

# CSE 417T: Homework 6

Due: April 20, 2019 at 11:59PM

## Notes:

- Please check the submission instructions for Gradescope provided on the course website. You must follow those instructions exactly.
- Homework is due **by 11:59 PM on the due date**. Remember that you may not use more than 2 late days on any one homework, and you only have a budget of 5 in total.
- Please keep in mind the collaboration policy as specified in the course syllabus. If you discuss questions with others you **must** write their names on your submission, and if you use any outside resources you **must** reference them. Do not look at each others' writeups, including code. **There is now a separate submission area for the collaboration statement in Gradescope! If you did not collaborate with anyone or use any resources please put an explicit statement to that effect into that file.**
- There are 4 problems on 2 pages in this homework.

## Problems:

1. (10 points) Suppose your input data consists of the following  $(x, y)$  pairs:

$(3, 5); (5, 6); (7, 9); (2, 11); (3, 8)$

What value of  $y$  would you predict for a test example where  $x = 3.2$  using the 3-nearest neighbors average?

2. (15 points) (From Russell & Norvig) Construct a support vector machine that computes the XOR function. Use values of  $+1$  and  $-1$  (instead of  $1$  and  $0$ ) for both inputs and outputs, so that an example looks like  $([-1, 1], 1)$  or  $([-1, -1], -1)$ . Map the input  $[x_1, x_2]$  into a space consisting of  $x_1$  and  $x_1x_2$ . Draw the four input points in this space, and the maximal margin separator. What is the margin? Now draw the separating line back in the original Euclidean input space.
3. (10 points) The key point of the so-called "kernel trick" in SVMs is to learn a classifier that effectively separates the training data in a higher dimensional space without having to explicitly compute the representation  $\Phi(\mathbf{x})$  of every point  $\mathbf{x}$  in the original input space. Instead, all the work is done through the kernel function that computes dot products  $K(\mathbf{x}_i, \mathbf{x}_j) = \Phi(\mathbf{x}_i)\Phi(\mathbf{x}_j)$ .

Show how to compute the squared Euclidean distance in the projected space between any two points  $\mathbf{x}_i, \mathbf{x}_j$  in the original space without explicitly computing the  $\Phi$  mapping, instead using the kernel function  $K$ .

4. (15 points) Create a neural network with only one hidden layer (of any number of units) that implements  $\text{XOR}(\text{AND}(x_1, x_2), x_3)$ . Draw your network, and show all weights of each unit.