CS 310: Midterm Review

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Week 4-1
Logistics

HW 2: Posted
- AdditiveList and SparseBoard
- Milestones due next week Thursday

Midterm Exam Thursday
- First part of class: don’t be late
- Open Resource Exam
- Charge you devices

Today
- Finish Hash Tables
- Review Game
Open Resource Exam Rules

Can Use, physical or electronic
- Notes
- Textbook(s)
- Editor, Compiler, IDE
- Oracle Javadocs
- Language Dictionary
- Locally stored webpages
- Your own code
- Textbook/Instructor code

Cannot Use
- Internet Search
- Piazza discussion board
- Downloaded applets
- Chat
- Texting
- Email
- Communication with anyone except Instructor/Proctor

Protect your work from theft
You may be asked to show your GMU ID
If you aren’t sure of something, ask
A quick demo for those not in the know: A famous game, watch from 1:30-4:00

- YouTube Link
- First to buzz in answers
- Question right: gain points
- Question wrong: lose points
- Get it right, pick next question
- Can pick anything available on the board
- Higher point values are "harder" questions
Java Jeopardy

Problems

- More than 3 players
- No buzzers
- Harder Questions

Solutions

- Answers are NOT in the form of a question
- Write your answer on a piece of paper
- "Buzz in" by putting your paper in the air
- I will assign ranks 1,2,3
- Correct answers get points for ranks 1,2,3
- Wrong answers lose points for ranks 1,2,3
- Highest rank correct answer picks next question
- One of rank 1,2,3 describes correct answer