CS583 Lecture 12

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Amortized/Accounting Analysis Disjoint Sets

Previously Dynamic Programming Greedy Algorithms Slight digression Amortized analysis Disjoint sets

Amortized Analysis

• *Amortized analysis* computes running time of a sequence of n operations

• Different then average analysis

Three techniques

- Aggregate analysis
- Accounting method
- Potential method

Aggregate analysis

- Stack example PUSH(S,x) and POP(x) each takes O(1)
- Add operation *MULTI-POP(S,k)* pop multiple elements
- Cost of *MULTI-POP(S,k) min(s,k)*, *where* s is the number of elements in the stack
- Cost of a sequence of n operations PUSH, POP, MULTIPOP
- Worst case for n operation $O(n^2)$ (why?) not tight
- Better cost for n operations O(n) (why?)
- Amortized cost per operation O(n)/n = O(1).

Accounting Analysis

- Another method for analyzing time to perform sequence of operations
- If we have more then one type of operation, each operation can have different amortized cost
- Accounting method Charge each operation an amortized cost Amount not used stored in "bank" Later operations can used stored money Balance must not go negative
- Book also discusses *potential method* But we will not discuss it here
- Example: Dynamic Tables
- Adjust the size of the table on the fly

Accounting Method Example: Dynamic Tables

- Implementing a table (e.g., hash table) for dynamic data, want to make it small as possible
- Problem: if too many items inserted, table may be too small
- Idea: allocate more memory as needed

Dynamic Tables

- 1. Init table size m = 1
- 2. Insert elements until number n > m
- 3. Generate new table of size 2m (double the size)
- 4. Reinsert old elements into new table (need table to be in continuous block of memory)
- 5. (back to step 2)
- What is the worst-case cost of an insert?
- One insert can be costly, but the total?
- Analyze cost on *n Insert()* 's of initially empty table



















Aggregate Analysis

• *n* Insert() operations cost

$$\sum_{i=1}^{n} c_i \le n + \sum_{j=0}^{\lg n} 2^j = n + (2n-1) < 3n$$

- At most n operations are of cost 1 + costs of expansions
- Expansion happens only where (i-1) is power of 2
- Average cost of operation
 = (total cost)/(# operations) < 3
- Asymptotically, then, a dynamic table costs the same as a fixed-size table
- Both O(1) per *Insert()* operation









• So how do we implement disjoint-set union? Naïve implementation: use a linked list to represent each set:





MakeSet(): O(1) time FindSet(): O(1) time Union(A,B): "copy" elements of A into B: O(A) time Why ? How long can a single Union() take? How long will n Union()'s take?





- *Amortized analysis* computes average times without using probabilities
- Worst case: Each time element is copied, element in smaller set must have the pointer updated

1st timeresulting set size at least 2 members ≥ 2 2nd time ≥ 4

(lg n)-th time

≥ n

- With our new Union(), any individual element is copied at most *lg n* times when forming the complete set from 1-element sets
- After *lg n* times the resulting set will have already n numbers
- For n Union operations time spent updating objects pointers
- $O(n \lg n)$



Amortized Analysis of Disjoint Sets

- Since we have n elements each copied at most *lg n* times, n Union()'s takes *O*(*n lg n*) time
- Therefore we say the *amortized cost* of a Union() operation is O(lg n)
- This is the *aggregate method* of amortized analysis:
- n operations take time T(n)
- Average cost of an operation = T(n)/n
- In this style of analysis the amortized cost is applied to each operation, although different operations may have different costs