Motion Planning

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• Potential Field Based Methods

Slides thanks to http://cs.cmu.edu/~motionplanning, Jyh-Ming Lien

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Potential Field Methods

- · Construct a function over the extend of configuration space
- · Environment is represented as a potential field

Potential Field Methods

- · Idea robot is a particle
- Environment is represented as a potential field (locally)
- · Advantage capability to generate on-line collision avoidance

Compute force acting on a robot - incremental path planning

$$F(q) = -\nabla U(q)$$

Example: Robot can translate freely , we can control independently Environment represented by a potential function ${\sf E}$

Force is proportional to the gradient of the potential function

$$\left[\begin{array}{c} \dot{x} \\ \dot{y} \end{array}\right] = -\nabla U(x, y)$$

Some slide thanks to http://cs.cmu.edu/~motionplanning

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Attractive Potential Field

- Linear function of distance

$$U_a(q) = \xi ||q - q_{goal}||$$
 $F_a(q) = -\nabla U_a(q) = -\xi \frac{(q - q_{goal})}{||q - q_{goal}||}$

- Quadratic function of distance

$$U_a(q) = \xi_{\frac{1}{2}}^1 ||q - q_{goal}||^2 F_a(q) = -\nabla U_a(q) = -\xi(q - q_{goal})$$

Combination of two – far away use line closer by use parabolic well





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Repulsive Potential Field

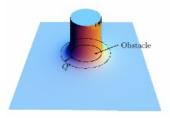
$$U_{rep} = \frac{1}{2}\nu \left(\frac{1}{\rho(q, q_{obst})} - \frac{1}{\rho_0}\right)^2 \text{if} \qquad \rho(q, q_{obst}) \| \le \rho_0$$

$$\uparrow \qquad \qquad \text{else} \qquad U_r(q) = 0$$

Minimal distance between the robot and the obstacle

$$F_{rep} = -\nabla U_{rep} = \nu \left(\frac{1}{\rho(q)} - \frac{1}{\rho_0}\right) \frac{1}{\rho(q)^2} \frac{q - q_{obs}}{\rho(q)}$$

Outside of sensitivity zone repulsive force is 0



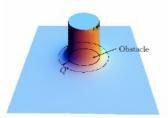
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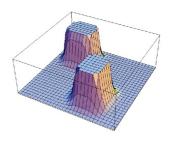
Repulsive Potential Field

Minimal distance between the robot and the obstacle

Previously – repulsive potential related to the square of the Inverse distance – here just proportional to inverse distance Note: need to compute gradient to get the force



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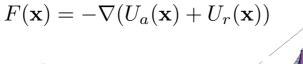
Potential Function

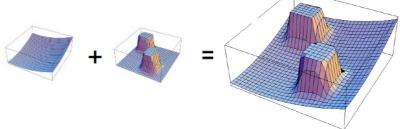
$$F(\mathbf{x}) = -\nabla (U_a(\mathbf{x}) + U_r(\mathbf{x}))$$

Resulting force

$$F(q) = -\nabla (U_a(q) + U_r(q))$$

Iterative gradient descent planning $q_{i+1} = q_i + \delta_i \frac{F(q)}{\|F(q)\|}$





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Potential Fields

- · Simple way to get to the bottom, follow the gradient
- · Make the speed proportional to the gradient

$$\begin{bmatrix} \dot{x} \\ \dot{y} \end{bmatrix} = -\nabla U(x, y) \qquad \mathbf{v} \propto -\nabla (U_a(\mathbf{x}) + U_r(\mathbf{x}))$$

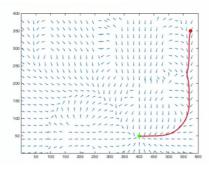
· Gradient descent strategy

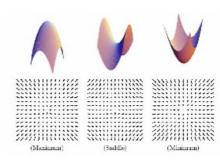
$$\dot{q} = -\nabla U(q)$$
 $\nabla U(q) = 0$

- · A critical, stationary point is such that
- · Equation is stationary at the critical point
- To check whether critical point is a minimum look at the second order derivatives (Hessian for m -> n function)

Following gradient of the potential field

$$\mathbf{v} \propto -\nabla (U_a(\mathbf{x}) + U_r(\mathbf{x}))$$



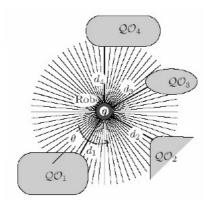


- · Attractive approach towards control
- Potential function can be instantiated from local sensing data

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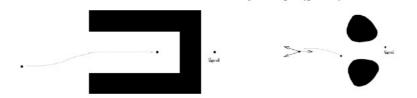
Computing Distances

- · In practice the distances are computed using sensors
- · Obstacles are not circular
- Consider a range sensor which returns the closest distance to the obstacle



Potential Functions

· How do we know we have single global minimum?



- If global minimum is not guaranteed, need to do something else then gradient descent
- Design functions in such a way that global minimum can be guaranteed

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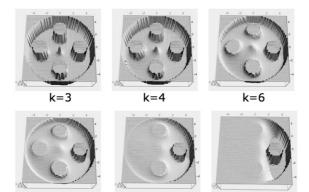
Potential function

- · Local minima hard to eliminate
- · Strategies for escaping the local minima
- · Can be used in local and global context
- Numerical techniques, Random walk methods
- Navigation functions (Rimon & Kodistchek, 92)
- Navigations in sphere worlds and worlds diffeomorphic to them
- Potential fields useful heuristics

Navigation functions

$$\phi(q) = -\frac{d^2(q,q_{goal})}{[d(q,q_{goal})^{2k} + \beta(q)]^{1/k}} \quad \beta(q) \quad \text{ Obstacle term}$$

• For sufficiently large k – this is a navigation function [Rimon-Koditschek, 92]



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Potential Field Path Planning: Using Harmonic Potentials

- Hydrodynamics analogy
 - robot is moving similar to a fluid particle following its stream

- Note:
 - Complicated, only simulation shown

Generalized Potential fields

- So far robot was considered a point- gradient of the potential function - force acting on a point
- For robots with many degrees of freed consider set of control points distributed over surface of robot, position of control points is computed as function of configuration space parameters $P_1(\mathbf{x})$
- For each control point construct potential function $f_i(P_i(\mathbf{x}))$
- Distances computed in the workspace

• Final function
$$f(\mathbf{x}) = \sum_i f_i(P_i(\mathbf{x}))$$

Final function $f(\mathbf{x}) = \sum_i f_i(P_i(\mathbf{x}))$ Control $\mathbf{v} \propto -\nabla f(\mathbf{x}) = \begin{bmatrix} \frac{\partial f}{\partial x_1} \\ \dots \\ \frac{\partial f}{\partial x_n} \end{bmatrix}$

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Potential fields for Rigid Bodies

- How to generalize to manipulators of objects?
- Idea forces acting on objects forces acting on multiple points of the object (black board)
- For robots, pick enough control points to pin down the robot define forces in workspace - map them to configuration space

