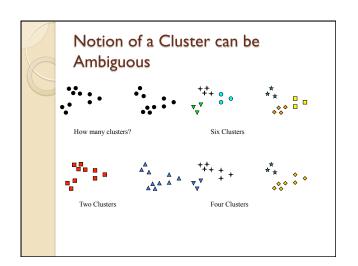


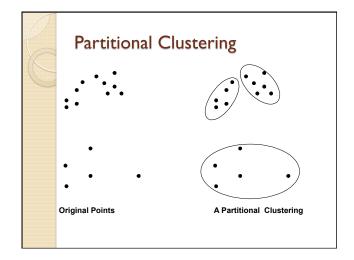
Applications of Cluster Analysis Understanding Group related documents for browsing, group genes and proteins that have similar functionality, or group stocks with similar price fluctuations Summarization Reduce the size of large data sets

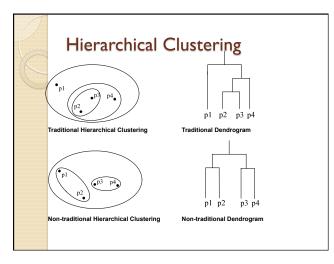
What is not Cluster Analysis? Supervised classification Have class label information Simple segmentation Dividing students into different registration groups alphabetically, by last name Results of a query Groupings are a result of an external specification Graph partitioning Some mutual relevance and synergy, but areas are not identical



Types of Clusterings

- Partitional Clustering
 - A division data objects into non-overlapping subsets (clusters) such that each data object is in exactly one subset
- Hierarchical clustering
 - A set of nested clusters organized as a hierarchical tree



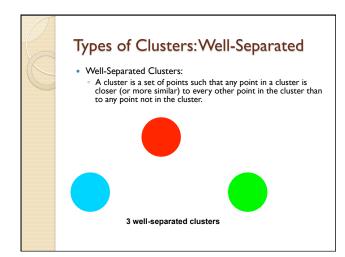


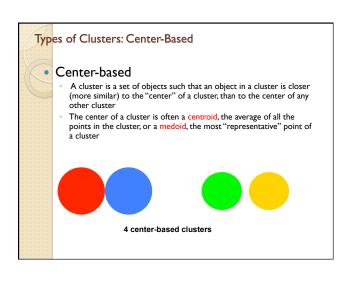
Other Distinctions Between Sets of Clusters

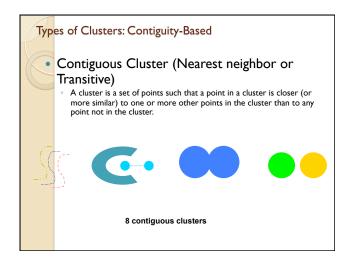
- Exclusive versus non-exclusive
 - In non-exclusive clusterings, points may belong to multiple clusters.
 - · Can represent multiple classes or 'border' points
- Fuzzy versus non-fuzzy
 - $^{\circ}\,$ In fuzzy clustering, a point belongs to every cluster with some weight between 0 and 1
 - Weights must sum to I
 - Probabilistic clustering has similar characteristics
- · Partial versus complete
 - In some cases, we only want to cluster some of the data
- Heterogeneous versus homogeneous
 - · Cluster of widely different sizes, shapes, and densities

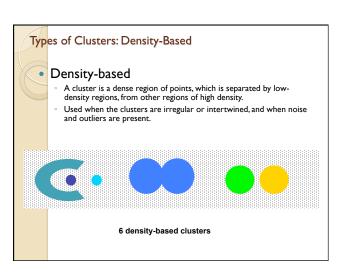
Types of Clusters

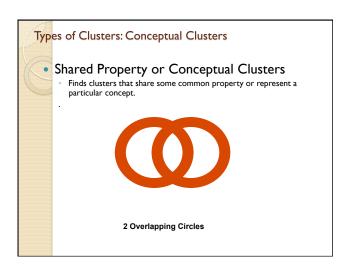
- · Well-separated clusters
- · Center-based clusters
- Contiguous clusters
- Density-based clusters
- Property or Conceptual
- Described by an Objective Function











Clusters Defined by an Objective Function Finds clusters that minimize or maximize an objective function. Enumerate all possible ways of dividing the points into clusters and evaluate the 'goodness' of each potential set of clusters by using the given objective function. (NP Hard) Can have global or local objectives. Hierarchical clustering algorithms typically have local objectives Partitional algorithms typically have global objectives A variation of the global objective function approach is to fit the data to a parameterized model. Parameters for the model are determined from the data. Mixture models assume that the data is a 'mixture' of a number of statistical distributions.

Types of Clusters: Objective Function ...

- Map the clustering problem to a different domain and solve a related problem in that domain
 - Proximity matrix defines a weighted graph, where the nodes are the points being clustered, and the weighted edges represent the proximities between points
 - Clustering is equivalent to breaking the graph into connected components, one for each cluster.
 - Want to minimize the edge weight between clusters and maximize the edge weight within clusters

Clustering Algorithms

- K-means and its variants
- Hierarchical clustering
- Density-based clustering

K-means Clustering

- Partitional clustering approach
- Each cluster is associated with a centroid (center point)
- Each point is assigned to the cluster with the closest centroid
- Number of clusters, K, must be specified
- The basic algorithm is very simple
- 1: Select K points as the initial centroids.
- 2: repeat
- 3: Form K clusters by assigning all points to the closest centroid.
- 4: Recompute the centroid of each cluster.
- $5\colon$ ${\bf until}$ The centroids don't change

Interactive Demo

• http://home.dei.polimi.it/matteucc/
Clustering/tutorial http://home.dei.polimi.it/matteucc/

K-means Clustering - Details

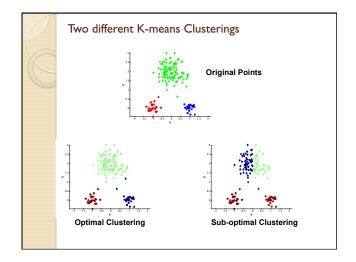
- · Initial centroids are often chosen randomly.
- Clusters produced vary from one run to another.
- The centroid is (typically) the mean of the points in the cluster.
- 'Closeness' is measured by Euclidean distance, cosine similarity, correlation, etc.
- K-means will converge for common similarity measures mentioned above.
- Most of the convergence happens in the first few iterations.
 Often the stopping condition is changed to 'Until relatively few points change clusters'
- Complexity is O(n * K * I * d)
 - n = number of points, K = number of clusters,
 I = number of iterations, d = number of attributes

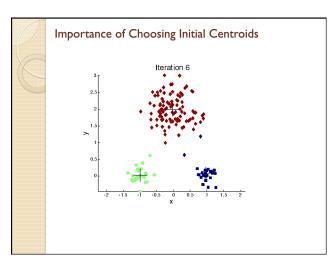
Evaluating K-means Clusters

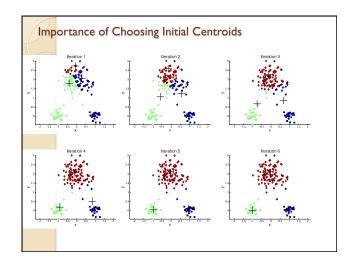
- Most common measure is Sum of Squared Error (SSE)
 - For each point, the error is the distance to the nearest cluster
 - To get SSE, we square these errors and sum them.

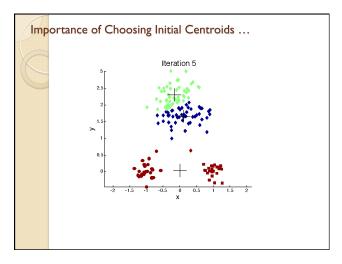
$$SSE = \sum_{i=1}^{K} \sum_{x \in C_i} dist^2(m_i, x)$$

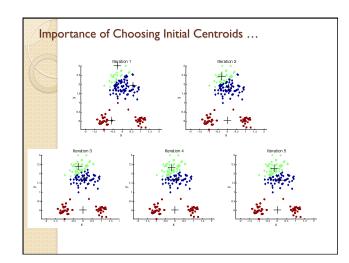
- $^{\circ}\,$ x is a data point in cluster C $_{\rm i}$ and $m_{\rm i}$ is the representative point for cluster C $_{\rm i}$
- \cdot can show that m_i corresponds to the center (mean) of the cluster
- $\,^\circ\,$ Given two clusters, we can choose the one with the smallest error
- One easy way to reduce SSE is to increase K, the number of clusters
- A good clustering with smaller K can have a lower SSE than a poor clustering with higher K









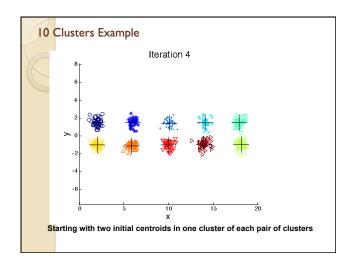


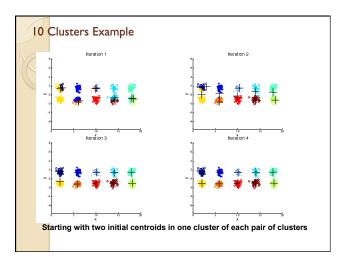
Problems with Selecting Initial Points

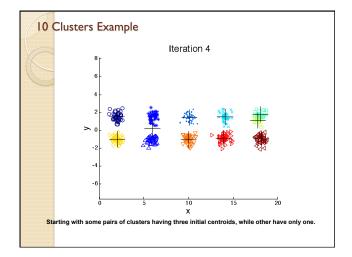
- If there are K 'real' clusters then the chance of selecting one centroid from each cluster is small.
- Chance is relatively small when K is large
- o If clusters are the same size, n, then

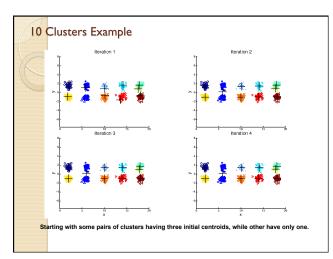
$$P = \frac{\text{number of ways to select one centroid from each cluster}}{\text{number of ways to select } K \text{ centroids}} = \frac{K! n^K}{(Kn)^K} = \frac{K!}{K^K}$$

- For example, if K = 10, then probability = 10!/1010 = 0.00036
- Sometimes the initial centroids will readjust themselves in 'right' way, and sometimes they don't
- · Consider an example of five pairs of clusters









Solutions to Initial Centroids Problem

- Multiple runs
 - · Helps, but probability is not on your side
- Sample and use hierarchical clustering to determine initial centroids
- Select more than k initial centroids and then select among these initial centroids
 - Select most widely separated
- Postprocessing
- Bisecting K-means
 - Not as susceptible to initialization issues

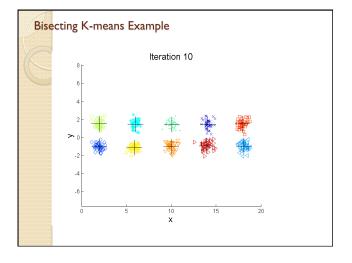
Bisecting K-means



Bisecting K-means algorithm

Variant of K-means that can produce a partitional or a hierarchical clustering

- 1: Initialize the list of clusters to contain the cluster containing all points.
- Select a cluster from the list of clusters
- for i=1 to $number_of_iterations$ do
- Bisect the selected cluster using basic K-means
- end for
- Add the two clusters from the bisection with the lowest SSE to the list of clusters.
- 8: until Until the list of clusters contains K clusters



Handling Empty Clusters

- Basic K-means algorithm can yield empty clusters.
- Several strategies
 - Choose the replacement centroid as the point that is furthest away from any other centroids.
 - Choose a point from the cluster with the highest SSE
 - Splits the clusters.
 - If there are several empty clusters, the above can be repeated several times.

Updating Centers Incrementally

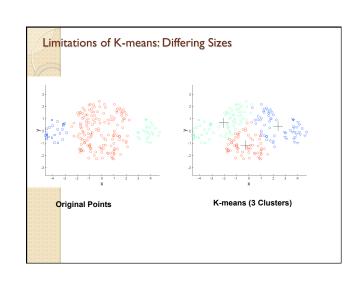
- In the basic K-means algorithm, centroids are updated after all points are assigned to a centroid
- An alternative is to update the centroids after each assignment (incremental approach)
 - Each assignment updates zero or two centroids
 - · Never get an empty cluster
 - · Can use "weights" to change the impact
 - More expensive
 - Introduces an order dependency

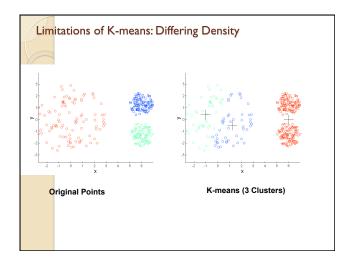
Pre-processing and Post-processing

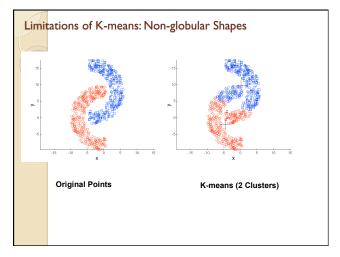
- Pre-processing
 - Normalize the data
 - Eliminate outliers
- Post-processing
 - Eliminate small clusters that may represent outliers
 - Split 'loose' clusters, i.e., clusters with relatively high SSE
 - Merge clusters that are 'close' and that have relatively low SSE

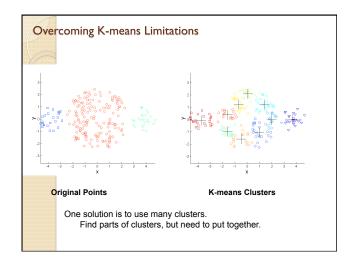
Limitations of K-means

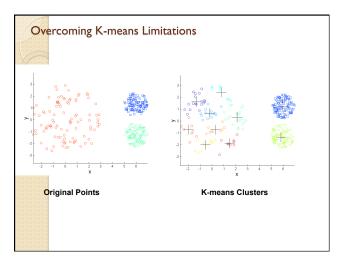
- K-means has problems when clusters are of differing
 - Sizes
 - Densities
 - Non-globular shapes
- K-means has problems when the data contains outliers.

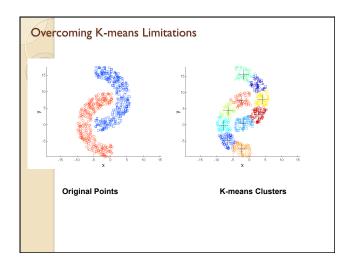


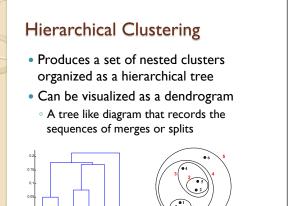






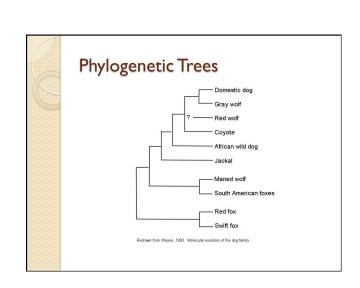






Strengths of Hierarchical Clustering

- Do not have to assume any particular number of clusters
 - Any desired number of clusters can be obtained by 'cutting' the dendogram at the proper level
- They may correspond to meaningful taxonomies
 - Example in biological sciences (e.g., animal kingdom, phylogeny reconstruction, ...)

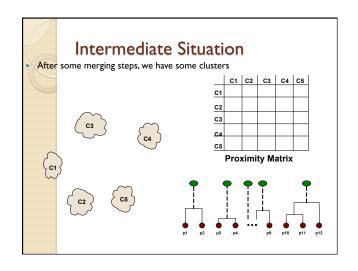


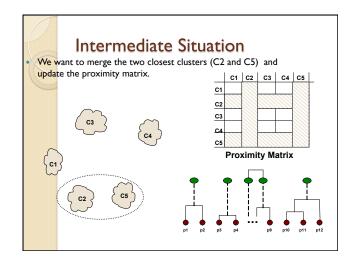
Hierarchical Clustering

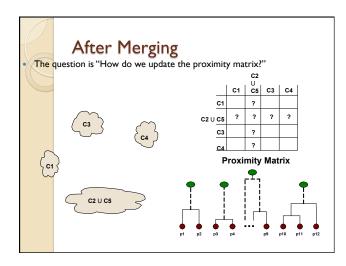
- Two main types of hierarchical clustering
 - Agglomerative:
 - Start with the points as individual clusters
 - At each step, merge the closest pair of clusters until only one cluster (or k clusters) left
 - Divisive:
 - · Start with one, all-inclusive cluster
 - At each step, split a cluster until each cluster contains a point (or there are k clusters)
- Traditional hierarchical algorithms use a similarity or distance matrix
 - Merge or split one cluster at a time

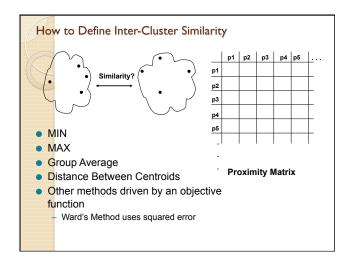
Agglomerative Clustering Algorithm

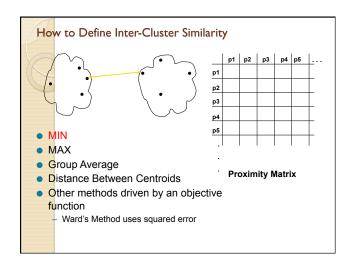
- More popular hierarchical clustering technique
- · Basic algorithm is straightforward
 - Compute the proximity matrix
 - Let each data point be a cluster
- Repeat
- Merge the two closest clusters
- Update the proximity matrix
- $^{\circ}\,$ Until only a single cluster remains
- Key operation is the computation of the proximity of two clusters
 - Different approaches to defining the distance between clusters distinguish the different algorithms

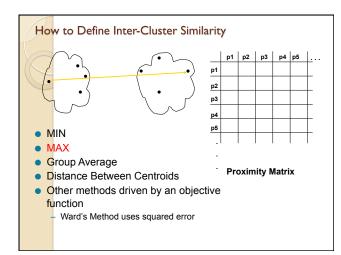


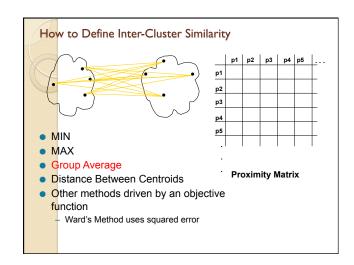


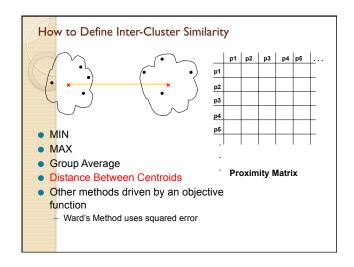


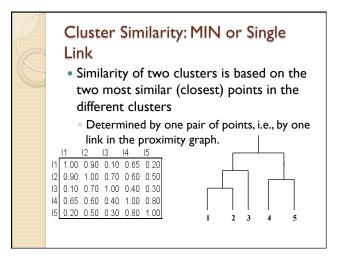


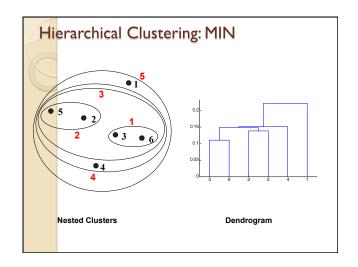


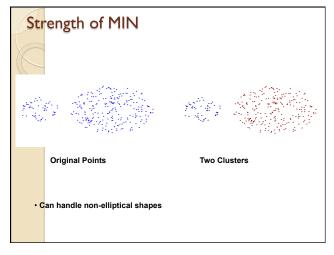


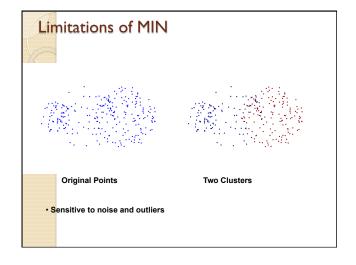


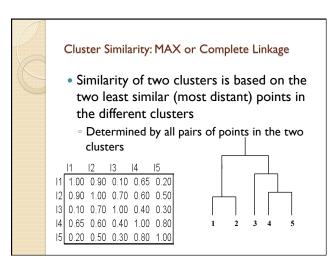


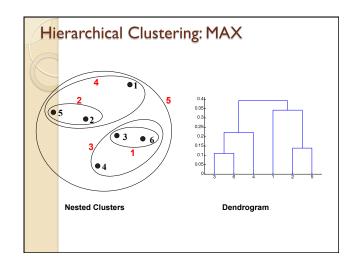


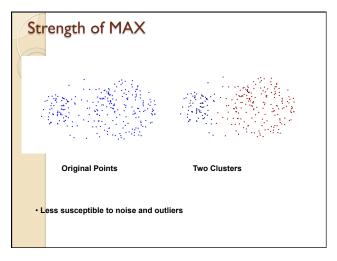


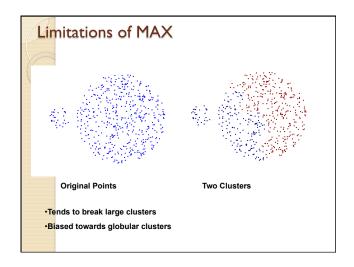


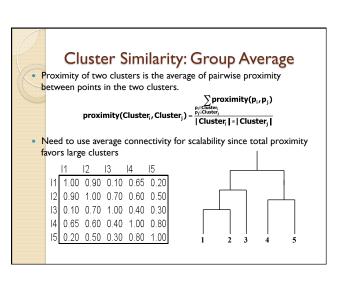


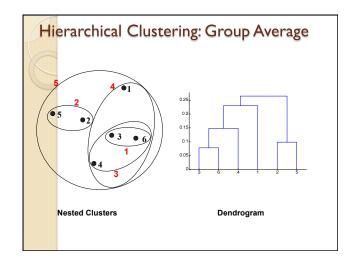










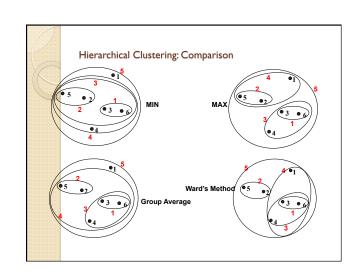


Hierarchical Clustering: Group Average

- Compromise between Single and Complete Link
- Strengths
 - Less susceptible to noise and outliers
- Limitations
 - Biased towards globular clusters

Cluster Similarity: Ward's Method

- Similarity of two clusters is based on the increase in squared error when two clusters are merged
 - Similar to group average if distance between points is distance squared
- Less susceptible to noise and outliers
- Biased towards globular clusters
- Hierarchical analogue of K-means
 - · Can be used to initialize K-means



Hierarchical Clustering: Time and Space requirements

- O(N²) space since it uses the proximity matrix.
 - N is the number of points.
- O(N³) time in many cases
 - There are N steps and at each step the size, N², proximity matrix must be updated and searched
 - $^{\circ}$ Complexity can be reduced to $O(N^2 \mbox{ log}(N)$) time for some approaches

Hierarchical Clustering: Problems and Limitations

- Once a decision is made to combine two clusters, it cannot be undone
- No objective function is directly minimized
- Different schemes have problems with one or more of the following:
 - Sensitivity to noise and outliers
 - Difficulty handling different sized clusters and convex shapes
 - Breaking large clusters

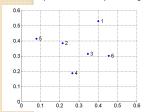
MST: Divisive Hierarchical

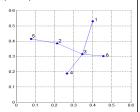
Build MST (Minimum Spanning Tree)

Start with a tree that consists of any point

In successive steps, look for the closest pair of points (p, q) such that one point (p) is in the current tree but the other (q) is not

Add q to the tree and put an edge between p and q





MST: Divisive Hierarchical Clustering

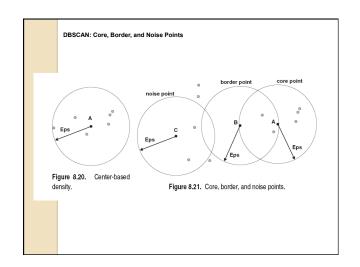
Use MST for constructing hierarchy of clusters

Algorithm 7.5 MST Divisive Hierarchical Clustering Algorithm

- 1: Compute a minimum spanning tree for the proximity graph
- 2: repeat
- Create a new cluster by breaking the link corresponding to the largest distance (smallest similarity).
- 4: until Only singleton clusters remain

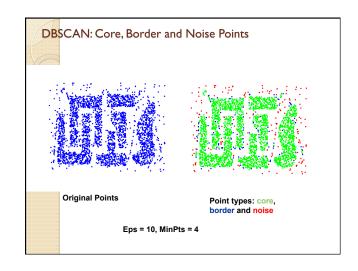
DBSCAN

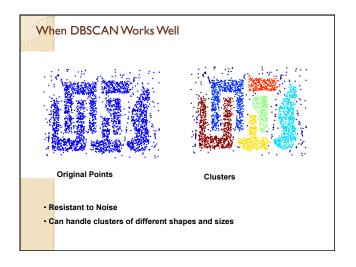
- DBSCAN is a density-based algorithm.
 - Density = number of points within a specified radius (Eps)
 - A point is a core point if it has more than a specified number of points (MinPts) within Eps
 - These are points that are at the interior of a cluster
 - A border point has fewer than MinPts within Eps, but is in the neighborhood of a core point
 - A noise point is any point that is not a core point or a border point.

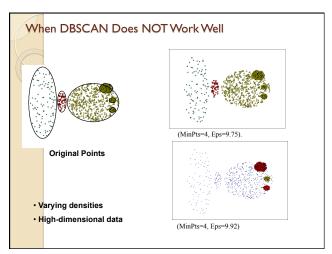


DBSCAN Algorithm

- Label all points as core, border or noise
- Eliminate noise points
- Put an edge between all core points that are within Eps of each other.
- Make each group of connected points into a separate cluster.
- Assign each border point to one of the clusters of its associated core points.

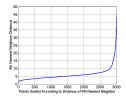






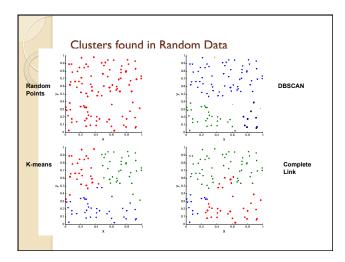
DBSCAN: Determining EPS and MinPts

- Idea is that for points in a cluster, their kth nearest neighbors are at roughly the same distance
 - Noise points have the k^{th} nearest neighbor at farther distance
- So, plot sorted distance of every point to its k^{th} nearest neighbor



Cluster Validity

- · For supervised classification we have a variety of measures to evaluate how good our model is Accuracy, precision, recall
- For cluster analysis, the analogous question is how to evaluate the "goodness" of the resulting clusters?
- But "clusters are in the eye of the beholder"!
- Then why do we want to evaluate them?
 - To avoid finding patterns in noise
 - To compare clustering algorithms
 - To compare two sets of clusters
 - To compare two clusters



Different Aspects of Cluster Validation

Determining the clustering tendency of a set of data, i.e., distinguishing whether non-random structure actually exists in the data.

Comparing the results of a cluster analysis to externally known results, e.g., to externally given class labels.

- Evaluating how well the results of a cluster analysis fit the data without reference to external information.
 - Use only the data
- Comparing the results of two different sets of cluster analyses to determine which is better.
- Determining the 'correct' number of clusters.

For 2, 3, and 4, we can further distinguish whether we want to evaluate the entire clustering or just individual clusters.

Measures of Cluster Validity

- Numerical measures that are applied to judge various aspects of cluster validity, are classified into the following three types.
 - External Index: Used to measure the extent to which cluster labels match externally supplied class labels.
 - Internal Index: Used to measure the goodness of a clustering structure without respect to external information.
 - Sum of Squared Error (SSE)
 - Relative Index: Used to compare two different clusterings or clusters.

 Often an external or internal index is used for this function, e.g., SSE or entropy

Measuring Cluster Validity Via Correlation

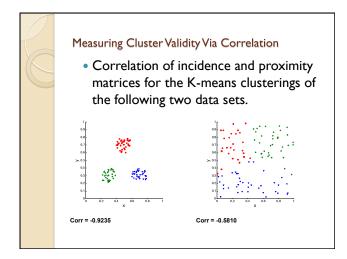
Two matrices

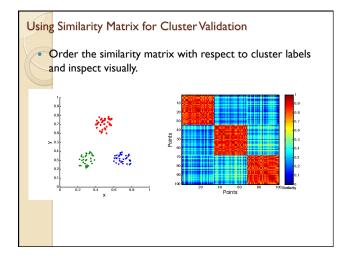
Proximity Matrix

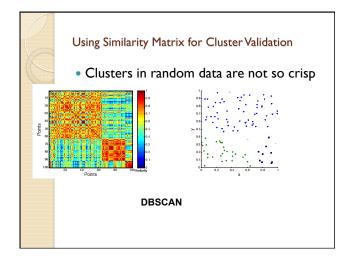
"Incidence" Matrix

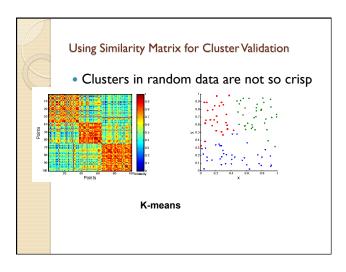
- One row and one column for each data point
- An entry is 1 if the associated pair of points belong to the same cluster An entry is 0 if the associated pair of points belongs to different clusters
- Compute the correlation between the two matrices

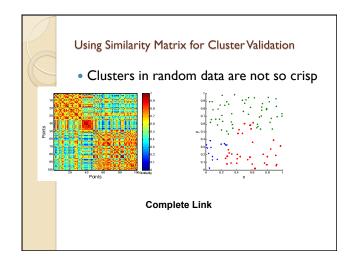
 - . Since the matrices are symmetric, only the correlation between $n(n-1) \ / \ 2$ entries needs to be calculated.
- High correlation indicates that points that belong to the same cluster are close to each other.
- Not a good measure for some density or contiguity based clusters.

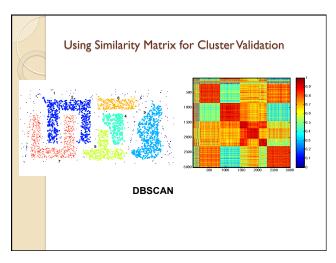


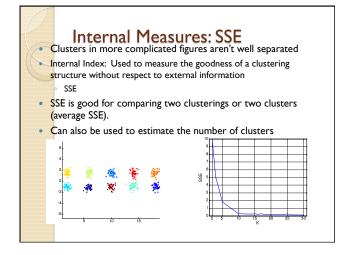


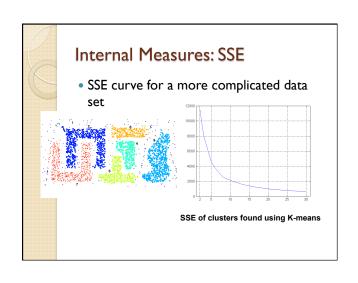












Framework for Cluster Validity

- Need a framework to interpret any measure.
 - For example, if our measure of evaluation has the value, 10, is that good, fair, or
- Statistics provide a framework for cluster validity
 - The more "atypical" a clustering result is, the more likely it represents valid structure in the data
 - Can compare the values of an index that result from random data or clusterings to those of a clustering result.
 - If the value of the index is unlikely, then the cluster results are valid
 - These approaches are more complicated and harder to understand.
- For comparing the results of two different sets of cluster analyses, a framework is less necessary.
 - However, there is the question of whether the difference between two index values is significant

Internal Measures: Cohesion and Separation

- Cluster Cohesion: Measures how closely related are objects in a cluster
 - Example: SSE
- Cluster Separation: Measure how distinct or well-separated a cluster is from other clusters
- Example: Squared Error
- Cohesion is measured by the within cluster sum of squares (SSE)

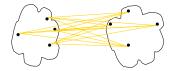
$$WSS = \sum_{i} \sum_{x \in C_i} (x - m_i)^2$$
 Separation is measured by the between cluster sum of squares

$$BSS = \sum_{i} |C_{i}| (m - m_{i})^{2}$$
· Where |C_i| is the size of cluster i

Internal Measures: Cohesion and Separation

- A proximity graph based approach can also be used for cohesion and
 - Cluster cohesion is the sum of the weight of all links within a cluster. Cluster separation is the sum of the weights between nodes in the cluster and nodes outside the cluster.





cohesion

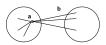
separation

Internal Measures: Silhouette Coefficient

- Silhouette Coefficient combine ideas of both cohesion and separation, but for individual points, as well as clusters and clusterings
- For an individual point, i
 - Calculate \mathbf{a} = average distance of i to the points in its cluster
 - Calculate $b = \min$ (average distance of i to points in another cluster)
 - The silhouette coefficient for a point is then given by

s = 1 - a/b if a < b, (or s = b/a - 1 if $a \ge b$, not the usual case)

- Typically between 0 and 1.
- The closer to I the better.



 Can calculate the Average Silhouette width for a cluster or a clustering

Final Comment on Cluster Validity

- "The validation of clustering structures is the most difficult and frustrating part of cluster analysis.
- Without a strong effort in this direction, cluster analysis will remain a black art accessible only to those true believers who have experience and great courage."
- Algorithms for Clustering Data, Jain and Dubes