

VI Quick Reference

Entering/leaving vi

<i>vi name</i>	edit <i>name</i> at top
<i>vi +n name</i>	edit <i>name</i> at line <i>n</i>
<i>vi + name</i>	edit <i>name</i> at end
<i>vi -r</i>	list saved files
<i>vi -r name</i>	recover file <i>name</i>
<i>vi name1 name2 ...</i>	edit first file, rest via :n
<i>vi -t tag</i>	start at <i>tag</i>
<i>vi +/pat name</i>	search for <i>pat</i>
<i>view name</i>	read only mode
<i>ZZ</i>	exit from vi, saving changes
<i>~Z</i>	stop vi for later resumption

The display

Last line	Error message, echoing input to : / ? and ! ; feedback about <i>i/o</i> and <i>!:</i> large changes.
@ lines	On screen only, not in file.
~ lines	Lines past end of file.
~x	Control characters, ~? is delete.
tabs	Expand to spaces, cursor at last.

Vi states (or modes)

Command	Normal and initial state. Others return here. ESC (escape) cancels partial command.
Insert	Entered by a A i I o O c C s S R . Arbitrary text then terminates with ESC or abnormally with interrupt.
Last line	Reading input for : / ? or ! ; terminates with ESC or CR to execute, interrupt to cancel.

Counts before vi commands

line/column number	z G —
scroll amount	~D ~U
replicate insert	a i A I
repeat effect	most other commands

Simple commands

dw	delete a word
de	delete a word leaving punctuation
ddl	delete a line
3dd	delete 3 lines

Insert

<i>itext</i> ESC	insert <i>text</i>
<i>cwnew</i> ESC	Change word to <i>new</i>
<i>ea</i> ESC	pluralize word
<i>xp</i>	transpose characters

Interrupting, cancelling

ESC	end insert or incomplete cmd (delete or ribbon) interrupts
~?	reprint screen if ~? scrambles it
~L	

File manipulation

:w	write back changes
:wq	write and quit
:q	quit
:q!	quit, discard changes
:e name	edit file <i>name</i>
:e!	reedit, discard changes
:e + name	edit, starting at end
:e + n	edit starting at line <i>n</i>
:e #	edit alternate file
~	synonym for :e #
:w name	write file <i>name</i>
:w! name	overwrite file <i>name</i>
:sh	run shell
!cmd	run <i>cmd</i> , then return
:n	edit next file in arglist
:n args	specify new arglist
:f	show current file and line
~G	synonym for :f
:ta tag	to tag file entry <i>tag</i>
]]	:ta , following word is <i>tag</i>

Positioning within file

~F	forward screenfull
~B	backward screenfull
~D	scroll down half screen
~U	scroll up half screen
G	goto line (end default)
/pat	next line matching <i>pat</i>
?pat	prev line matching <i>pat</i>
n	repeat last / or ?
N	reverse last / or ?
/pat/+n	<i>n</i> th line after <i>pat</i>
]]	<i>n</i> th line before <i>pat</i>
[[next section/function
%	previous section/function
%	find matching () { } [or]

Adjusting the screen

~L	clear and redraw
~R	retype, eliminate @ lines
zCR	redraw, current at window top
z-	... at bottom
z.	... at center
/pat/z-	<i>pat</i> line at bottom
zn.	use <i>n</i> line window
~E	scroll window down 1 line
~Y	scroll window up 1 line

Marking and returning

‘ ‘	previous context
’ ’	... at first non-white in line
m_x	mark position with letter <i>x</i>
‘_x	to mark <i>x</i>
’_x	... at first non-white in line

Line positioning

H	home window line
L	last window line
M	middle window line
+	next line, at first non-white
-	previous line, at first non-white
CR	return, same as +
j or ↓	next line, same column
k or ↑	previous line, same column

Character positioning

~	first non-white
0	beginning of line
\$	end of line
l or →	right
h or ←	left
~[[same as h
space	same as l
fx	find <i>x</i> forward
Fx	find <i>x</i> backward
tx	find just before <i>x</i> forward
Tx	find just before <i>x</i> backward
;	repeat last F F t or T
,	inverse of ;
n 	to column <i>n</i>
%	find matching () { } [or]

Words, sentences, paragraphs

w	next word forward
b	back one word
e	end of word
)	to next sentence
}	to next paragraph
(to next sentence
{	to previous paragraph
W	blank delimited word
B	back W
E	to end of W

Commands for LISP

)	Forward s-expression
}	... but don't stop at atoms
{	Back s-expression
}	... but don't stop at atoms

Corrections during insert

~H	erase last character
~W	erase last word
erase	your erase, same as ~H
kill	your kill, erase this line
\	escapes ~H, your erase and kill
ESC	ends insertion, back to command
~?	interrupt, terminates insert
~D	backtab over <i>autoindent</i>
↑~D	kill <i>autoindent</i> , save for next
0~D	... but at margin next also
~V	quote non-printing character

Insert and replace

a	append after cursor
i	insert before
A	append at end of line
I	insert before first non-blank
o	open line below
O	open line above
tr	replace single character with <i>x</i>
R	replaces characters

Operators (double to affect lines)

d	delete
c	change
<	left shift

>	right shift
!	filter through unix command
=	indent for LISP
y	yank lines to buffer

Miscellaneous operations

C	change rest of line
D	delete rest of line
s	substitute chars
S	substitute lines
J	join lines
x	delete characters
X	... before cursor
Y	yank lines

Yank and put

p	put back lines
P	put before
"xp	put from buffer <i>x</i>
"xy	yank to buffer <i>x</i>
"xd	delete into buffer <i>x</i>

Undo, redo, retrieve

u	undo last change
U	restore current line
.	repeat last change
"dp	retrieve <i>dth</i> last delete

Scanning pattern formation

^	beginning of line
\$	end of line
.	any character
\<	beginning of word
\>	end of word
[<i>abc</i>]	any character in <i>abc</i>
[~ <i>abc</i>]	any character not in <i>abc</i>
[<i>x - y</i>]	any character between <i>x</i> and <i>y</i>
*	any number of preceding

Useful options (:se option, :se noop-tion)

autoindent	ai	apply indent
autowrite	aw	write before changing files
ignorecase	ic	in scanning
lisp	() { }	are s-expressions

list	print ~I for tabs, \$ at end
magic	. { * special in patterns
number	show line numbers
paragraphs	macro names that start paragraph
redraw	simulate smart terminal
scroll	command mode lines
sections	macro names for sections
shiftwidth	for < >, and input ~D
showmatch	to) and] as typed
slowopen	choke updates during insert
window	visual mode lines
wrapscan	around end of buffer?
wrapmargin	automatic line splitting
wm	

Aliasing and Mapping

:ab <enter-str><read-str>	When <enter-str> is typed, replace by <read-str>
:ab <i>move more</i>	corrects spelling mistake
:ab <i>use Transactions on Software Engineering</i>	expands tse
:map <i>char commands</i>	(re)defines <i>char</i>
:map ; :	; is now equivalent to :
:map g :l,\$ s/	Frequent command
:map F ifor (i = 1; i <= N; i++)~M~MESCkN	a C for loop
:map B i{ESCea}ESC	Latex boldface a word
:map F !}fmt -70~M	Format a paragraph

Jeff Offutt, 1995