

Two Generic Princesses (2GP)

Make More Engines, Inc.
Week 11

What's new

- Knockback
- Stun
- Status effects
- Particle framework

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- Knockback
- Stun
- Status effects
- Particle framework
- New enemy (Ice mage)
- Homing missiles
- AI: Target selection
- Equal opportunity (spells for everyone!)
- MIDI library switch

Upcoming changes

- Refactoring Attack
- Prioritizing collisions
- Procedural spawning