

ISA 563: Fundamentals of Systems Programming

Secure Socket Programming

April 30, 2012

Communication over Network

- Data communication is not secured by default under TCP IP protocols
- Data can be read and modified by third parties
- Need a mechanism to support data encryption and decryption

Secure Socket Layer

- SSL is a standard for secure communication over the Internet
- Achieves security through integrating data cryptography into the protocol
- Encryption and decryption happen at communication end-points
 - It is (or should be) infeasible to decrypt intercepted data
- SSL can be used with different protocols:
 - HTTP, IMAP, FTP, ...

SSL (cont'd)

- SSL tries to ensure that communication is secure
- Server could be malicious:
 - faking some other server
 - <https://www.paypal.com>
 - With all letters lower case, the above URL is:
 - <https://www.paypai.com>
- Client could be malicious:
 - can attack server as usual
- Infrastructure and human factors are important

OpenSSL

- An open source implementation of SSL/TLS protocols
- Also provides:
 - encryption/decryption of files
 - hashing
 - digital certificates
 - digital signatures
 - random number generator
 - command line tools

OpenSSL Client Operations

- Initialize security context
- Open client socket as usual
- Add client socket to SSL connection
- Communicate using SSL
- Close SSL connection
- Clean up

SSL Client Demo

wclient.c