
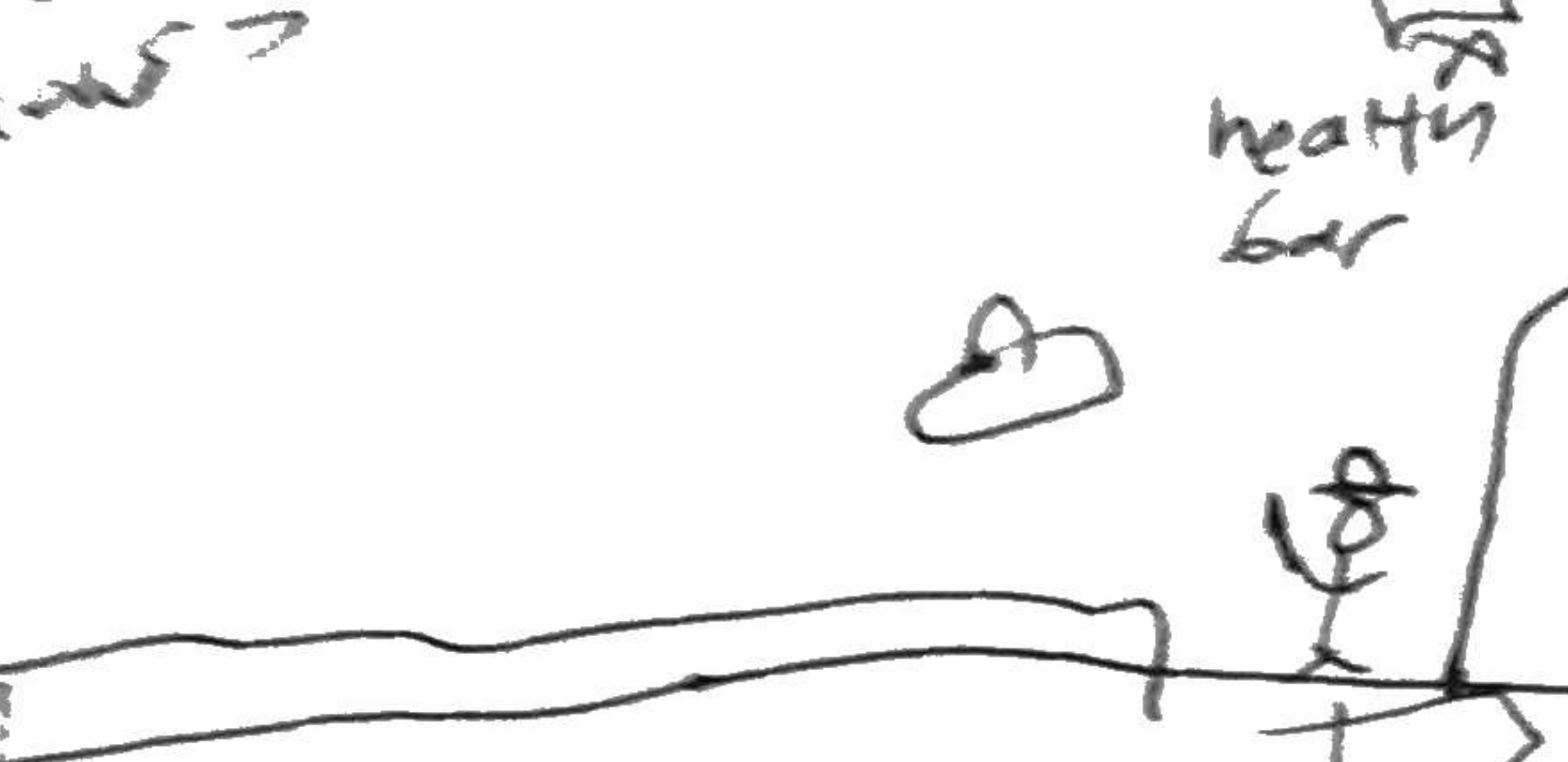








IMAGE	DESCRIPTION / INTERACTION	TIME
	<p>Player starts in a fairly empty area. They can explode to either side.</p>	
	<p>The farm sign suggests the player should go to the right</p>	
	<p>eventually the player finds a pen of cattle</p>	

arrow keys move. click to add or attach (left or right)
 Q to change mode.

REACTOR	DESCRIPTION / INTERACTION	TIME
	<p>The Player then adds the rattle</p>	
 <p>healthy bar</p>	<p>Once the cattle have been abducted, or if only die attacked the Farmer comes out and fights</p>	
	<p>Player fights on foot</p>	
 <p>Character 1</p>	<p>or abducts</p>	
	<p>or fights for ship.</p>	
		

Start screen on Back

WFO

Attack

Levers

Freeze

More

~~Attis~~

Witt