

## Modeling the input domain

Step 1: Identify testable functions

## Step 2: Find all inputs, parameters, \& characteristics



Step 3: Model the input domain

Step 4: Apply a test criterion to choose combinations of values (6.2)


Entirely at the design abstraction level

Step 5: Refine combinations of blocks into test inputs $\square$ Back to the implementation abstraction level

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## Step 4 - Choosing Combinations of Values

After partitioning characteristics into blocks, testers design tests by combining blocks from different characteristics

3 characteristics: A, B, C
Three blocks each: $A=a 1, a 2, a 3 ; B=b 1, b 2, b 3 ; C=c 1, c 2, c 3$
A test starts by combining one block from each characteristic
Then values are chosen to satisfy the combinations
We use criteria to choose effective combinations

## All Combinations Criterion (ACOC)

The most obvious criterion is to choose all combinations.
All Combinations ( ACOC ) : All combinations of blocks from all characteristics must be used.

| $a 1 b 1 c 1$ | $a 2 b 1 c 1$ | $a 3 b 1 c 1$ |
| :---: | :---: | :---: |
| $a 1 b 1 c 2$ | $a 2 b 1 c 2$ | $a 3 b 1 c 2$ |
| $a 1 b 1 c 3$ | $a 2 b 1 c 3$ | $a 3 b 1 c 3$ |
| $a 1 b 2 c 1$ | $a 2 b 2 c 1$ | $a 3 b 2 c 1$ |
| $a 1 b 2 c 2$ | $a 2 b 2 c 2$ | $a 3 b 2 c 2$ |
| $a 1 b 2 c 3$ | $a 2 b 2 c 3$ | $a 3 b 2 c 3$ |
| $a 1 b 3 c 1$ | $a 2 b 3 c 1$ | $a 3 b 3 c 1$ |
| $a 1 b 3 c 2$ | $a 2 b 3 c 2$ | $a 3 b 3 c 2$ |
| $a 1 b 3 c 3$ | $a 2 b 3 c 3$ | $a 3 b 3 c 3$ |

## All Combinations Criterion (ACOC)

Number of tests is the product of the number of blocks in each characteristic:

$$
\prod_{i=1}^{0}\left(B_{i}\right)
$$

The syntax characterization of triang()
-Each side: $>1,1,0,<1$
-Results in $4 * 4 * 4=\mathbf{6 4}$ tests
Most form invalid triangles

How can we get fewer tests?

## In-class Exercise

## All Combinations Criterion (ACoC)



Consider our previous example.

3 characteristics: $A, B, C$
Three blocks each: $A=a 1, a 2, a 3 ; B=b 1, b 2, b 3 ; C=c 1, c 2, c 3$

How many tests do we need to satisfy ACoC?

## In-class Exercise

## All Combinations Criterion (ACoC)



Consider our previous example.

3 characteristics: $A, B, C$
Three blocks each: $A=a 1, a 2, a 3 ; B=b 1, b 2, b 3 ; C=c 1, c 2, c 3$

How many tests do we need to satisfy ACoC?

$$
3 * 3 * 3=\mathbf{2 7} \text { tests }
$$

# ISP Criteria - Each Choice (ECC) 

We should try at least one value from each block

## Each Choice Coverage(ECC) : One value from each block for each characteristic must be used in at least one test case.

Number of tests is the number of blocks in the largest characteristic:

$$
\operatorname{Max}{ }_{i=1}^{0}\left(B_{i}\right)
$$

## In-class Exercise

## Each Choice Criterion (ECC)



Three blocks each: $A=a 1, a 2, a 3 ; B=b 1, b 2, b 3 ; C=c 1, c 2, c 3$

1. How many tests do we need (with ECC)?
2. Write the (abstract) tests.

## In-class Exercise

## Each Choice Criterion (ECC)



Three blocks each: $A=a 1, a 2, a 3 ; B=b 1, b 2, b 3 ; C=c 1, c 2, c 3$

1. How many tests do we need (with ECC)? Max \# of blocks is $3 \rightarrow$ minimum of $\mathbf{3}$ tests
2. Write the (abstract) tests.
(a1, b1, c1); (a2, b2, c2); (a3, b3, c3)

## ISP Criteria - Base Choice (BCC)

ECC is simple, but very few tests
The base choice criterion recognizes that
-Some blocks are more important than others
-Using diverse combinations can strengthen testing
Let testers bring in domain knowledge of the program

> Base Choice Coverage(BCC) : A base choice block is chosen for each characteristic, and a base test is formed by using the base choice for each characteristic.
> Subsequent tests are chosen by holding all but one base choice constant and using each non-base choice in each other characteristic.

Number of tests is one base test + one test for each "non-base" other block:

$$
1+\sum_{i=1}^{0}\left(B_{i}-1\right)
$$

## Base choice considerations

## The base test must be feasible

-That is, all base choices must be compatible

Base choices can be
-Most likely from an end-use point of view
-Simplest
-Smallest
-First in some ordering
Happy path tests often make good base choices
The base choice is a crucial design decision
-Test designers should document why the choices were made

# In-class Exercise 

## Base Choice Criterion (BCC)

Write BCC tests for our previous example.

3 characteristics: A, B, C
Three blocks each: $A=a 1, a 2, a 3 ; B=b 1, b 2, b 3 ; C=c 1, c 2, c 3$

1. How many tests do we need?
2. Pick base values and write one base test
3. Write remaining tests

## In-class Exercise

## Base Choice Criterion (BCC)

3 characteristics: $A, B, C$
Three blocks each: $A=a 1, a 2, a 3 ; B=b 1, b 2, b 3 ; C=c 1, c 2, c 3$

1. How many tests do we need?
$1+2+2+2=7$ tests
2. Pick base values and write one base test
base values $\rightarrow \mathbf{a 2}, \mathbf{b 3}, \mathbf{c 1}$ base test $\rightarrow \mathbf{( a 2 , ~ b 3}, \mathbf{c 1})$
3. Write remaining tests
(a2,b2, c1); (a2, b1, c1); (a2, b3, c2);
(a2, b3, c3); (a1, b3, c1); (a3, b3, c1)

## ISP Criteria - Multiple Base Choice (MBCC)

We sometimes have more than one logical base choice

> Multiple Base Choice Coverage (MBCC) At least one, and possibly more, base choice blocks are chosen for each characteristic, and base tests are formed by using each base choice for each characteristic at least once. Subsequent tests are chosen by holding all but one base choice constant for each base test and using each non-base choice in each other characteristic

If $\boldsymbol{M}$ base tests and $\boldsymbol{m}_{\boldsymbol{i}}$ base choices for each characteristic:

$$
M+\sum_{i=1}^{0}\left(M *\left(B_{i}-m_{i}\right)\right)
$$

For our example... two base tests: a1, b1, c1 a2, b2, c2
Tests from a1, b1, c1: a1, b1, c3; a1, b3, c1; a3, b1, c1
Tests from a2, b2, c2: a2, b2, c3; a2, b3, c2; a3, b2, c2

## ISP Coverage Criteria Subsumption



# Input Space Partitioning Summary 

Fairly easy to apply, even with no automation

Convenient ways to add more or less testing

Equally applicable to all levels of testing - unit, class, integration, system, etc.

Based only on the input space of the program, not the implementation

## Simple, straight-forward, effective, and widely used.

