

## Volgenau School of Engineering

# SOFTWARE ENGINEERING MINOR 2017-2018

The software engineering minor emphasizes building software that is usable, reliable, safe, secure, and maintainable, as well as the customary emphasis on efficiency and time-to-market. Candidates for the minor must complete 19 credits of coursework with a minimum GPA of 2.0.

Students requesting a Software Engineering Minor must have completed CS112 or CS211 with a grade of B or better.

### **Requirements**:

| CS 112 | Credits: 4 | Introduction to Computer Programming |
|--------|------------|--------------------------------------|
| CS 211 | Credits: 3 | Object-Oriented Programming          |
| CS 310 | Credits: 3 | Data Structures                      |

#### and three elective courses chosen from:

| SWE 205 | Credits: 3 | Software Usability Analysis and Design             |
|---------|------------|--|
| CS 321  | Credits: 3 | Software Engineering                               |
| CS 332  | Credits: 3 | Object-Oriented Software Design and Implementation |
| SWE 432 | Credits: 3 | Design and Implementation of Software for the Web  |
| SWE 437 | Credits: 3 | Software Testing and Maintenance                   |
| SWE 443 | Credits: 3 | Software Architectures                             |

Students should pay careful attention to prerequisites when selecting elective courses.

University requirements state that at least 6 hours must be completed at George Mason University. No more than 3 hours of a "D" grade in the minor is accepted. University requirements also state that at least 8 hours used towards the minor may not be used towards the student's major requirements.

### We invite requests for additional information. Please contact:

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