

Welcome!

SWE 437 - Software Testing & Maintenance

Roughly...

25% lectures,

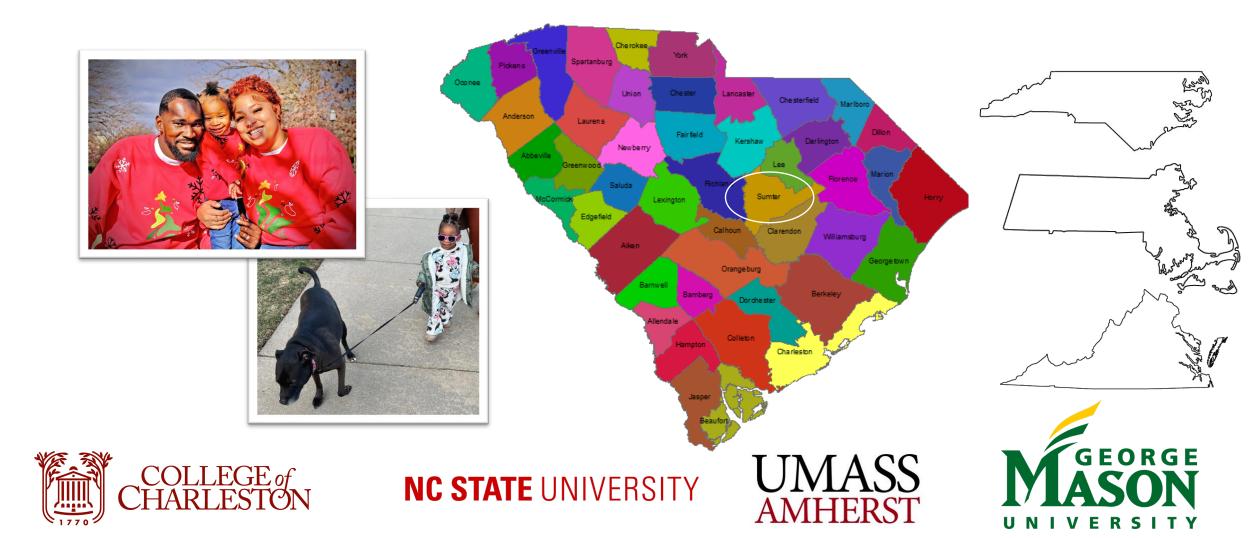
25% reading,

50% application

Learn about:

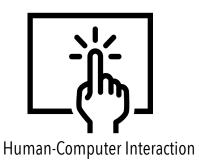
- --> history and state of practice in software testing
- --> practical approaches to testing software systems
- --> foundations and theoretical knowledge of software testing

About me



About my lab







Understanding Software Practice

Developer tool use Developer expertise Work environments

Improving Software Practice

Testing & debugging
Tool adoption & communication
Sustainable OS communities

Developing Equitable Software

Software and model fairness Ethics in open source Technology for Black Lives Equitable healthcare access





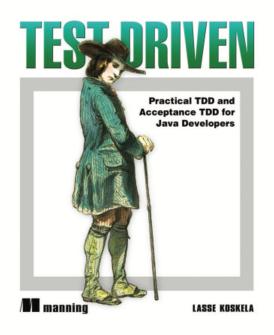
Course Materials



Introduction to Software Testing, 2nd edition

by Ammann and Offutt (strongly recommended)

https://cs.gmu.edu/~offutt/softwaretest/



Test Driven: Practical TDD and Acceptance TDD for Java Developers

by Koskela

Online Resources

All information, announcements, and discussions will be on **Piazza**.

- Key course information and links (e.g., syllabus and scheduled) are in a pinned post

Assignments and grades will be posted on **Blackboard**.



Schedule

AO-Chapter \boldsymbol{x} means chapter \boldsymbol{x} in the Ammann and Offutt textbook.

K-Chapter \boldsymbol{x} means chapter \boldsymbol{x} in the Koskela textbook.

Date	Topic	Readings & Handouts	Quizzes & Assignments	In-Class		
Meet 1 Monday, Aug 21	Responsibilities & introductions	Responsibilities Intro maintenance (pptx)	Assign 0: Introduce yourself on Piazza!			
Meet 2 Wed 8/23	Introduction & why test?	AO-Chapter 1				
Meet 3 Mon 8/28	Overview	Maintenance overview (pptx)				
Meet 4 Wed 8/30	Evolution	Evolutionary design (pptx)	Quiz 1 Assign 1 due			
Mon 9/4	No class (University Holiday)					
Meet 5 Wed 9/6	Coding for change	Code for change (pptx)	Quiz 2			
Meet 6 Mon 9/11	Design for change	Design for change (pptx)	Assign 2 due			
Meet 7 Wed 9/13	Model-Driven Test Development	AO-Chapter 2	Quiz 3			
Meet 8 Mon 9/18	Test automation	AO-Chapter 3	Assign 3 due	Min.java		
Meet 9 Wed 9/20	Test Driven Development (TDD) overview	AO-Chapter 4 & <u>K-Chapter 1</u> (pptx)	Quiz 4			
Meet 10 Mon 9/25	Beginning TDD		Assign 4 due	>		
Meet 11 Wed 9/28	More TDD	K-Chapter 2 (<u>pptx</u>) (have IDE, such as <u>Eclipse</u> , installed on laptop)	Quiz 5			
Meet 12 Mon 10/2	Spikes & Refactoring	K-Chapter 3 (pptx) (have IDE, such as Eclipse, installed on laptop)				
Meet 13 Wed 10/4	Still more TDD	K-Chapter 9 (<u>pptx</u>)	Quiz 6			

			II.			
Meet 14 Tue 10/10	RIPR model	AO-Chapter 1 & 2	Assign 5 due	OddsOrPos.java		
Meet 15 Wed 10/11	Test criteria	AO-Chapter 5	Quiz 7			
Meet 16 Mon 10/16	Input Space Partition (ISP) Testing	AO-Chapter 6.1				
Meet 17 Wed 10/18	More ISP Testing	AO-Chapter 6.2	Quiz 8			
Meet 18 Mon 10/23	More ISP Testing	AO-Chapter 6.2	Assign 6 due			
Meet 19 Wed 10/25	Graph coverage criteria	AO-Chapter 7.1	Quiz 9			
Meet 20 Mon 10/30	Graph coverage criteria	AO-Chapter 7.2	Assign 7 due			
Meet 21 Wed 11/1	Graphs of source code	AO-Chapter 7.3 Graph web app	Quiz 10			
Meet 22 Mon 11/6	Graphs of source code	AO-Chapter 7.3	Assign 8 due			
Meet 23 Wed 11/8	Logic Testing	AO-Chapter 8.1.1	Quiz 11			
Meet 24 Mon 11/13	Logic Testing	AO-Chapter 8.1.2	Assign 9 due			
Meet 25 Wed 11/15	Logicdetermination	AO-Chapter 8.1.4 & 8.1.5	Quiz 12			
Meet 26 Mon 11/20	Logicsource	AO-Chapter 8.3	Assign 10 due			
Wed 11/22	No class (Thanksgiving Recess)					
Meet 27 Mon 11/27	Review Graph and Logic Homeworks	Review + Q&A	Quiz 13			
Meet 28 Wed 11/29	Final discussion & review	Final Exam Preview Practice Problems	Assign 11 due			
Mon 12/11 10:30 am - 1:15 pm	FINAL EXAM Mason's <u>final exam sche</u>	dule				

Office Hours

Virtual and in-person options (all posted on Piazza)

Also available by appointment (contact TA or myself via Piazza)

TA office hours in-person (also posted on Piazza)



Class structure

Typically:

- 30-45 minutes of lecture
- remainder of class for in-class exercises

If there's a quiz, class will start with that.

Questions are always welcome!



Grading



All details on grading are in the syllabus.

Participation (discussion board & in-class) = 15%

Homework (11 assignments total) = 20%

Quizzes (13 total) = **20%**

Final exam (theory and practice) = 35%

Homework Assignments (20% of final grade)

Practice with concepts from class & reading (*precision*)

Keep in mind:

- Homework is due *before the start of class* on the due date
- Collaboration is encouraged (and rewarded!)
- Late homework gets a 30% deduction for each week it is late

If you work on a team, make sure to include collaboration summary.

All homework must be submitted before the last day of class to be graded.



Quizzes (20% of final grade)

More practice with concepts from class & reading (recall)

Keep in mind:

- Quizzes <u>are not</u> collaborative
- You will only have 10-15 minutes to complete them (at the start of class, so be on time)
- Any content covered in class or the reading in lectures prior to each quiz are fair game.

I will drop the lowest quiz grade at the end of the semester.

There are no quiz make-ups or retakes.



Class Participation (15% of final grade)

Earn points by:

- Attending class regularly
- Completing in-class exercises
- Engaging in in-class discussions
- Engaging meaningfully on Piazza



Final Exam (35% of final grade)

Assessment of cumulative course knowledge

Keep in mind:

- The final is <u>closed book</u> and <u>closed notes</u>.
- It will be timed (per University policies).
- The final must be taken on exam day (with few exceptions).

As per GMU policy, an unexcused absence from the final will result in an automatic F – **there are no final exam make-ups or retakes** – talk to me first!



Extra (redit Opportunities

Collaboration extra credit (applied to homework)

Other potential extra credit examples:

- Themed t-shirt day
- Extra practice problems (most common)
- Various class interactions

Extra credit (not collab credit) will be applied at the end of the semester such that it provides the largest impact to final grade.



Attendance

Not required, but strongly encouraged

All due dates are final (with few exceptions)

Don't forget participation grade!



Responsibilities of Professor

Curate **useful and interesting information** for you

Come to class

Offer **challenging but reasonable** exercises and assignments

Grade fairly without bias

Return graded work **promptly with helpful comments**

Goals:

- Support discussion and knowledge sharing of important concepts
- Make the class fun and engaging for everyone



Responsibilities of Student

Come to class on time

If you miss class, **catch up on your own** (but don't hesitate to ask for help if needed)

Listen to all instructions

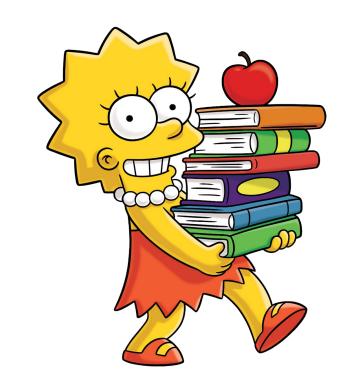
Turn in assignments on time

Read the material

If you disagree with me, disagree politely

Goals:

- Read before class
- Actively participate in your academic growth



Fostering an inclusive, safe space

A classroom consists of a **instructors** and **students**.

We all play a role in creating a **safe learning space**.

Everyone should feel comfortable and supported

- by instructors
- by their fellow classmates

There is **ZERO TOLERANCE** for:

- racism or sexism
- bullying or harassment
- inappropriate comments of any kind

