Software for Context-Aware Multi-User Systems

Fall 2011 Course Projects

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fire response team story

- a fire is detected at a forested area with sparse buildings
- a first-response team is dispatched to check for and help evacuate remaining occupants
- dismounted first responders (FRs) carry cell phones that help them gather context and share it with other FRs
- command unit gathers context from FRs and may change mission plan and/or escape routes



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fire response team story

- FRs input observations
 - here
 - there, e.g. 200ft in that direction
 - presence and severity of fire
 - status of roadways
 - current or impending blocking by fire (time estimate)
- FRs input intention/plan
 - to move
 - there, e.g. 100ft in that direction



- don't worry how this is input
 - stub it out

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Project ideas - 3

fire response team

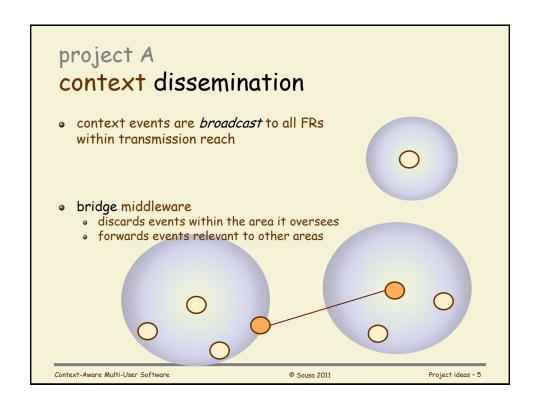
story

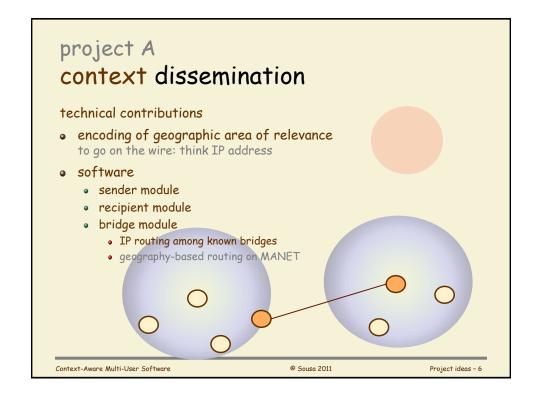
- source app annotates context events with area of relevance
- recipient app registers area of interest, with recipient middleware
- recipient middleware tags event with space-time relevance and makes it available to app level



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project B

reasoning about context

kinds of context

- environment surrounding FR
 - · locations and severity of fire
 - status of roadways
 - current or impending blocking by fire (time estimate)
- mission plan & evacuation route
 - FR intention to move to different location
- FR location, activity, health indicators e.g. heart rate...
- FR device status e.g. battery duration...

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Project ideas - 7

project B

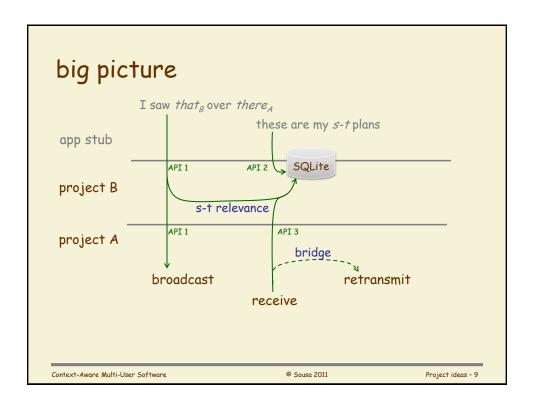
reasoning about context

technical contributions

- encoding of contextual events to go on the wire: think payload, XML...
- encoding of space-time routes: mission plan, escape route
- software: relevance engine
 - determine relevance area based on current loc & routes
 - classify relevance & time criticality of incoming events
- define the APIs to receive events & routes reach the engine
 - stub it out

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next steps

- form group ~2 people for either project
 - indicate project preference by Saturday, Sept 17
 if ≠ A | B, email a 2-page topic description
 - topics confirmed by Sunday, Sept 18
- present system design Sept 28
 - problem description
 - high-level logic of each component
 - APIs and content & format of interactions
 - turn in report for detailed feedback by instructor

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