

SLAM



SLAM is the process by which a robot **builds a map** of the environment and, at the same time, uses this map to **compute its location**

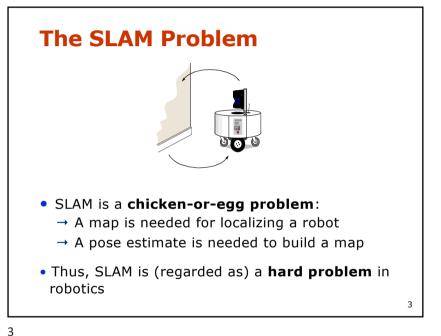
- Localization: inferring location given a map
- **Mapping:** inferring a map given a location

2

• **SLAM:** learning a map and locating the robot simultaneously

2

1

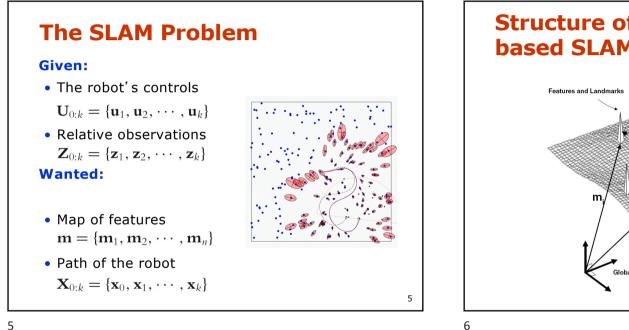


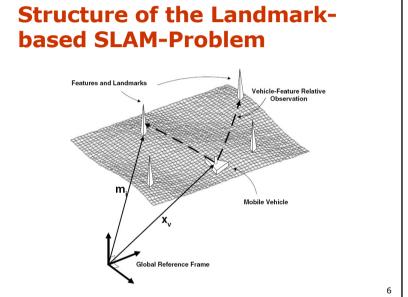
The SLAM Problem

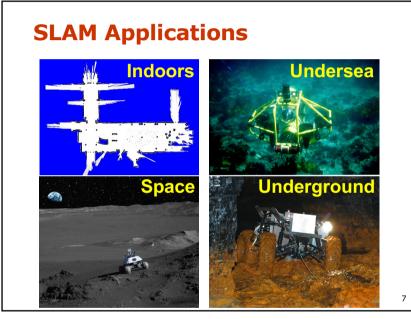
- SLAM is considered **one of the most** fundamental problems for robots to become truly autonomous
- A variety of different approaches to address the SLAM problem have been presented
- Probabilistic methods rule

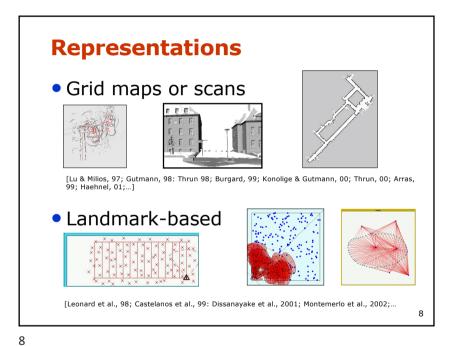
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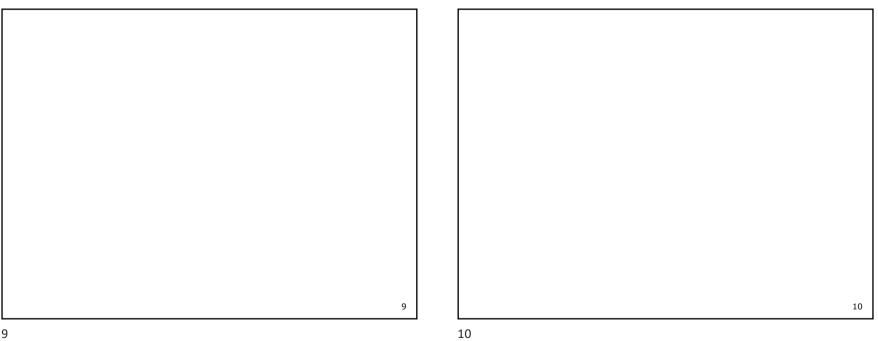
• History of SLAM dates back to the **mid-eighties** (stone-age of mobile robotics)

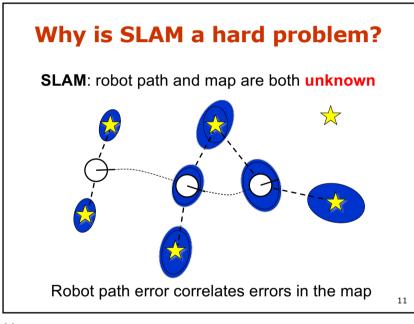


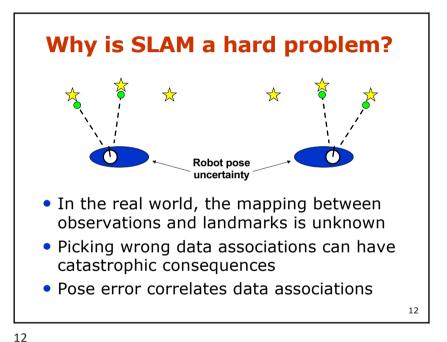


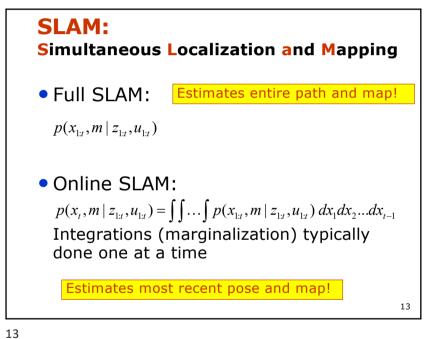


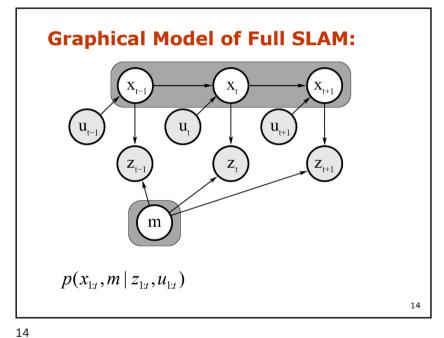


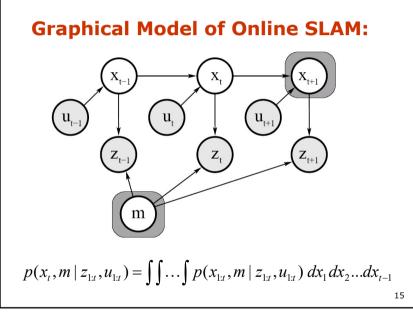


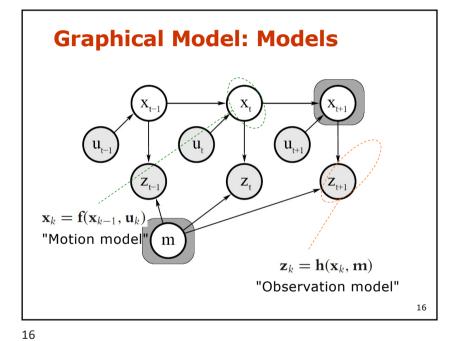












Techniques for Generating Consistent Maps

- Scan matching
- EKF SLAM
- Fast-SLAM
- Probabilistic mapping with a single map and a posterior about poses Mapping + Localization
- Graph-SLAM, SEIFs

Scan Matching

Maximize the likelihood of the i-th pose and map relative to the (i-1)-th pose and map.

$$\hat{x}_{t} = \arg \max_{x} \left\{ p(z_{t} \mid x_{t}, \hat{m}^{[t-1]}) \cdot p(x_{t} \mid u_{t-1}, \hat{x}_{t-1}) \right\}$$

current measurement

rement robot motion map constructed so far

Calculate the map $\hat{m}^{[t]}$ according to "mapping with known poses" based on the poses and observations.

18

17

17

Kalman Filter Algorithm

- 1. Algorithm **Kalman_filter**($\mu_{t-1}, \Sigma_{t-1}, u_{t'}, z_t$):
- 2. Prediction:
- $\mathbf{3.} \quad \overline{\boldsymbol{\mu}}_t = A_t \boldsymbol{\mu}_{t-1} + B_t \boldsymbol{u}_t$
- $\mathbf{4.} \qquad \overline{\Sigma}_t = A_t \Sigma_{t-1} A_t^T + R_t$
- 5. Correction:

6.
$$K_t = \overline{\Sigma}_t C_t^T (C_t \overline{\Sigma}_t C_t^T + Q_t)^{-1}$$

7.
$$\mu_t = \mu_t + K_t (z_t - C_t \mu_t)$$

$$\mathbf{8.} \qquad \boldsymbol{\Sigma}_t = (I - K_t C_t) \overline{\boldsymbol{\Sigma}}_t$$

9. Return μ_t , Σ_t

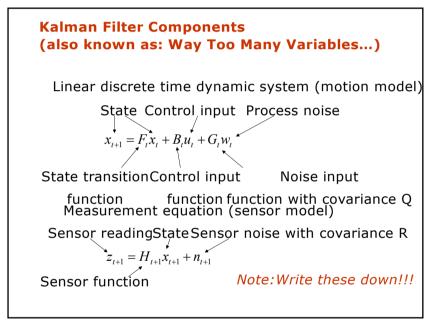
Extended Kalman Filter

- Previously Extended Kalman Filter line features detected from range data
- Now review extended Kalman Filter for landmark model
- Digression (with slightly different notation)

20

19

19



At last! The Kalman Filter...

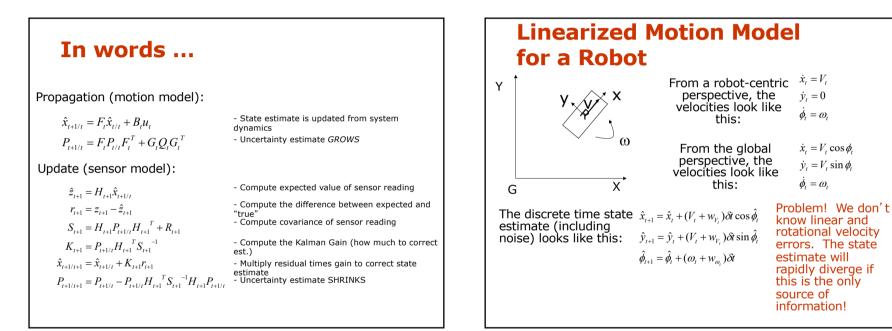
Propagation (motion model):

$$\hat{x}_{t+1/t} = F_t \hat{x}_{t/t} + B_t u_t$$
$$P_{t+1/t} = F_t P_{t/t} F_t^T + G_t Q_t G_t^T$$

Update (sensor model):

22

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\begin{split} \hat{z}_{t+1} &= H_{t+1} \hat{x}_{t+1/t} \\ r_{t+1} &= z_{t+1} - \hat{z}_{t+1} \\ S_{t+1} &= H_{t+1} P_{t+1/t} H_{t+1}^{-T} + R_{t+1} \\ K_{t+1} &= P_{t+1/t} H_{t+1}^{-T} S_{t+1}^{-1} \\ \hat{x}_{t+1/t+1} &= \hat{x}_{t+1/t} + K_{t+1} r_{t+1} \\ P_{t+1/t+1} &= P_{t+1/t} - P_{t+1/t} H_{t+1}^{-T} S_{t+1}^{-1} H_{t+1} P_{t+1/t} \end{split}
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Linearized Motion Model for a Robot

Now, we have to compute the covariance matrix

Propagation equations.

The indirect Kalman filter derives the pose equations

from the estimated error:

assumptions are made:

 $egin{aligned} & x_{t+1} - \hat{x}_{t+1} = \widetilde{x}_{t+1} \ & y_{t+1} - \hat{y}_{t+1} = \widetilde{y}_{t+1} \ & \phi_{t+1} - \hat{\phi}_{t+1} = \widetilde{\phi}_{t+1} \end{aligned}$

In order to linearize the system, the following small-angle

 $\cos\widetilde{\phi} \cong 1$ $\sin\widetilde{\phi} \cong \widetilde{\phi}$

Linearized Motion Model for a Robot

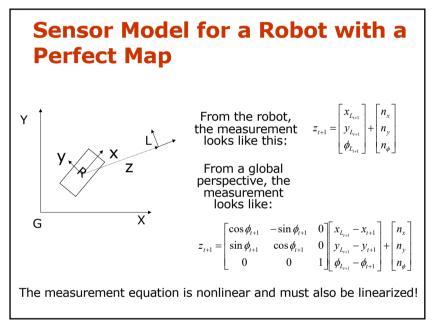
From the error-state propagation equation, we can obtain the State propagation and noise input functions F and G:

$$\begin{bmatrix} \widetilde{\mathbf{x}}_{t+1} \\ \widetilde{\mathbf{y}}_{t+1} \\ \widetilde{\boldsymbol{\phi}}_{t+1} \end{bmatrix} = \begin{bmatrix} 1 & 0 & -V_m \partial t \sin \hat{\boldsymbol{\phi}} \\ 0 & 1 & V_m \partial t \cos \hat{\boldsymbol{\phi}} \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} \widetilde{\mathbf{x}}_t \\ \widetilde{\mathbf{y}}_t \\ \widetilde{\boldsymbol{\phi}}_t \end{bmatrix} + \begin{bmatrix} -\partial t \sin \boldsymbol{\phi}_R & 0 \\ -\partial t \sin \boldsymbol{\phi}_R & 0 \\ 0 & -\partial t \end{bmatrix} \begin{bmatrix} W_{V_t} \\ W_{\omega_t} \end{bmatrix}$$
$$\\ \widetilde{\mathbf{X}}_{t+1} = F_t \widetilde{\mathbf{X}}_t + G_t W_t$$

From these values, we can easily compute the standard covariance propagation equation:

$$P_{t+1/t} = F_t P_{t/t} F_t^T + G_t Q_t G_t^T$$

26



Sensor Model for a Robot with a Perfect Map

Now, we have to compute the linearized sensor function.

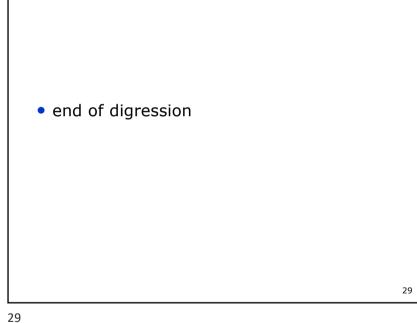
Once again, we make use of the indirect Kalman filter where the error in the reading must be estimated.

In order to linearize the system, the following smallangle assumptions are made:

$$\cos\widetilde{\phi} \cong 1$$
$$\sin\widetilde{\phi} \cong \widetilde{\phi}$$

The final expression for the error in the sensor reading is:

$$\begin{bmatrix} \widetilde{x}_{L_{t+1}} \\ \widetilde{y}_{L_{t+1}} \\ \widetilde{\phi}_{L_{t+1}} \end{bmatrix} = \begin{bmatrix} -\cos\hat{\phi}_{t+1} & -\sin\hat{\phi}_{t+1} & -\sin\hat{\phi}_{t+1} (x_L - \hat{x}_{t+1}) + \cos\hat{\phi}_t (y_L - \hat{y}_{t+1}) \\ \sin\hat{\phi}_{t+1} & -\cos\hat{\phi}_{t+1} & -\cos\hat{\phi}_{t+1} (x_L - \hat{x}_{t+1}) - \sin\hat{\phi}_t (y_L - \hat{y}_{t+1}) \\ 0 & 0 & -1 \end{bmatrix} \begin{bmatrix} \widetilde{x}_{t+1} \\ \widetilde{\phi}_{t+1} \end{bmatrix} + \begin{bmatrix} n_x \\ n_y \\ n_\phi \end{bmatrix}$$



EKF SLAM: State representation

Localization

3x1 pose vector 3x3 cov. matrix

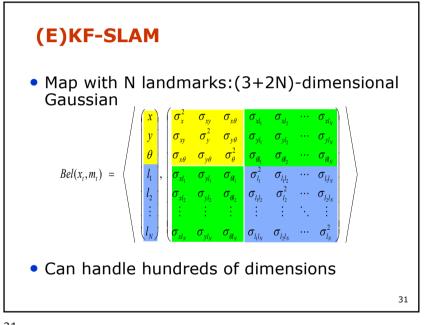
 $\mathbf{x}_{k} = \begin{bmatrix} x_{k} \\ y_{k} \\ \theta_{k} \end{bmatrix} \quad C_{k} = \begin{bmatrix} \sigma_{x}^{2} & \sigma_{xy} & \sigma_{x\theta} \\ \sigma_{yx} & \sigma_{y}^{2} & \sigma_{y\theta} \\ \sigma_{\theta x} & \sigma_{\theta y} & \sigma_{\theta}^{2} \end{bmatrix}$

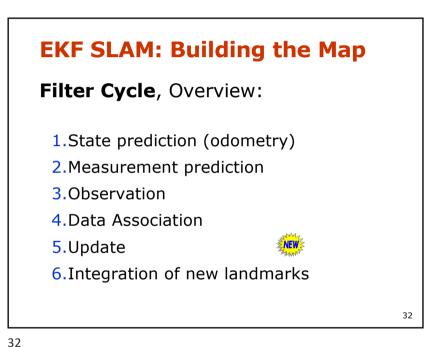
• SLAM

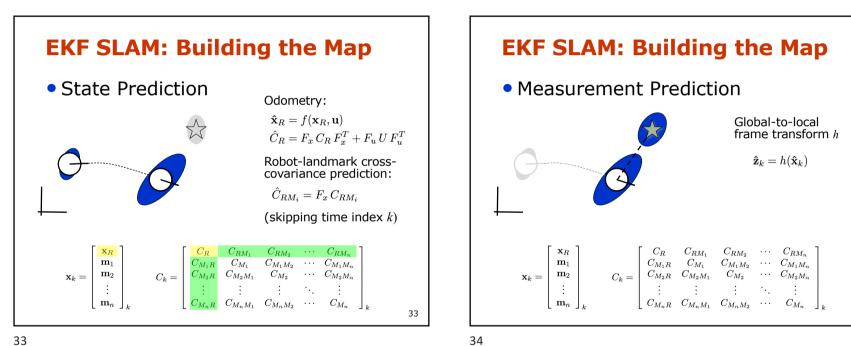
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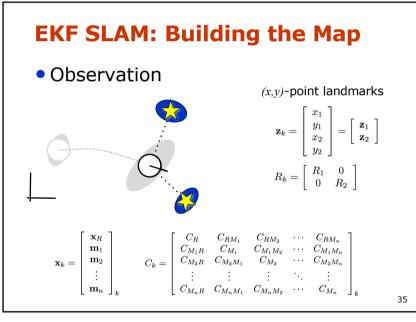
Landmarks are **simply added** to the state. Growing state vector and covariance matrix!

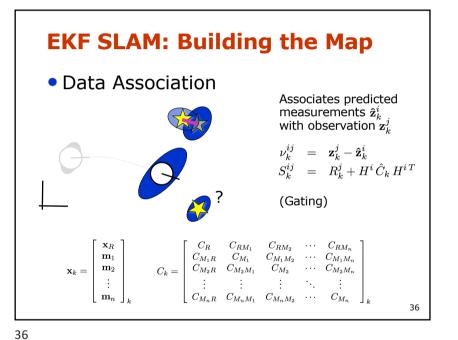
$$\mathbf{x}_{k} = \begin{bmatrix} \mathbf{x}_{R} \\ \mathbf{m}_{1} \\ \mathbf{m}_{2} \\ \vdots \\ \mathbf{m}_{n} \end{bmatrix}_{k} \qquad C_{k} = \begin{bmatrix} C_{R} & C_{RM_{1}} & C_{RM_{2}} & \cdots & C_{RM_{n}} \\ C_{M_{1}R} & C_{M_{1}} & C_{M_{1}M_{2}} & \cdots & C_{M_{1}M_{n}} \\ C_{M_{2}R} & C_{M_{2}M_{1}} & C_{M_{2}} & \cdots & C_{M_{2}M_{n}} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ C_{M_{n}R} & C_{M_{n}M_{1}} & C_{M_{n}M_{2}} & \cdots & C_{M_{n}} \end{bmatrix}_{k}$$
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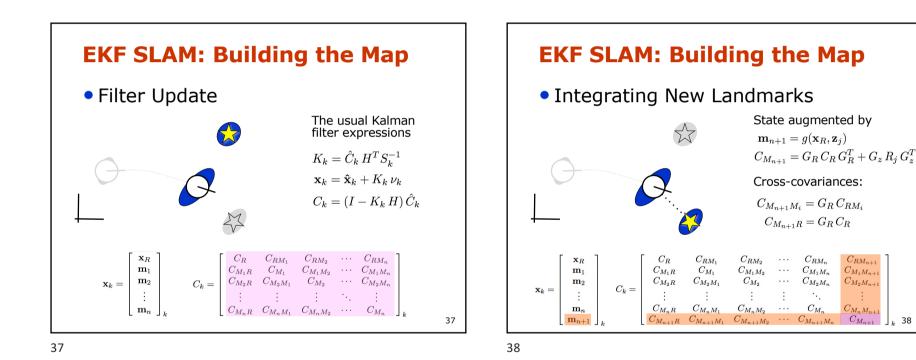




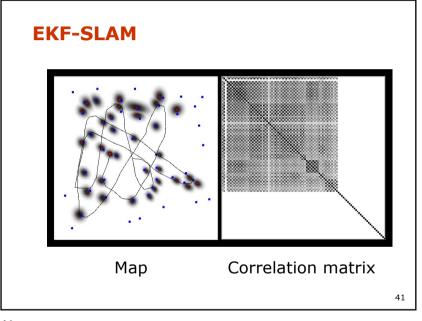


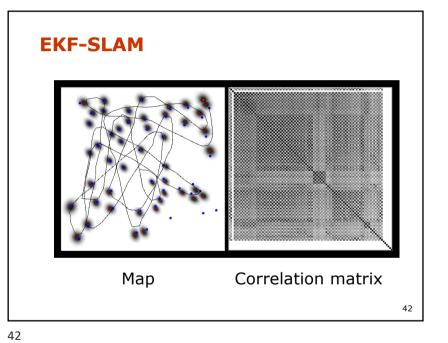


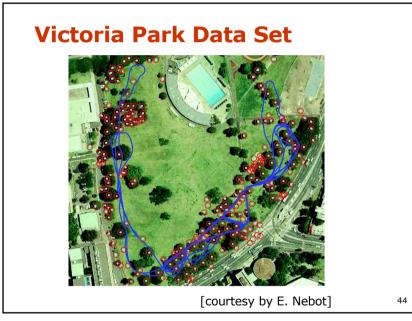


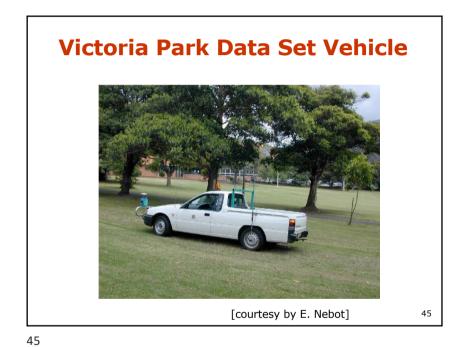


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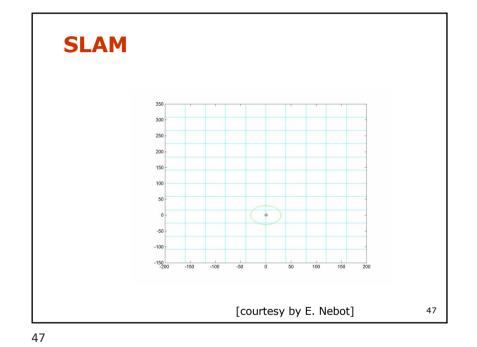


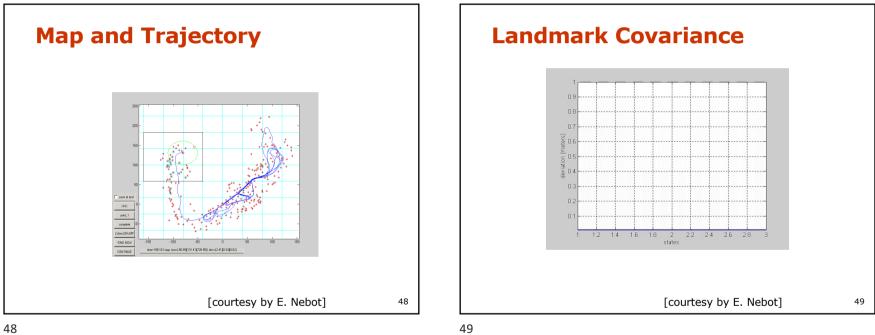


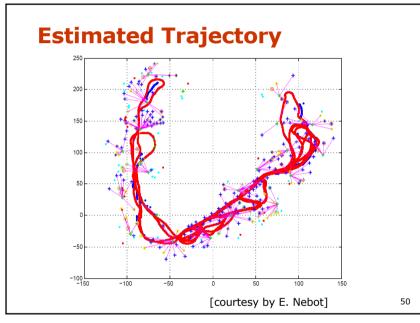




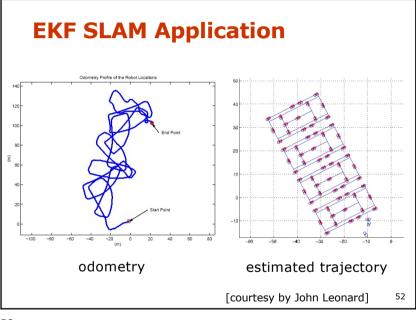


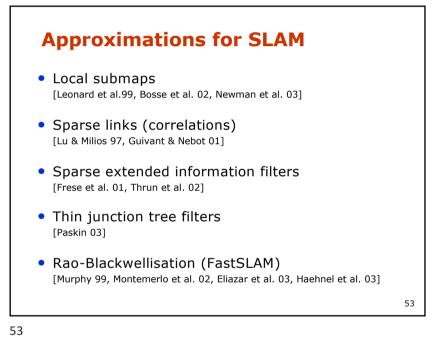












EKF-SLAM Summary

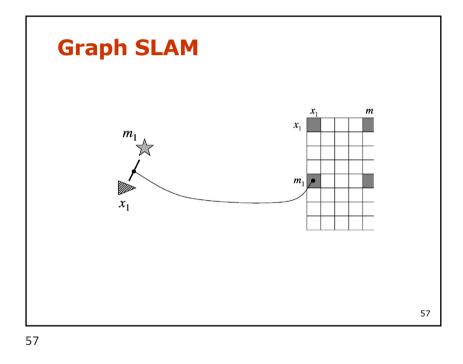
- Quadratic in the number of landmarks: $O(n^2)$
- Convergence results for the linear case.
- Can diverge if nonlinearities are large!
- Have been applied successfully in large-scale environments.
- Approximations reduce the computational complexity.

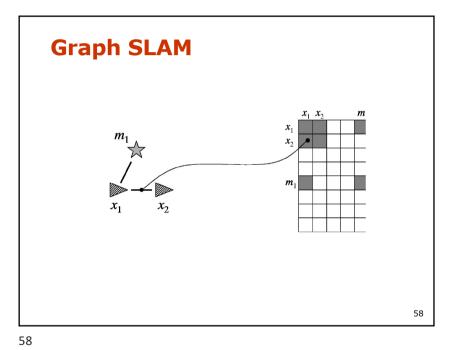
Graph SLAM

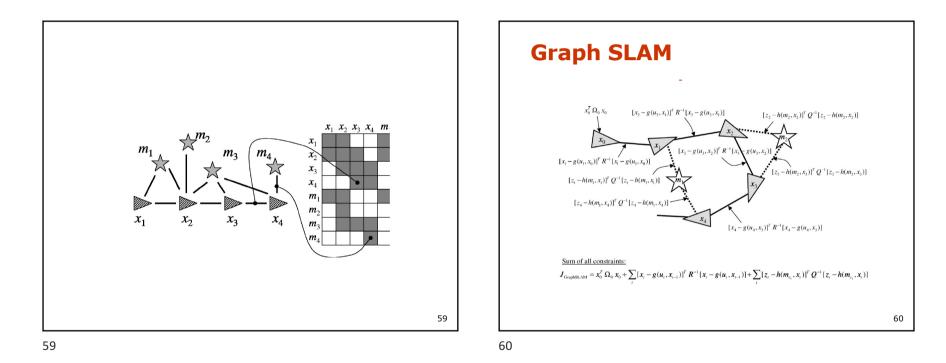
- Full SLAM Technique
- Generates probabilistic links
- Computes map only occasionally

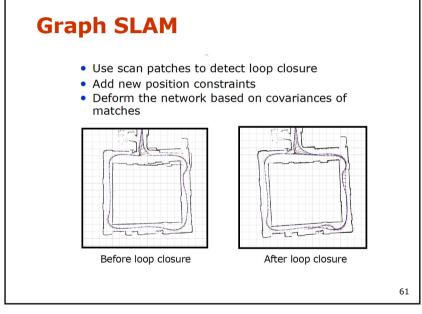
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56









Graph SLAM

- Full SLAM with loop closure
- Constructs link graph between poses and landmarks
- Graph is sparse number of edges is linear in number of nodes
- Build information matrix and vector in linearized form
- Map recovered by reduction to robot poses, followed by conversion to moment representation, followed by estimation of landmark positions
- ML estimate by minimization of J_{araphSLAM}

Examples of outdoor mapping 10⁸ features 10³ poses

62