

# Intro to Software Testing

## chapter 8.2

### Syntactic Logic Coverage

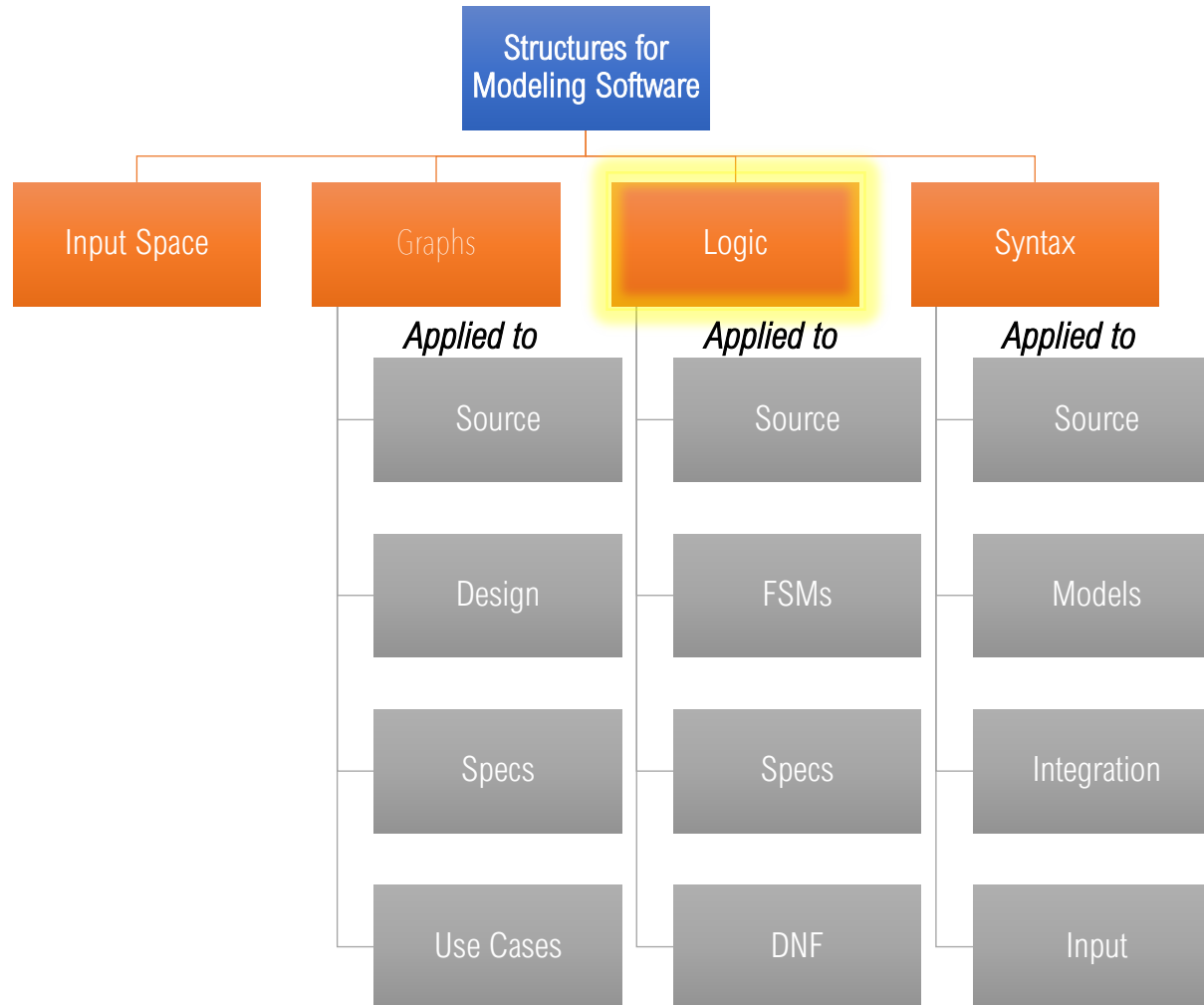
### Disjunctive Normal Form (DNF)

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(Dr. B for short)

<https://go.gmu.edu/SWE637>

Adapted from slides by Jeff Offutt and Bob Kurtz

# Logic Coverage



# What is DNF?

Disjunctive Normal Form (DNF) is a common representation for Boolean functions

Slightly different notation and terminology

**Literal:** a clause or the negation of a clause:  $a$ ,  $\bar{a}$

**Term:** is a set of literals connected by logical and, represented by adjacency, for example:

$a \wedge b$  becomes  $ab$

$\neg a \wedge b$  becomes  $\bar{a}b$

$\neg a \wedge \neg b$  becomes  $\overline{ab}$

Terms are also called **implicants**, because if a single term is true, it implies that the entire predicate is true

**Predicate:** a set of terms connected by or, which is represented by  $+$ , for example:

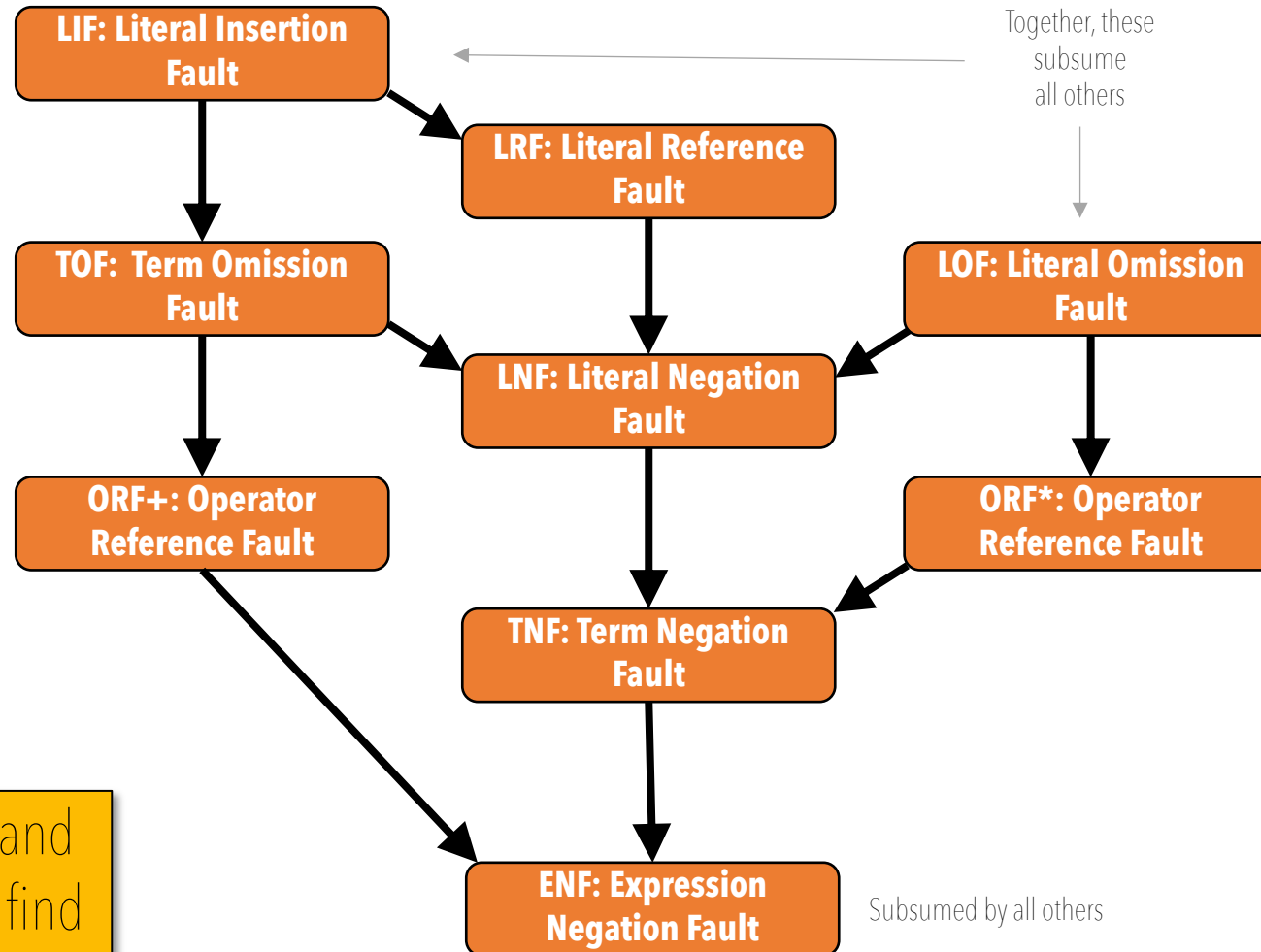
$a \vee b$  becomes  $a + b$

# DNF Fault Classes

There are 9 types of syntactic faults on DNF predicates; we want criteria that are guaranteed to find them.

Fault Class	Intended Expression	Faulty Expression
<b>ENF</b> : expression negation fault	$f = ab + c$	$f = \overline{ab + c}$
<b>TNF</b> : term negation fault	$f = ab + c$	$f = \overline{ab} + c$
<b>TOF</b> : term omission fault	$f = ab + c$	$f = ab$
<b>LNF</b> : literal negation fault	$f = ab + c$	$f = a\bar{b} + c$
<b>LRF</b> : literal reference fault	$f = ab + bcd$	$f = ad + bcd$
<b>LOF</b> : literal omission fault	$f = ab + c$	$f = a + c$
<b>LIF</b> : literal insertion fault	$f = ab + c$	$f = ab + bc$
<b>ORF+</b> : operator reference fault	$f = ab + c$	$f = abc$
<b>ORF*</b> : operator reference fault	$f = ab + c$	$f = a + b + c$

# DNF Fault Class Subsumption



If we can find **LIF** and **LOF** faults, we will find *all* faults

# Implicant Coverage

An obvious coverage thought is to make each implicant (term) evaluate to true

This only tests true cases for the predicate  $f$ , so we include DNF negation of the entire predicate  $f$

DEFINITION

**Implicant Coverage (IC)** – Given DNF representation of a predicate  $f$  and its negation  $\bar{f}$ , for each implicant in  $f$  and  $\bar{f}$ ,  $TR$  contains the requirement that the implicant evaluate to true.

Examples:  $f = ab + b\bar{c}$ ,  $\bar{f} = \bar{b} + \bar{a}c$

Implicants:  $\{ab, b\bar{c}, \bar{b}, \bar{a}c\}$

Possible test set:  $\{TTF, FFT\}$

IC is a relatively weak criterion, not guaranteed to find any of the DNF fault classes

# Improving on Implicant Coverage

Additional definitions:

**Proper subterm:** a term with one or more clauses removed

$abc$  has proper subterms,  $a$ ,  $b$ ,  $c$ ,  $ab$ ,  $ac$ ,  $bc$

**Prime implicant:** an implicant such that no proper subterm is an implicant

Given  $f = ab + a\bar{b}c$ :

$ab$  is a prime implicant, but  $a\bar{b}c$  is not, because proper subterm  $ac$  is an implicant (because the predicate can be simplified to  $f = ab + ac$ , and we'll soon see how to determine that)

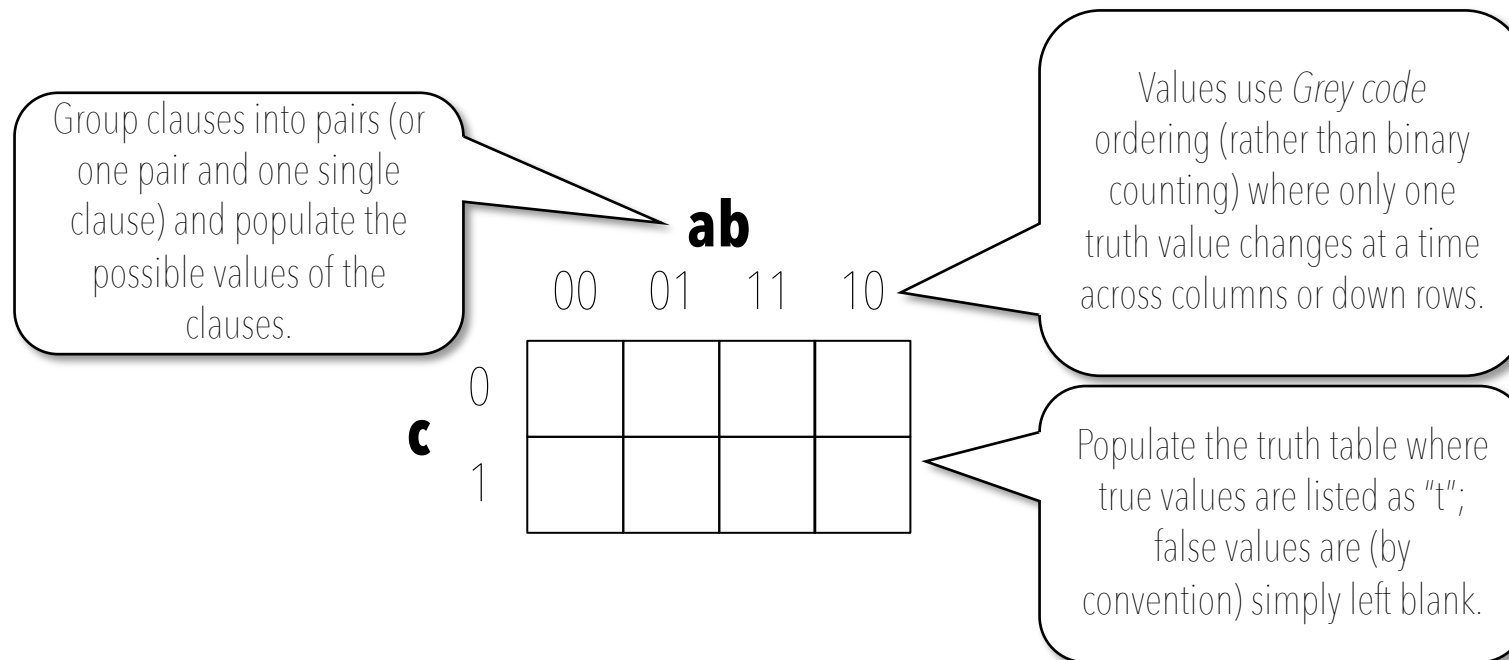
**Redundant implicant:** an implicant that can be removed without changing the value of the predicate

Given  $f = ab + ac + b\bar{c}$ , implicant  $ab$  is redundant because the predicate can be simplified to  $ac + b\bar{c}$  (again, we'll soon see how to determine that)

# Simplifying Predicates

We can use Karnaugh maps (K-maps) to simplify DNF predicates

Given predicate  $f = ab + ac + b\bar{c}$





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Group clauses into pairs (or one pair and one single clause) and populate the possible values of the clauses.

	<b>ab</b>			
	00	01	11	10
<b>c</b> 0			t	
1			t	

Values use *Grey code* ordering (rather than binary counting) where only one truth value changes at a time across columns or down rows.

Populate the truth table where true values are listed as "t"; false values are (by convention) simply left blank.

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		00	01	11	10
<b>c</b>	0		t	t	
	1			t	t

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Simplifies to  $f = ac + b\bar{c}$

		<b>ab</b>			
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<b>c</b>	0		t	t	
	1			t	t

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		<b>ab</b>			
		00	01	11	10
<b>c</b>	0		t	t	
	1			t	t

Select maximal rectangles in the table, sized  $2^m$  by  $2^n$  (1x1, 1x2, 2x2, 2x4, 4x4, 4x8, etc.); it's okay if they overlap

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	1			t	t

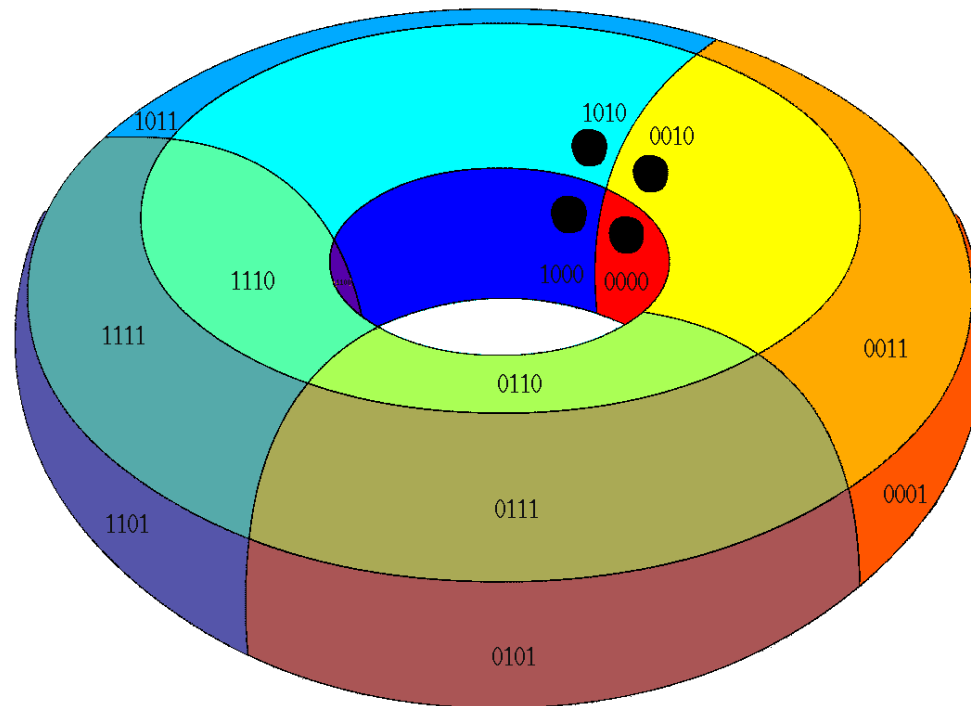
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# K-Maps are Toroidal

K-Maps are a torus, not a plane

The bottom row wraps around to the top row

The right column wraps around to the left column



● 0000	0100	1100	● 1000
0001	0101	1101	1001
0011	0111	1111	1011
● 0010	0110	1110	● 1010

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<https://commons.wikimedia.org/w/index.php?curid=28286441>

# K-Maps are Toroidal

Given the predicate  $f = \overline{bd}$

Draw the K-map

		<b>ab</b>			
		00	01	11	10
<b>cd</b>	00	t			t
	01				
	11				
	10	t			t



# K-Maps are Toroidal

Given the predicate  $f = \overline{bd}$

Draw the K-map

		<b>ab</b>			
		00	01	11	10
<b>cd</b>	00	t			t
	01				
	11				
	10	t			t

These 4 true values are a single 2x2 rectangle!

# Prime Implicants

Given the predicate  $f = abc + ab\bar{d} + \bar{a}bcd + \bar{a}\bar{b}\bar{c}\bar{d} + \bar{a}\bar{c}\bar{d}$

Draw the K-map

		<b>ab</b>			
		00	01	11	10
<b>cd</b>	00			t	t
	01				
	11		t	t	
	10			t	t

# Prime Implicants

Given the predicate  $f = abc + ab\bar{d} + \bar{a}bcd + a\bar{b}c\bar{d} + a\bar{c}\bar{d}$

Draw the K-map

		ab			
		00	01	11	10
cd	00			t	t
	01				
	11		t	t	
	10			t	t

Not prime implicants:

$ab\bar{d}$  (part of  $a\bar{d}$ )  
 $\bar{a}bcd$  (part of  $bcd$ )  
 $a\bar{b}c\bar{d}$  (part of  $a\bar{d}$ )  
 $a\bar{c}\bar{d}$  (part of  $a\bar{d}$ )

All these have proper subterms that are implicants

Minimal DNF representation:  $f = a\bar{d} + bcd$

# Minimal Representation

A **minimal DNF representation** is one with only *prime, non-redundant* implicants

Not minimal:  $f = abc + ab\bar{d} + \bar{a}bcd + \bar{a}b\bar{c}\bar{d} + a\bar{c}\bar{d}$

Minimal (simplified) equivalent from previous slide:  $f = a\bar{d} + bcd$

		<b>ab</b>			
		00	01	11	10
<b>cd</b>	00			<b>t</b>	<b>t</b>
	01				
	11		<b>t</b>	<b>t</b>	
	10			<b>t</b>	<b>t</b>

# Determination

Given predicate  $f = b + \overline{ac} + ac$ , suppose we want to identify when  $b$  determines  $f$

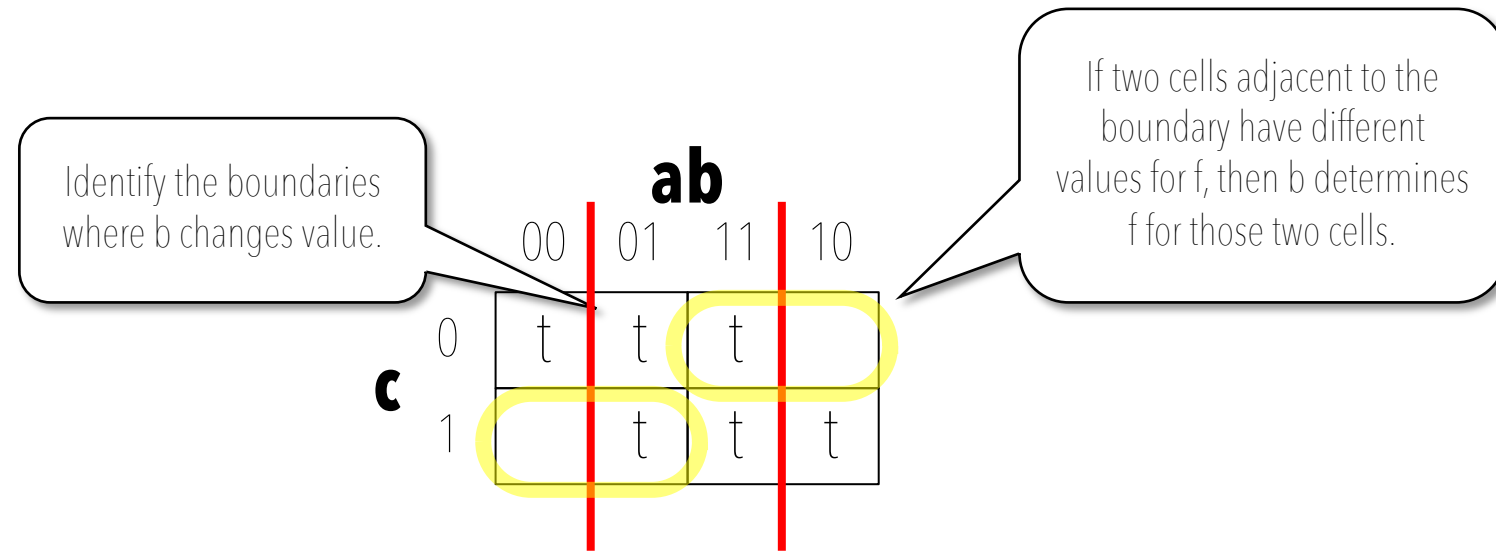
Draw K-map

		<b>ab</b>			
		00	01	11	10
<b>c</b>	0	t	t	t	
	1		t	t	t

# Determination

Given predicate  $f = b + \overline{ac} + ac$ , suppose we want to identify when  $b$  determines  $f$

Draw K-map



$b$  determines  $f$  for  $a\overline{c} + \overline{a}c$

# Predicate Negation

Given predicate  $f = ab + bc$ , suppose we want to negate  $f$

Draw the K-map for  $f$ .

**ab**

	00	01	11	10
<b>c</b> 0			t	
<b>c</b> 1		t	t	

Negate all the cells in the K-map.

**ab**

	00	01	11	10
<b>c</b> 0	t	t		t
<b>c</b> 1	t			t

Write down the result:  $\bar{f} = \bar{b} + \bar{a}c$

# True and False Points

Given  $f = ab + cd$

		ab			
		00	01	11	10
cd	00	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>
	01	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>
	11	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
	10	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>

**True points**  are those cells in the K-map where the value of the predicate is true

**False points**  are those where the value is false



# Unique True Points

A **unique true point (UTP)** with respect to a given implicant is an assignment of truth values such that

- The given implicant is true

- All other implicants are false

Thus a unique true point test focuses on *only one* implicant

# Unique True Points (UTPs)

Given  $f = ab + cd$

	ab			
	00	01	11	10
00			t	
01			t	
11	t	t	t	t
10			t	

Unique true points for **ab**

**TFFF, TTFT, TTTF**

Unique true points for **cd**

**FFTT, FTTF, TFTT**

**TTTT** is a true point, but not a *unique* true point

# Multiple Unique True Point Coverage

A minimal representation guarantees the existence of at least one unique true point for each implicant.

DEFINITION

**Multiple Unique True Point Coverage (MUTP)** – Given a minimal DNF representation of a predicate  $f$ , for each implicant  $i$ , choose unique true points (UTPs) such that clauses not in  $i$  are true and false.

# Multiple Unique True Points

Given  $f = ab + cd$

Choose unique true points for each implicant such that literals not in the implicant take on values true and false

		<b>ab</b>			
		00	01	11	10
<b>cd</b>	00			t	
	01			t	
	11	t	t	t	t
	10			t	

For implicant  $ab$ , choose

**TFT** and **TTF**

For implicant  $cd$ , choose

**FTT** and **TFT**

MUTP test set:

{ **TFT, TTF, FTT, TFT** }

# MUTP Infeasibility

Given the predicate  $f = ab + b\bar{c}$

Implicants are  $\{ ab, b\bar{c} \}$

Both implicants are prime

Neither implicant is redundant

		<b>ab</b>			
		00	01	11	10
<b>c</b>	0		<b>t</b>	<b>t</b>	
	1			<b>t</b>	

# MUTP Infeasibility

Unique true points required by MUTP

**ab**: {TTT} causes **ab** to be true and **b $\bar{c}$**  to be false

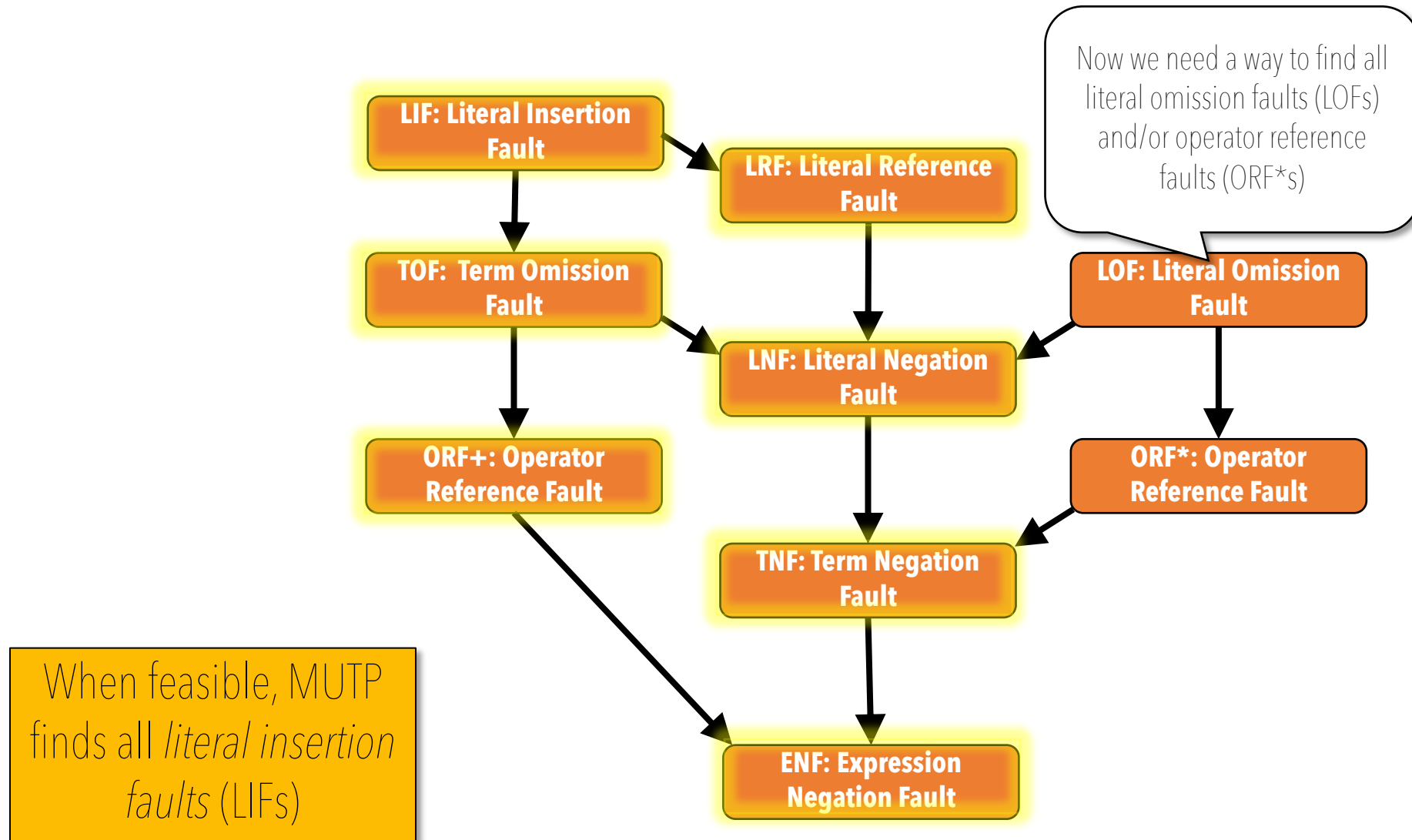
But there's no way to also make clause **c** both true and false while keeping the implicants true and false as required by MUTP, so MUTP is infeasible

**b $\bar{c}$** : {FTF} causes **ab** to be false and **b $\bar{c}$**  to be true

But there's no way to also make clause **a** both true and false while keeping the implicants true and false as required by MUTP, so MUTP is infeasible

		<b>ab</b>			
		00	01	11	10
<b>c</b>	0		<b>t</b>	<b>t</b>	
	1			<b>t</b>	

# MUTP Fault Detection



# Near False Points and CUTPNFP

A **near false point (NFP)** with respect to a clause  $c$  in implicant  $i$  is an assignment of truth values such that  $f$  is false, but if  $c$  is negated and all other clauses are left unchanged, then  $i$  and thus  $f$  evaluates to true

At a near false point,  $c$  determines  $f$

DEFINITION

**Corresponding Unique True Point and Near False Point Pair Coverage (CUTPNFP)** – Given a minimal DNF representation of a predicate  $f$ , for each clause  $c$  in each implicant  $i$ ,  $TR$  contains a unique true point for  $i$  and a near false point for  $c$  such that the points differ only in the truth value of  $c$ .



# CUTPNFP Example

Given  $f = ab + cd$

For each literal  $c$  in each implicant  $i$ , choose a unique true point for  $i$  and a near false point for  $c$  in  $i$  such that only the value of  $c$  changes

		<b>ab</b>			
		00	01	11	10
<b>cd</b>	00			t	
	01			t	
	11	t	t	t	t
	10			t	

For clause  $a$  in  $ab$ , choose UTP and NFP

**TTFF** and **FTFF**, or  
**TTFT** and **FTFT** or  
**TTTF** and **FTTF**

For clause  $b$  in  $ab$ , choose UTP and NFP

**TTFF** and **TFFF**, or  
**TTFT** and **TFFT** or  
**TTTF** and **TFTF**

We don't *have* to pick the same UTP for  $a$  and  $b$ , but we can to reduce test cases.

# CUTPNFP Example (cont'd)

Given  $f = ab + cd$

For each literal  $c$  in each implicant  $i$ , choose a unique true point for  $i$  and a near false point for  $c$  in  $i$  such that only the value of  $c$  changes

		<b>ab</b>			
		00	01	11	10
<b>cd</b>	00			t	
	01	<span style="border: 1px solid yellow; padding: 2px;"> </span>	<span style="border: 1px solid red; padding: 2px;"> </span>	t	<span style="border: 1px solid yellow; padding: 2px;"> </span>
	11	<span style="border: 1px solid yellow; padding: 2px;">t</span>	<span style="border: 1px solid blue; padding: 2px;">t</span>	t	<span style="border: 1px solid yellow; padding: 2px;">t</span>
	10	<span style="border: 1px solid yellow; padding: 2px;"> </span>	<span style="border: 1px solid purple; padding: 2px;"> </span>	t	<span style="border: 1px solid yellow; padding: 2px;"> </span>

For clause  $c$  in  $cd$ , choose UTP and NFP

**FFTT** and **FFFT**, or  
**FTTT** and **FTFT** or  
**TFTT** and **TFFT**

For clause  $d$  in  $cd$ , choose UTP and NFP

**FFTT** and **FFTF**, or  
**FTTT** and **FTTF** or  
**TFTT** and **TFTF**

We don't have to pick the same UTP for  $c$  and  $d$ ,  
but can to reduce test cases.

# CUTPNFP Example (cont'd)

Given  $f = ab + cd$

For each literal  $c$  in each implicant  $i$ , choose a unique true point for  $i$  and a near false point for  $c$  in  $i$  such that only the value of  $c$  changes

		<b>ab</b>			
		00	01	11	10
<b>cd</b>	00			<b>t</b>	
	01			<b>t</b>	
	11	<b>t</b>	<b>t</b>	<b>t</b>	<b>t</b>
	10			<b>t</b>	

For clause  $a$  in  $ab$ , choose UTP and NFP

**TTFT** and **FTFT**

For clause  $b$  in  $ab$ , choose UTP and NFP

**TTFT** and **TFFT**

For clause  $c$  in  $cd$ , choose UTP and NFP

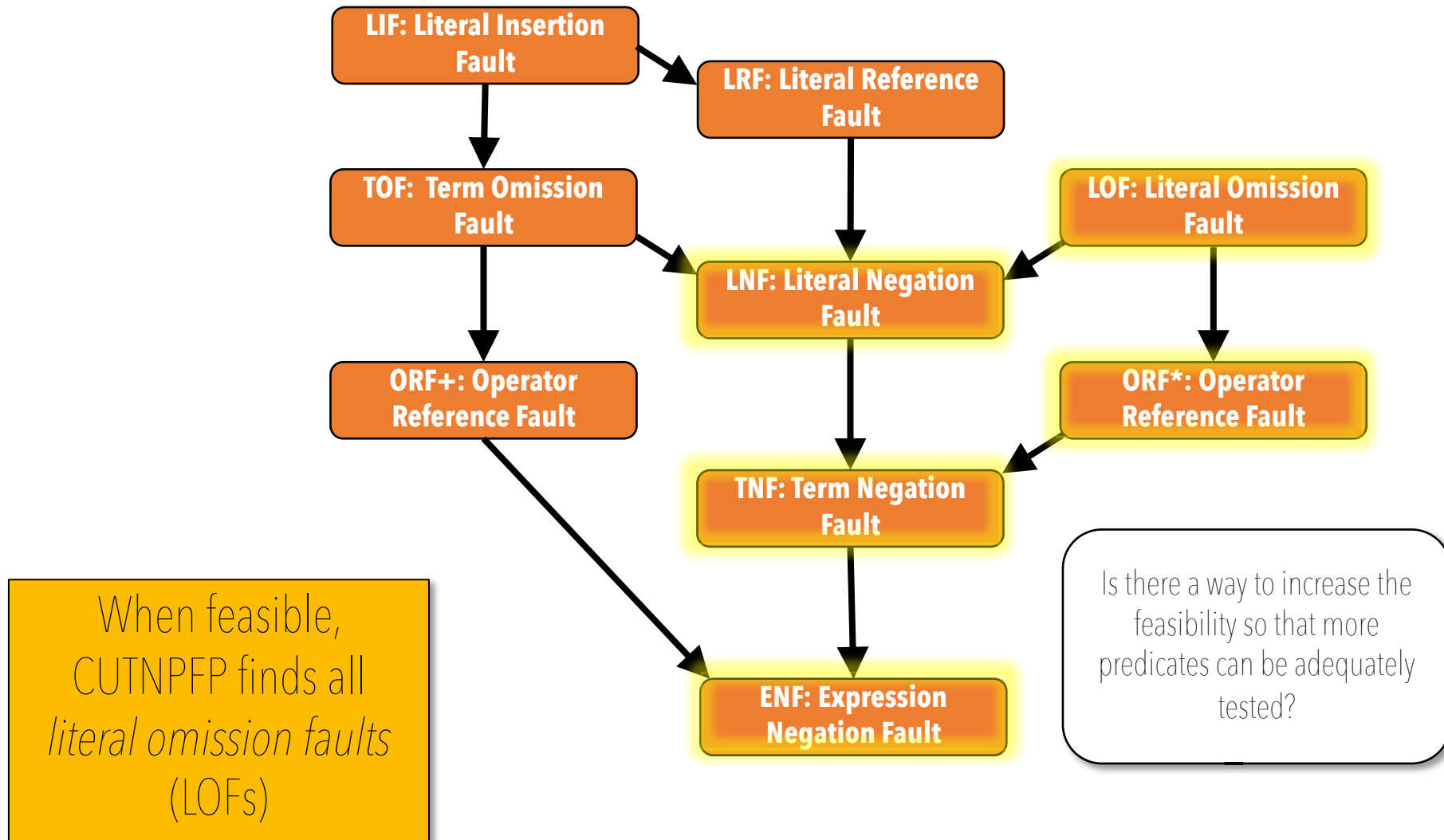
**FTTT** and **FTFT**

For clause  $d$  in  $cd$ , choose UTP and NFP

**FTTT** and **FETF**

**TR = { TTFT, FTFT, TFFT, FTTT, FETF }**

# CUTPNFP Fault Detection



# Multiple Near False Point Coverage

We saw earlier that MUTP can easily be infeasible in its entirety, and the same is true of CUTPNFP.

DEFINITION

**Multiple Near False Point Coverage (MNFP)** – Given a minimal DNF representation of a predicate  $f$ , for each clause  $c$  in each implicant  $i$ , TR contains near false points for  $c$  such that the clauses not in  $i$  take on values true and false.

# MNFP Example

Given  $f = ab + cd$

For each literal  $c$  in each implicant  $i$ , choose near false points such that the clauses not in  $i$  take on values true and false.

		ab			
		00	01	11	10
cd	00			t	
	01		<span style="border: 1px solid blue; padding: 2px;"> </span>	t	<span style="border: 1px solid green; padding: 2px;"> </span>
	11	t	t	t	t
	10		<span style="border: 1px solid red; padding: 2px;"> </span>	t	<span style="border: 1px solid purple; padding: 2px;"> </span>

For clause  $a$  in  $ab$ , choose NFF FTFT and

NFF FTTF

For  $b$  in  $ab$ , choose TFFT and TFTF

For  $c$  in  $cd$ , choose FTFT and TFFT

For  $d$  in  $cd$ , choose FTTF and TFTF

MNFP test set:

**{ TFTF, TFFT, FTTF, TFTF }**

# MUMCUT

We can combine the previous three criteria (MUTP, CUTPNFP, and MNFP)

DEFINITION

**MUTP, MNFP, and CUTPNFP Coverage (MUMCUT)** – Given a minimal DNF representation of a predicate  $f$ , apply MUTP, CUTPNFP, and MNFP.

This combination detects all fault classes even when one (or more) of the constituent criteria are infeasible

However, this is a very expensive criterion

# Minimal-MUMCUT Criterion

Minimal-MUMCUT uses feasibility analysis, and adds CUTPNFP and MNFP only when necessary

Guarantees detection of LIF, LRF, and LOF fault types, thus covers all 9 fault types

