

# Information Visualization

**SWE 632**

**Fall 2023**



# Administrivia

- HW6 due today
- HW7 due next week
- Project presentations in class in 2 weeks

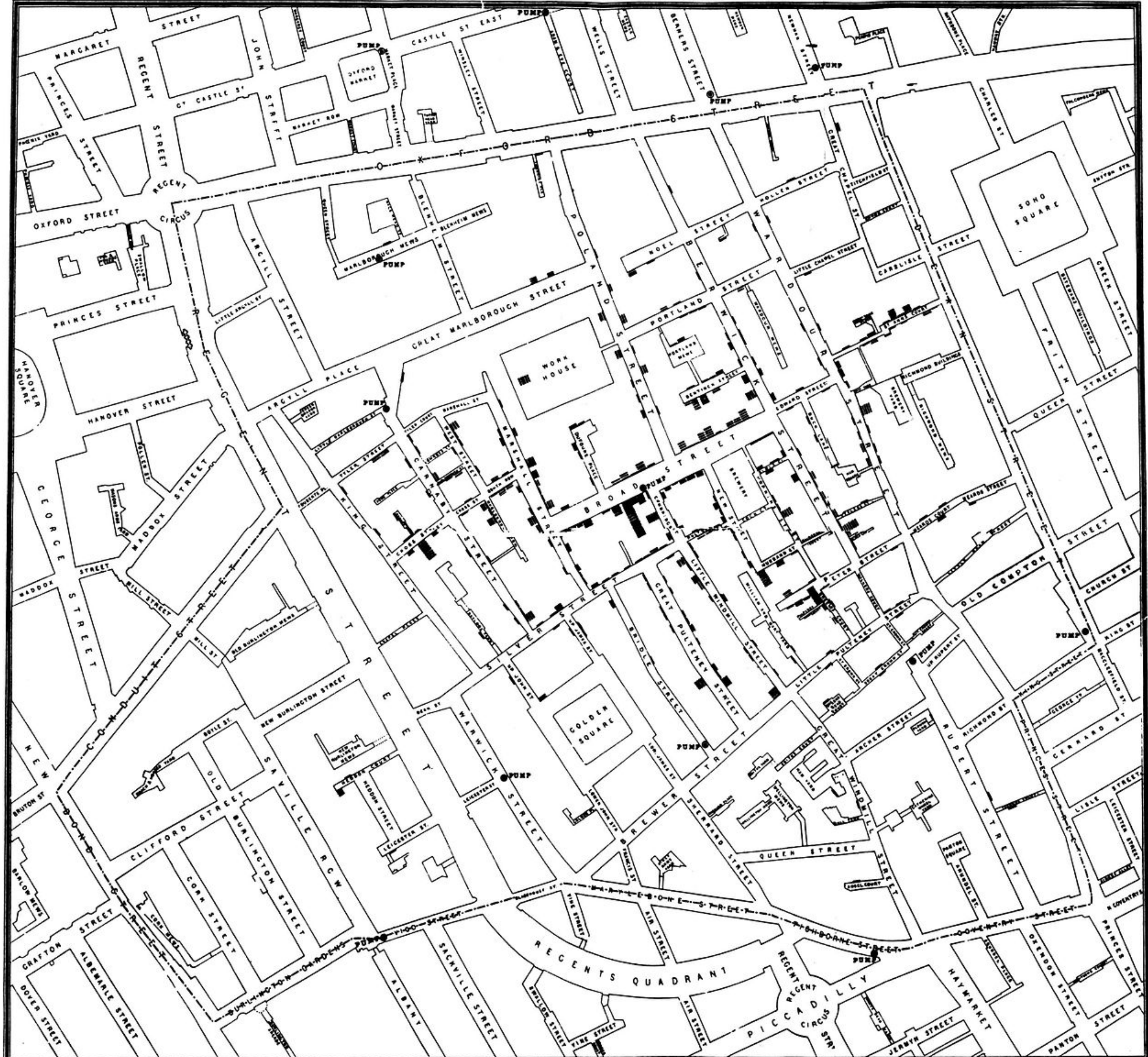
# Overview of Information Visualization

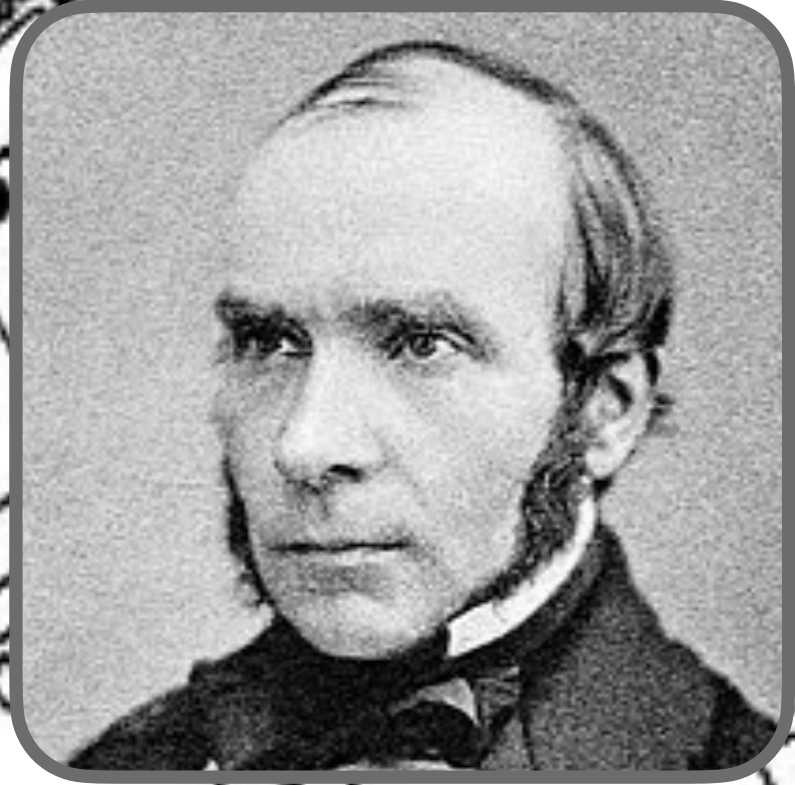
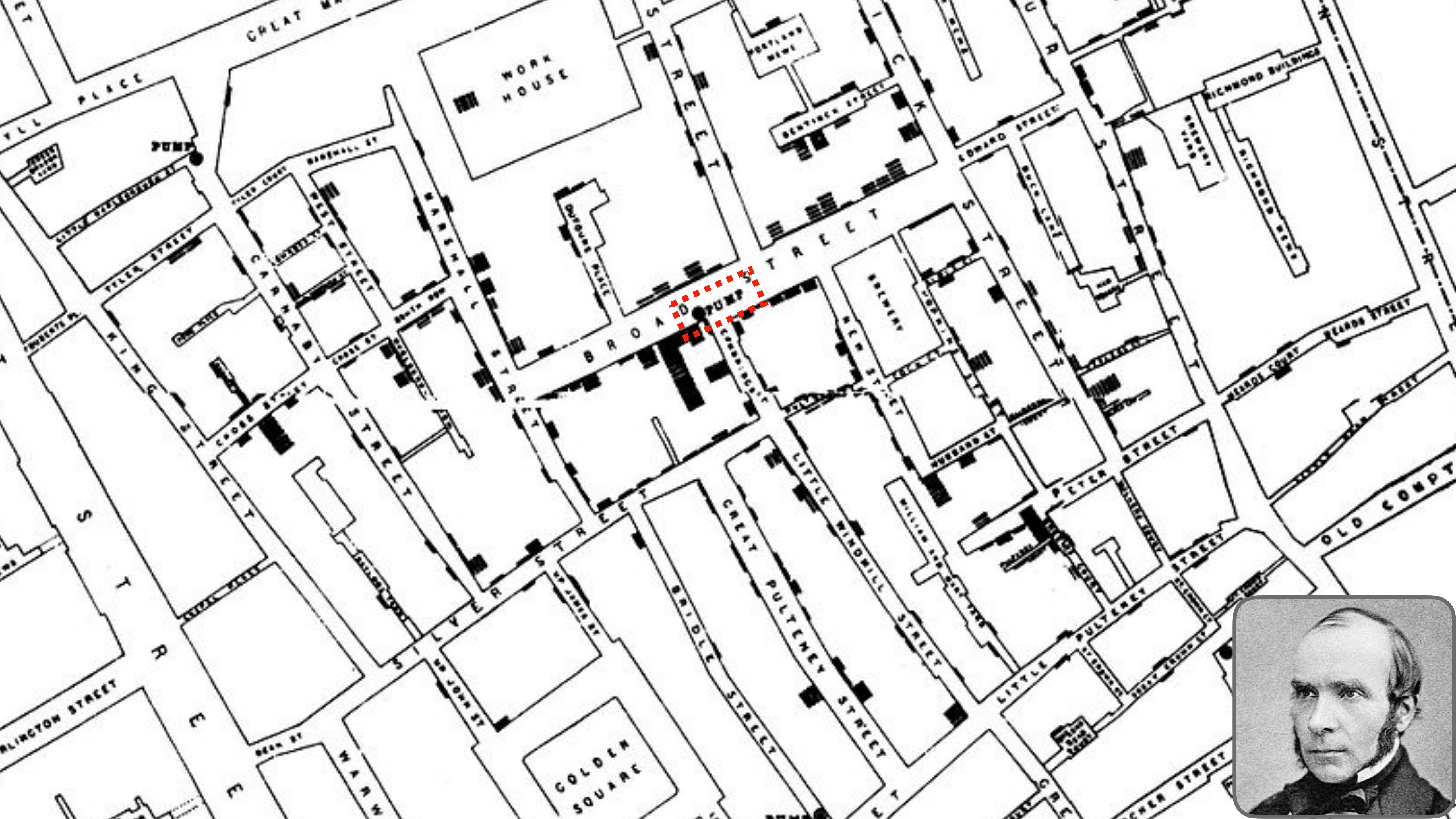
# Today

- What types of information visualization are there?
  - Which one should you choose?
- What principles and guidelines inform the design of information visualizations?
- How can interactivity be used to design better information visualizations?

# Cholera Epidemic in London, 1854

- >500 fatal attacks of cholera in 10 days
  - Concentrated in Broad Street area of London
  - Many died in a few hours
- Dominant theory of disease: caused by noxious odors
- Afflicted streets deserted by >75% inhabitants





# Investigation and Aftermath

- Based on visualization, did case by case investigation
- Found that 61 / 83 positive identified as using well water from Broad Street pump
- Board ordered pump-handle to be removed from well
- Epidemic soon ended
- Solved centuries old question of how cholera spread



# Methods used by Snow

- Placed data in appropriate context for assessing cause & effect
  - Plotted on map, included well location
  - Reveals proximity as cause
- Made quantitative comparisons
  - Fewer deaths closer to brewery, could investigate cause
- Considered alternative explanations & contrary cases
  - Investigated cases not close to pump, often found connection to pump
- Assessment of possible errors in numbers

# Amplifying Cognition

- Information Visualization can amplify cognition by:
  1. *Increasing the memory and processing resources available to users*
  2. *Reducing the search for information*
  3. *Using visual representations to enhance the detection of patterns*
  4. *Enabling perceptual inference*
  5. *Using perceptual attention mechanisms for monitoring*
  6. *Encoding Information in a manipulable medium*

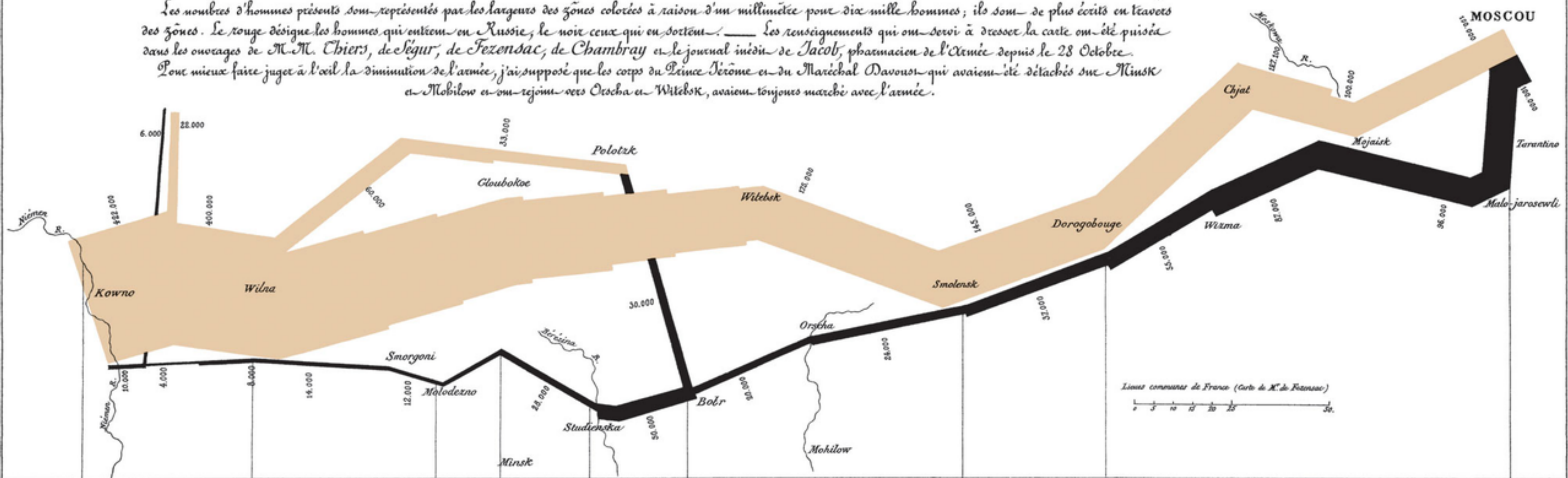
# Charles Minard's Map of Napoleon's Russian Campaign of 1812

## Carte Figurative des pertes successives en hommes de l'Armée Française dans la campagne de Russie 1812-1813.

Dressée par M. Minard, Inspecteur Général des Ponts et Chaussées en retraite. Paris, le 20 Novembre 1869.

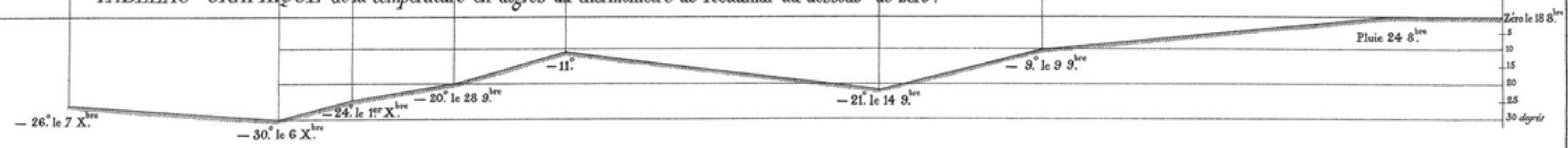
Les nombres d'hommes présents sont représentés par les largeurs des zones colorées à raison d'un millimètre pour dix mille hommes; ils sont de plus écrits en travers des zones. Le rouge désigne les hommes qui ont été en Russie, le noir ceux qui en sont sortis. — Les renseignements qui ont servi à dresser la carte ont été puisés dans les ouvrages de M. M. Chiers, de Ségur, de Fezensac, de Chambray et le journal inédit de Jacob, pharmacien de l'Armée depuis le 28 Octobre.

Pour mieux faire juger à l'œil la diminution de l'armée, j'ai supposé que les corps du Prince Jérôme et du Maréchal Davout qui avaient été détachés sur Minsk et Mohilow et ont rejoint vers Orscha et Witebsk, avaient toujours marché avec l'armée.



### TABLEAU GRAPHIQUE de la température en degrés du thermomètre de Réaumur au dessous de zéro.

Les Cosaques passent au galop le Niemen gelé.

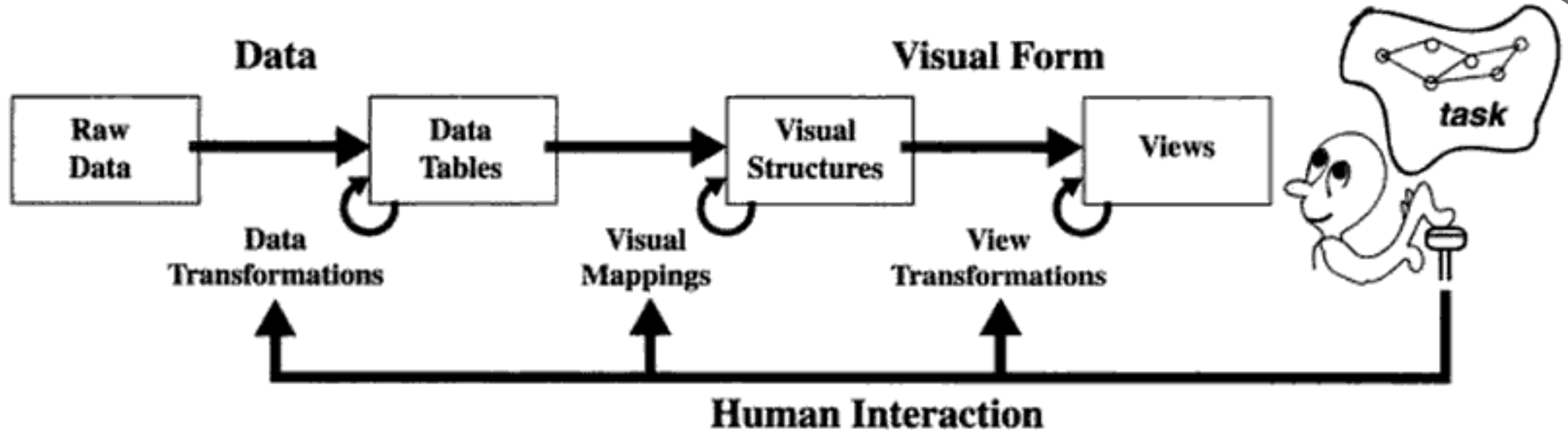


Autog. par Regnier, 8. Par. 5<sup>me</sup> Marie 5<sup>me</sup> G<sup>me</sup> à Paris.

Imp. Lab. Regnier et Doucet.

# Mapping Data to Visual Form

# Designing an Information Visualization



**Raw Data:** idiosyncratic formats

**Data Tables:** relations (cases by variables) + metadata

**Visual Structures:** spatial substrates + marks + graphical properties

**Views:** graphical parameters (position, scaling, clipping...)

# Types of Raw Data

- Nominal - unordered set without a quantitative value
  - Gender: male, female
  - Hair color: brown, black, blonde, gray, orange, ...
- Ordinal - ordered set, with no meaning assigned to differences
  - How do you feel today: very unhappy, unhappy, ok, happy, very happy
  - Undefined how much better happy is than ok
- Quantitative - numeric value
  - Height, weight, distance, ...

# Data Transformations

- Classing / binning: Quantitative  $\rightarrow$  ordinal
  - Maps ranges onto classes of variables
  - Can also count # of items in each class w/ histogram
- Sorting: Nominal  $\rightarrow$  ordinal
  - Add order between items in sets
- Descriptive statistics: mean, average, median, max, min, ...

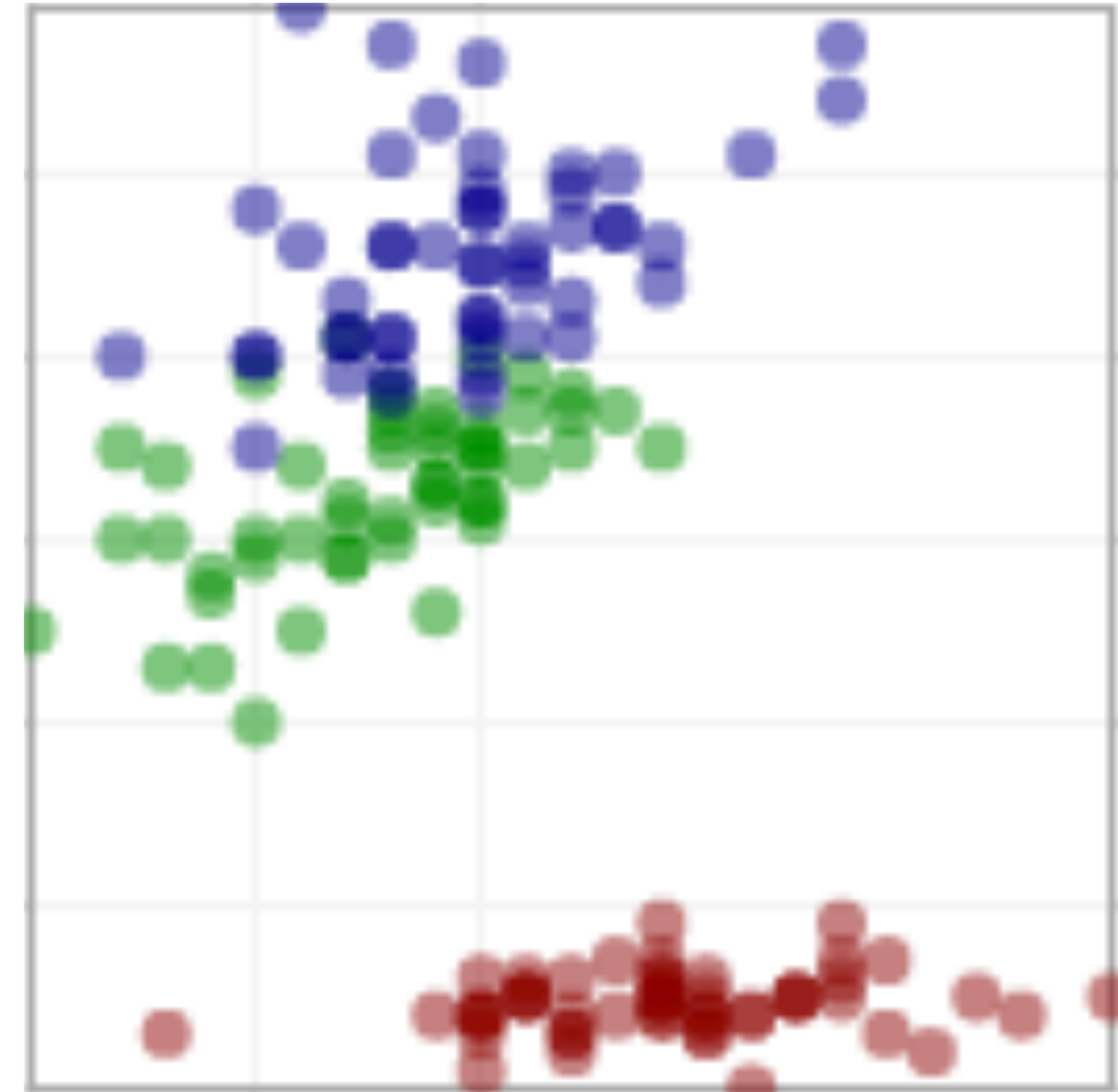
# Visual Structures

- 3 components
  - spatial substrate
  - marks
  - marks' graphical properties



# Spatial Substrate

- Axes that divide space
- Types of axes - unstructured, nominal, ordinal, quantitative
- Composition - use of multiple orthogonal axes (e.g., 2D scatterplot, 3D)



# Marks

- Points (0D)
- Lines (1D)
- Areas (2D)
- Volumes (3D)

# Marks' Graphical Properties

|                | Spatial                                      | Object   |
|----------------|--|--|
| Extent         | <p>(Position) — — — </p> <p>Size ● ● ● ●</p> | <p>Gray Scale ■ ■ ■ □</p>  |
| Dif-feren-tial | <p>Orientation — /   \</p>                   | <p>Color ■ ■ ■ ■</p> <p>Texture ■ ■ ■ ■</p> <p>Shape ■ ★ ● ◆</p> |

- Quantitative (Q), Ordinal (O), Nominal (N)
- Filled circle - good; open circle - bad

# Effectiveness of Graphical Properties

|              |             | Spatial |   |   | Object  |   |   |   |
|--------------|-------------|---------|---|---|---------|---|---|---|
|              |             | Q       | O | N | Q       | O | N |   |
| Extent       | (Position)  | ●       | ● | ● | ◐       | ● | ○ |   |
|              | Size        | ●       | ● | ● |         |   |   |   |
| Differential | Orientation | ◐       | ◐ | ● | Color   | ◐ | ◐ | ● |
|              |             |         |   |   | Texture | ◐ | ◐ | ● |
|              |             |         |   |   | Shape   | ○ | ○ | ● |

- Quantitative (Q), Ordinal (O), Nominal (N)
- Filled circle - good; open circle - bad

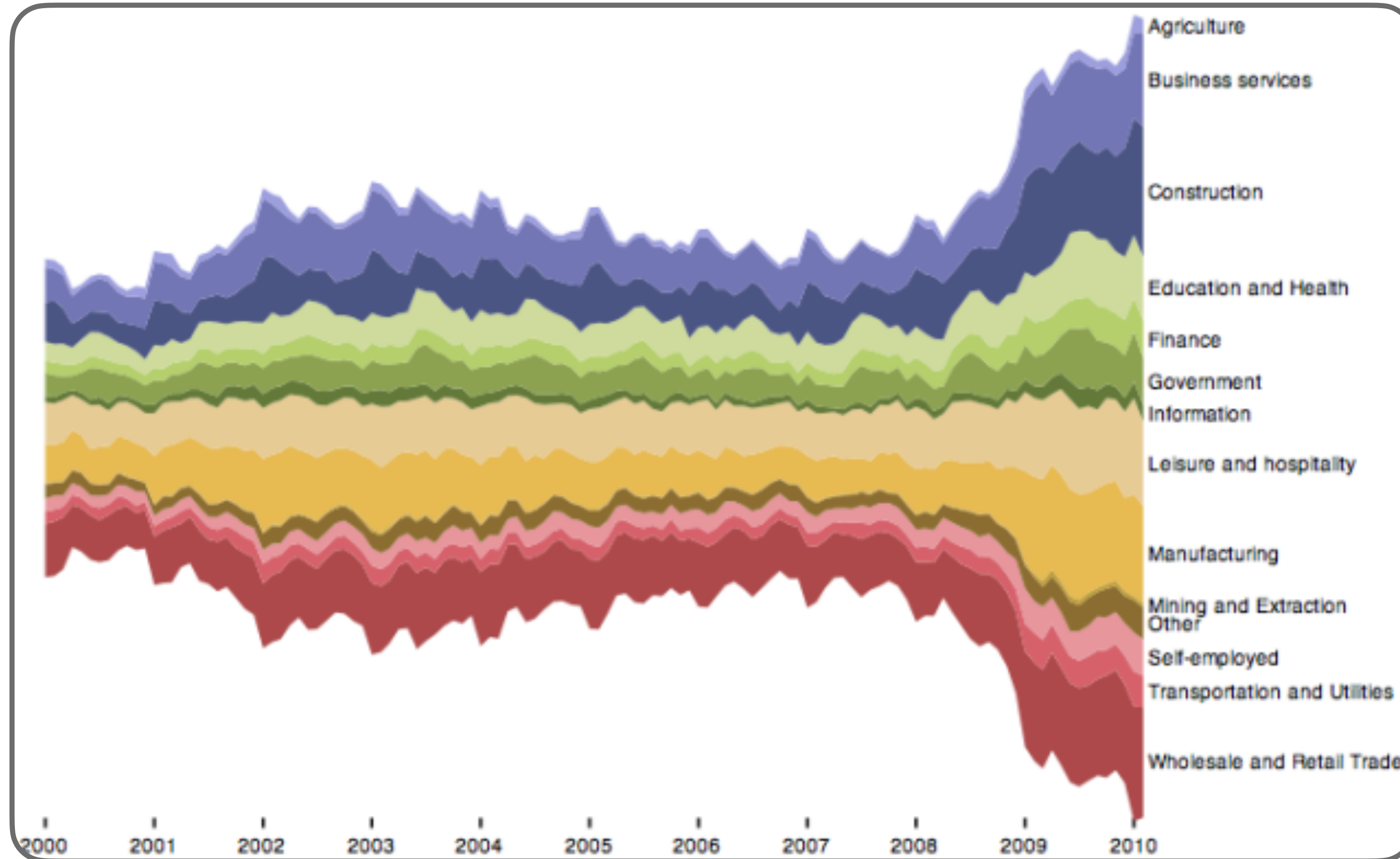
# Animation

- Visualization can change over time
- Could be used to encode data as a function of time
  - But often not effective as makes direct comparisons hard
- Can be more effective to animate transition from before to after as user configures visualization

# Examples of Visualizations

# Time-series Data

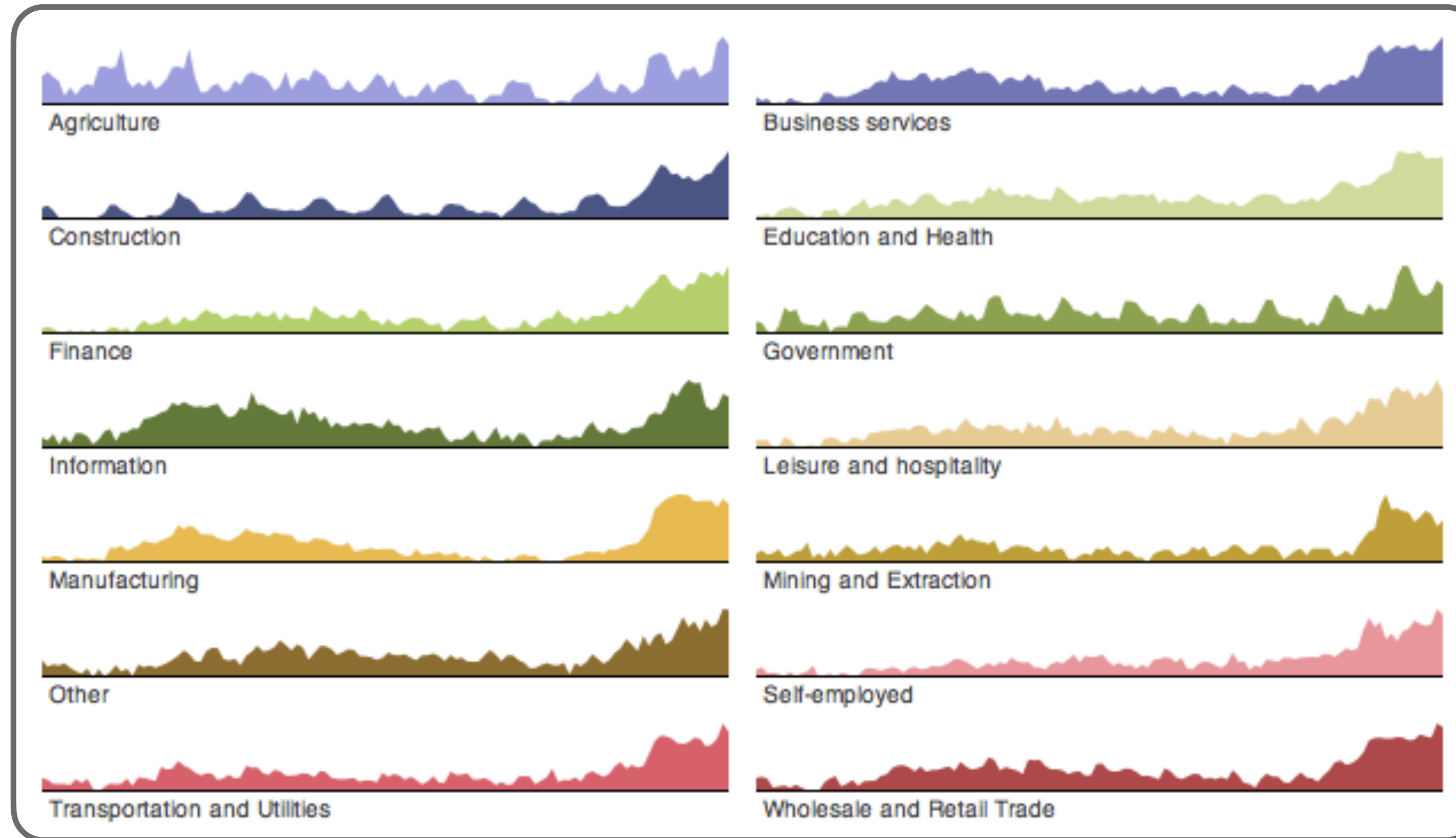
# Stacked Graph



- Supports visual summation of multiple components



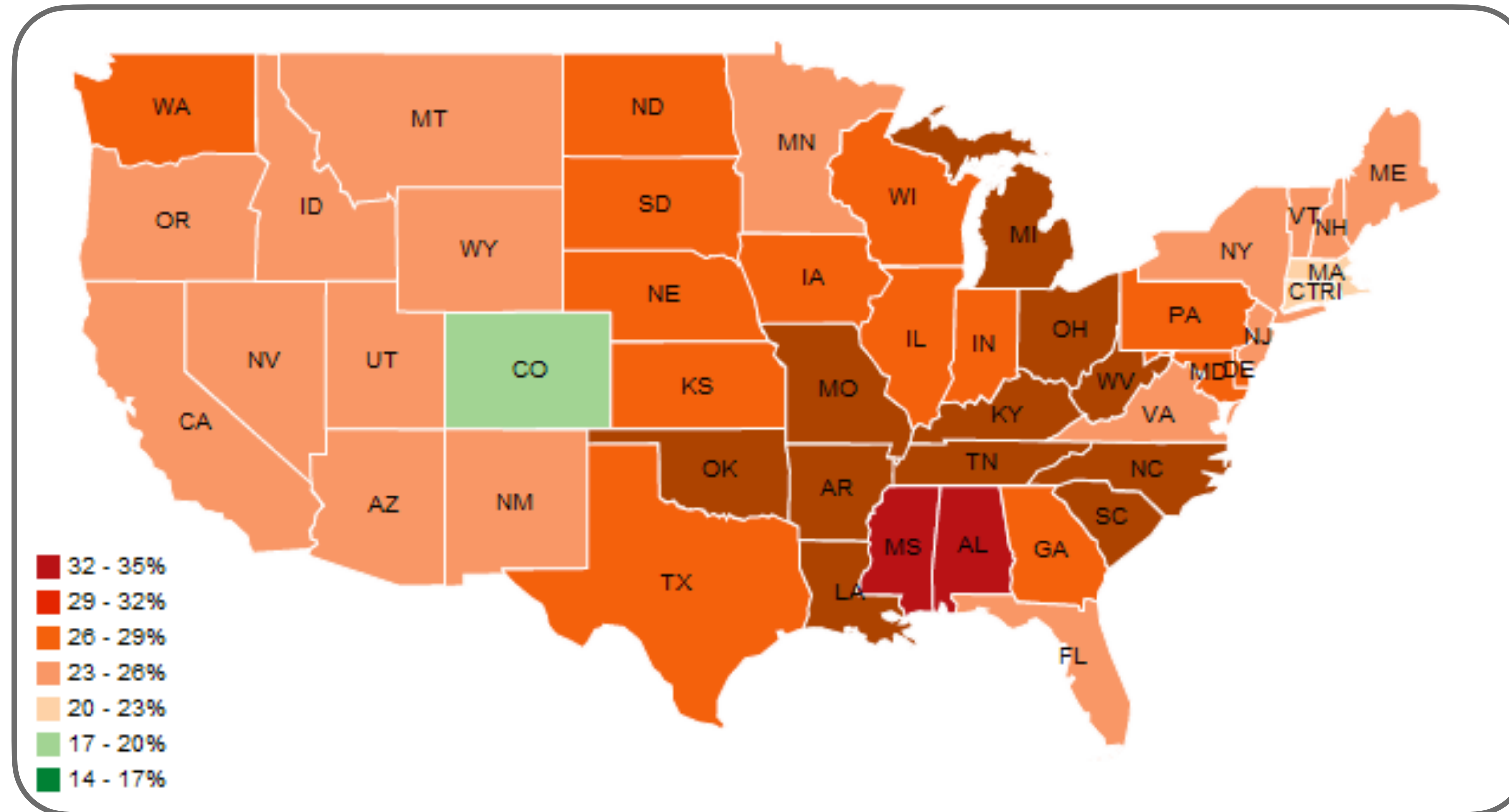
# Small Multiples



- Supports separate comparison of data series
- May have better legibility than placing all in single plot

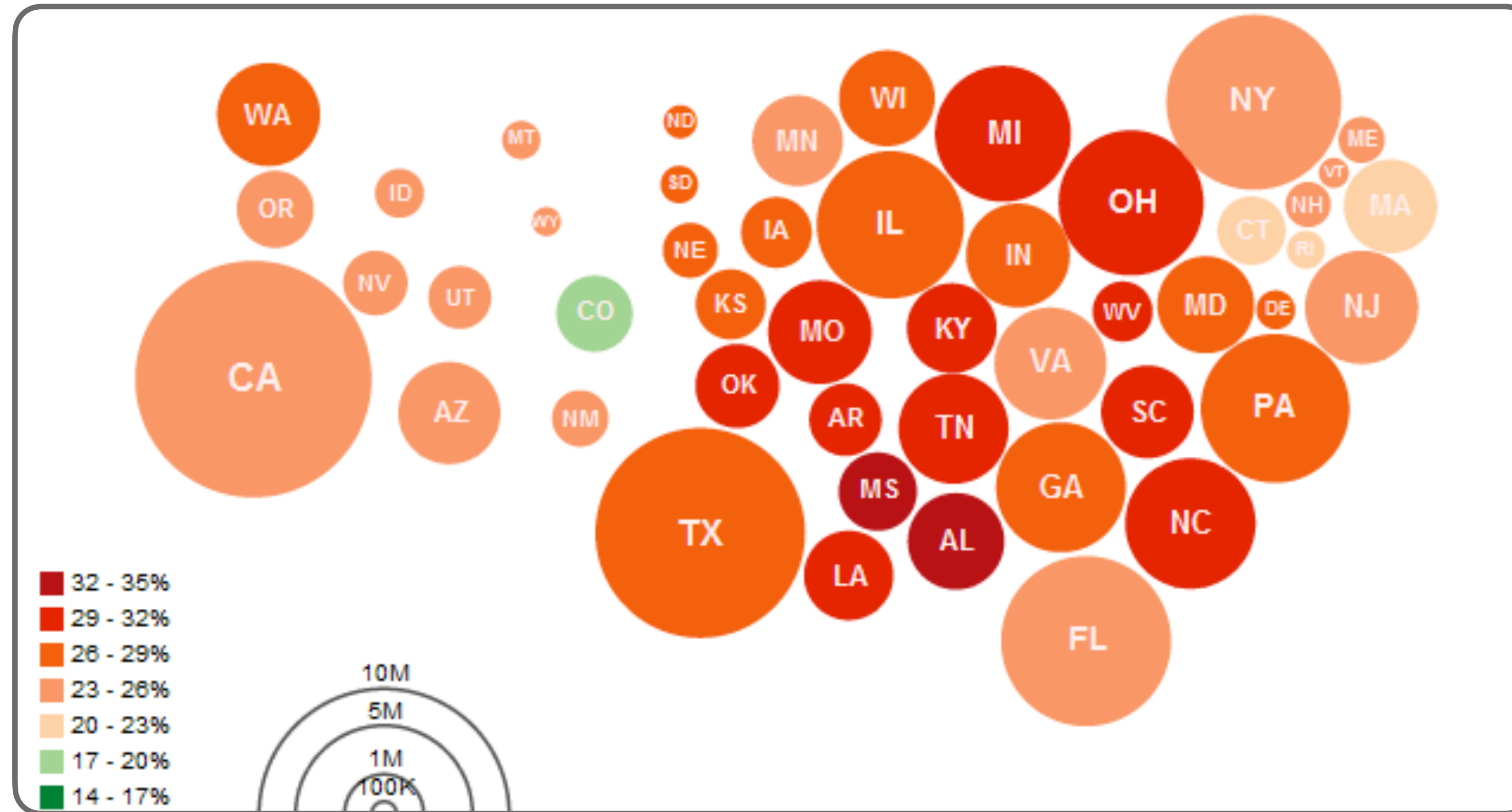
# Maps

# Choropleth Map



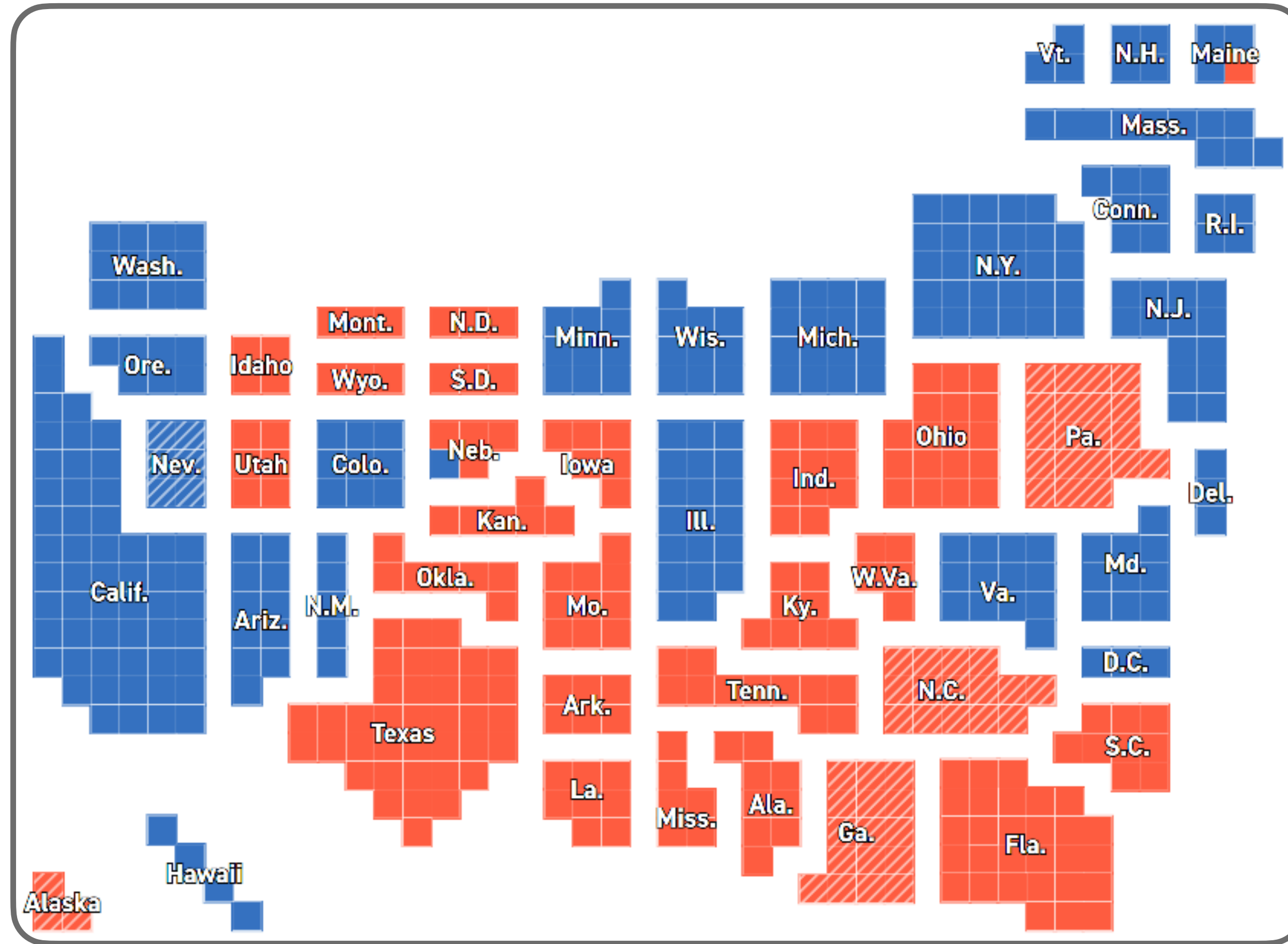
- Groups data by area, maps to color

# Cartograms



- Encodes two variables w/ size & color

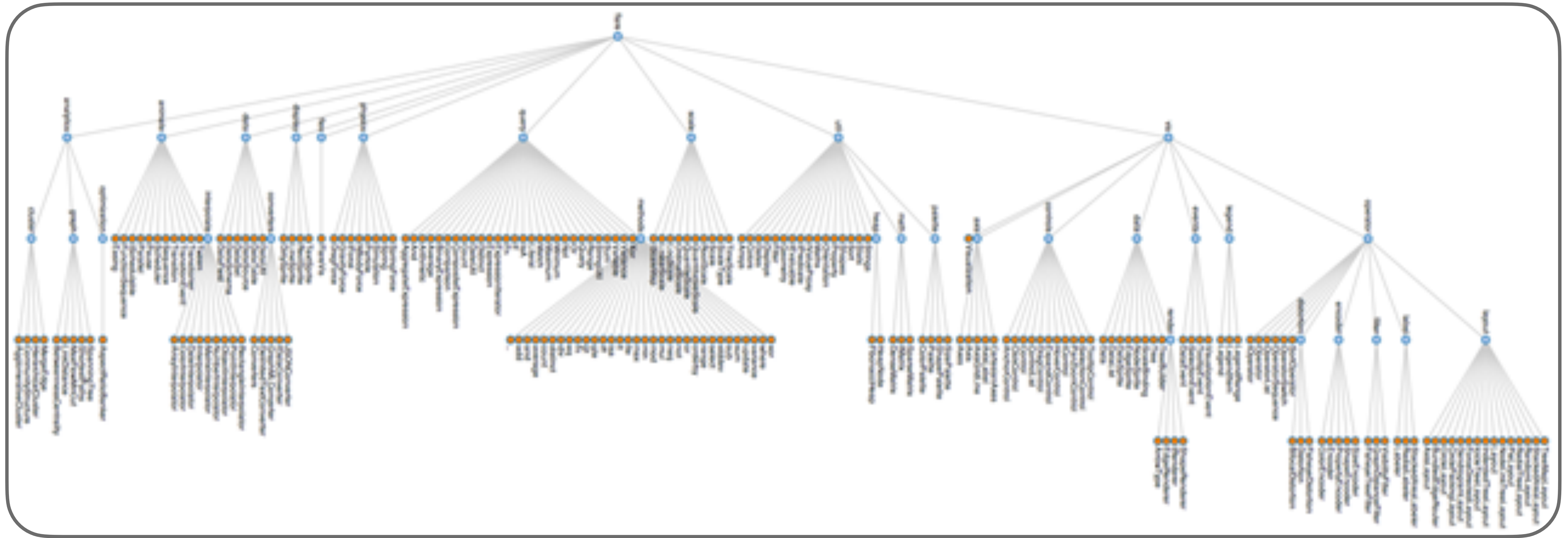
# Cartograms



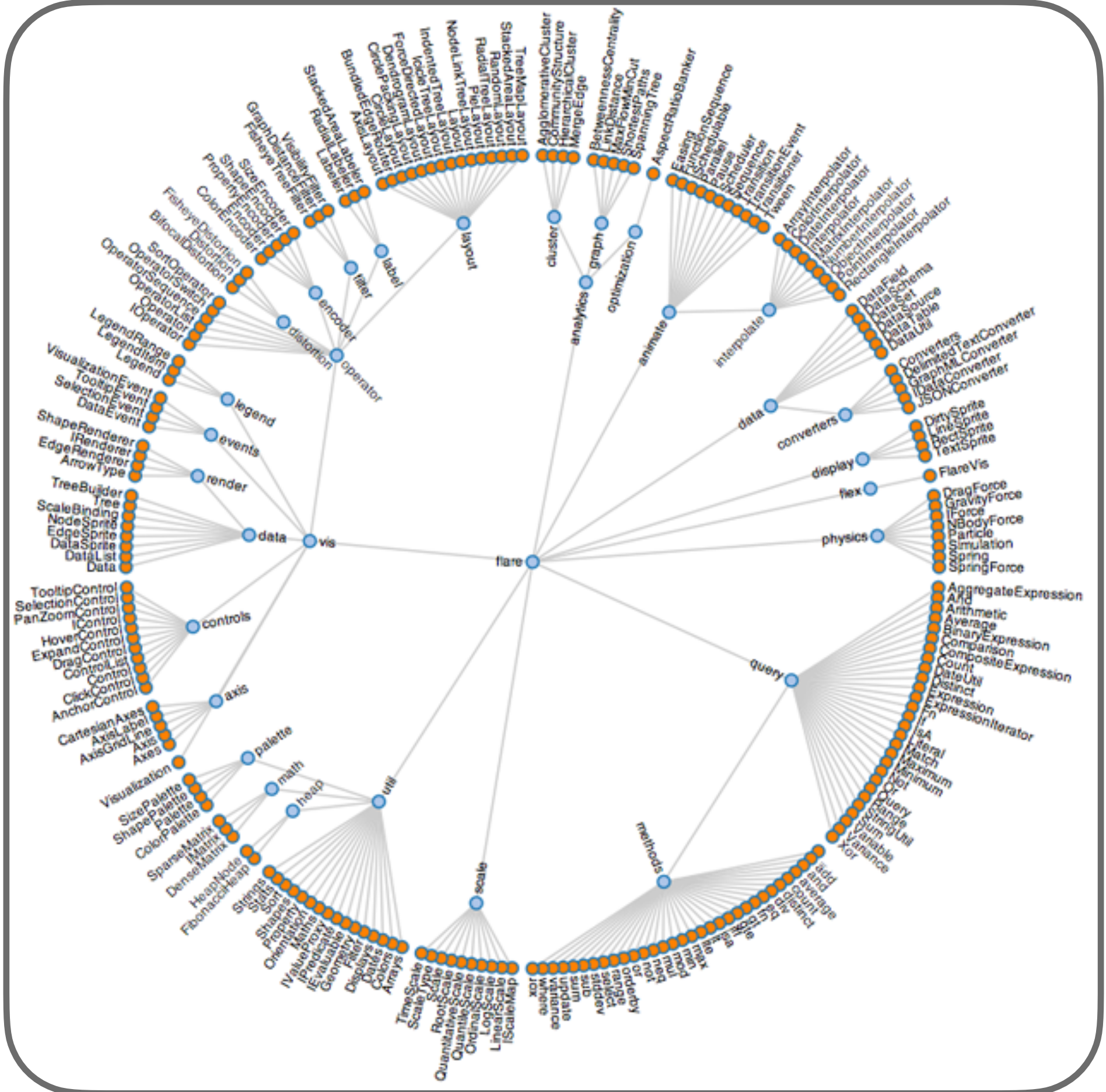
- Encodes two variables w/ size & color

# Hierarchies

# Node Link Diagram



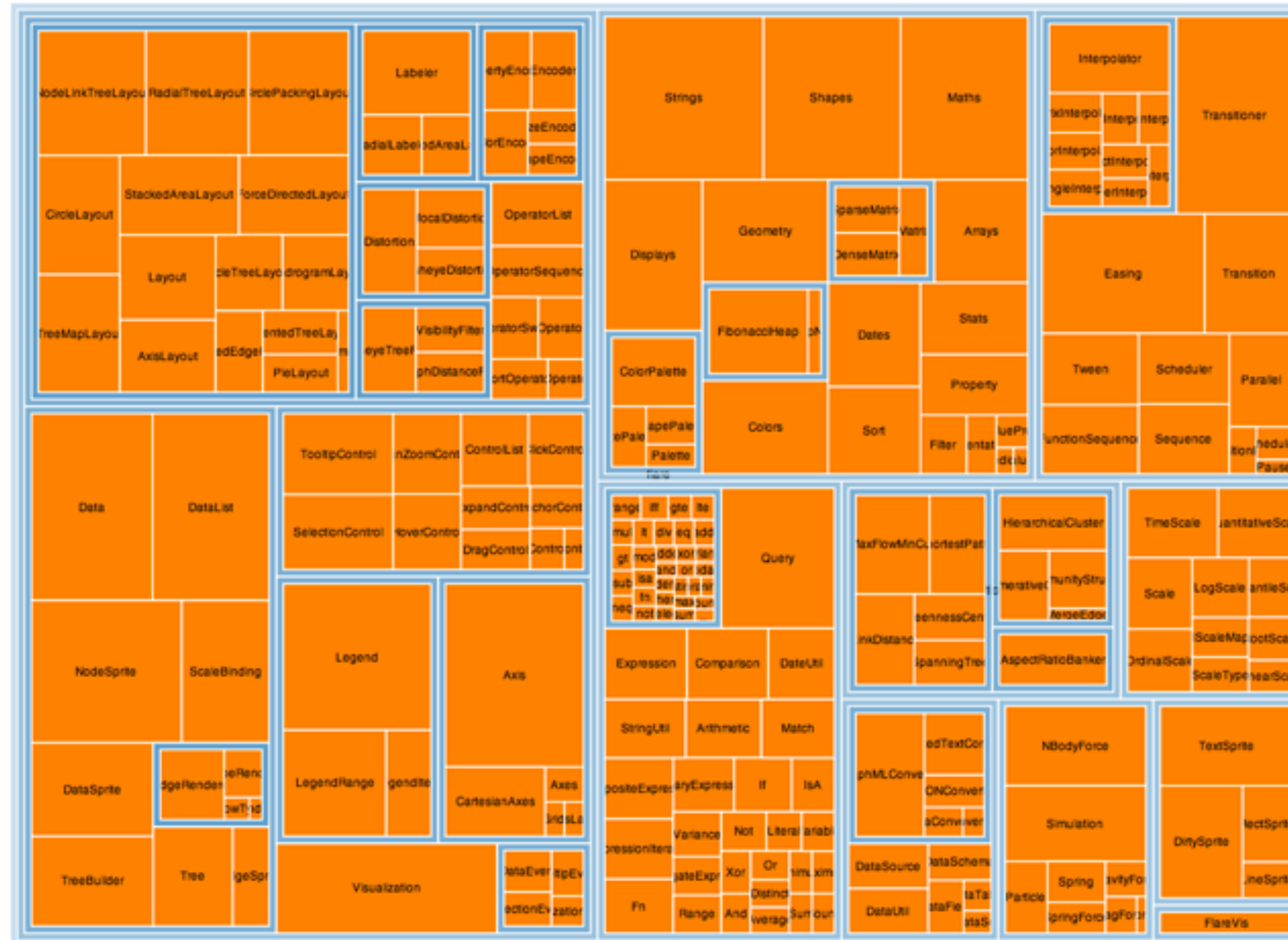
# Dendrogram



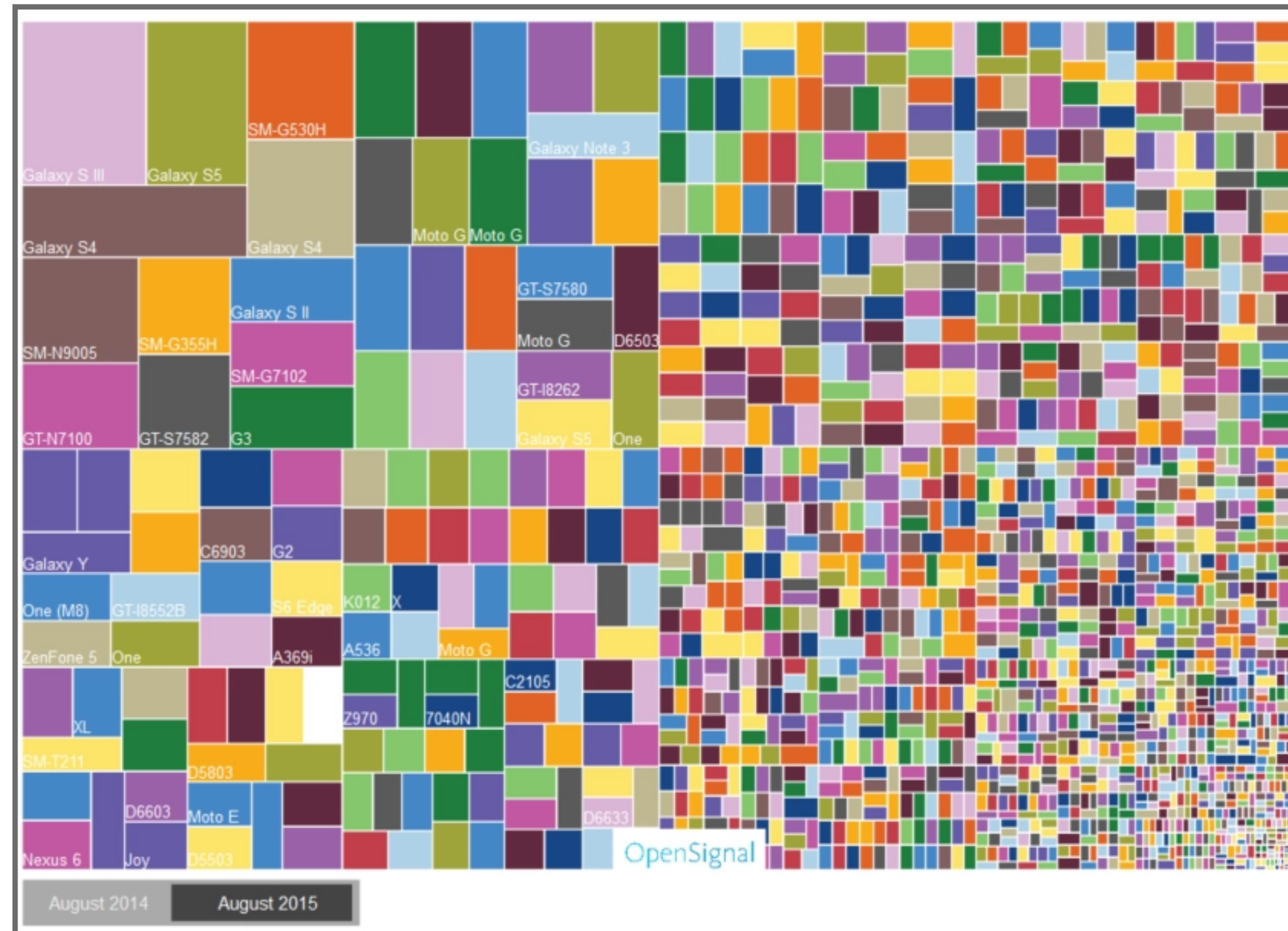
- Leaf nodes of hierarchy on edges of circle



# Treemaps

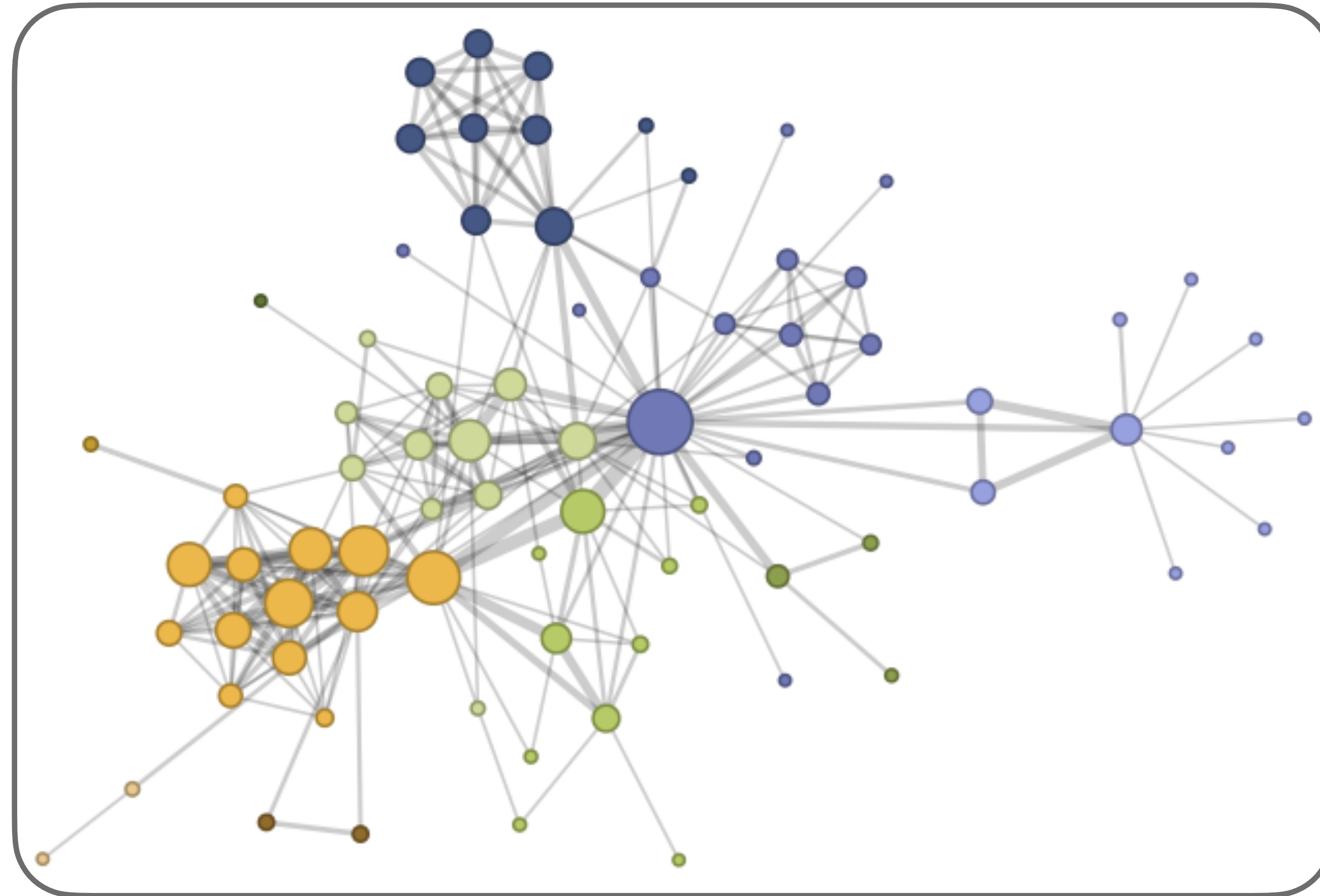


# Treemaps



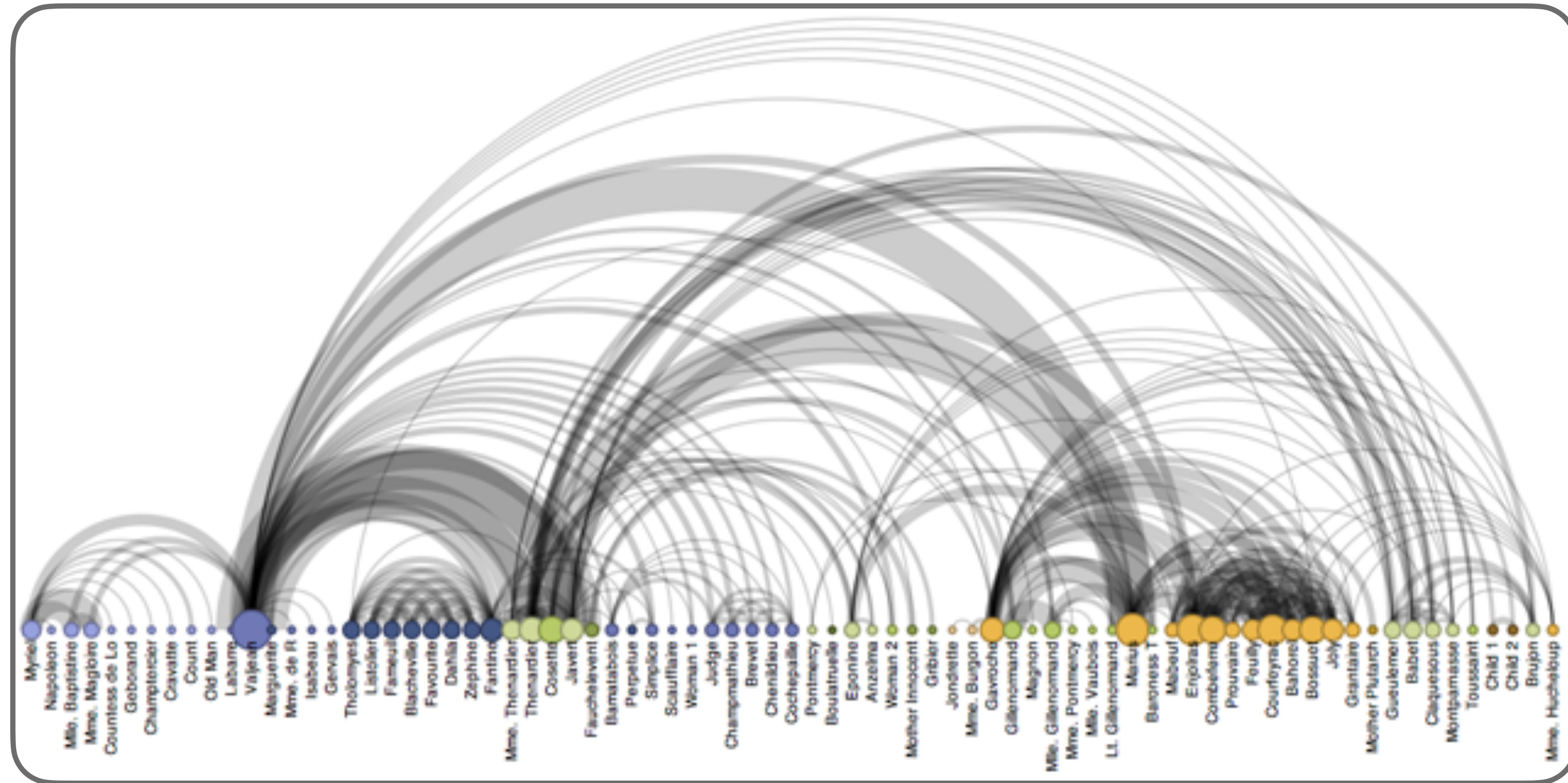
# Networks

# Force-directed Layout



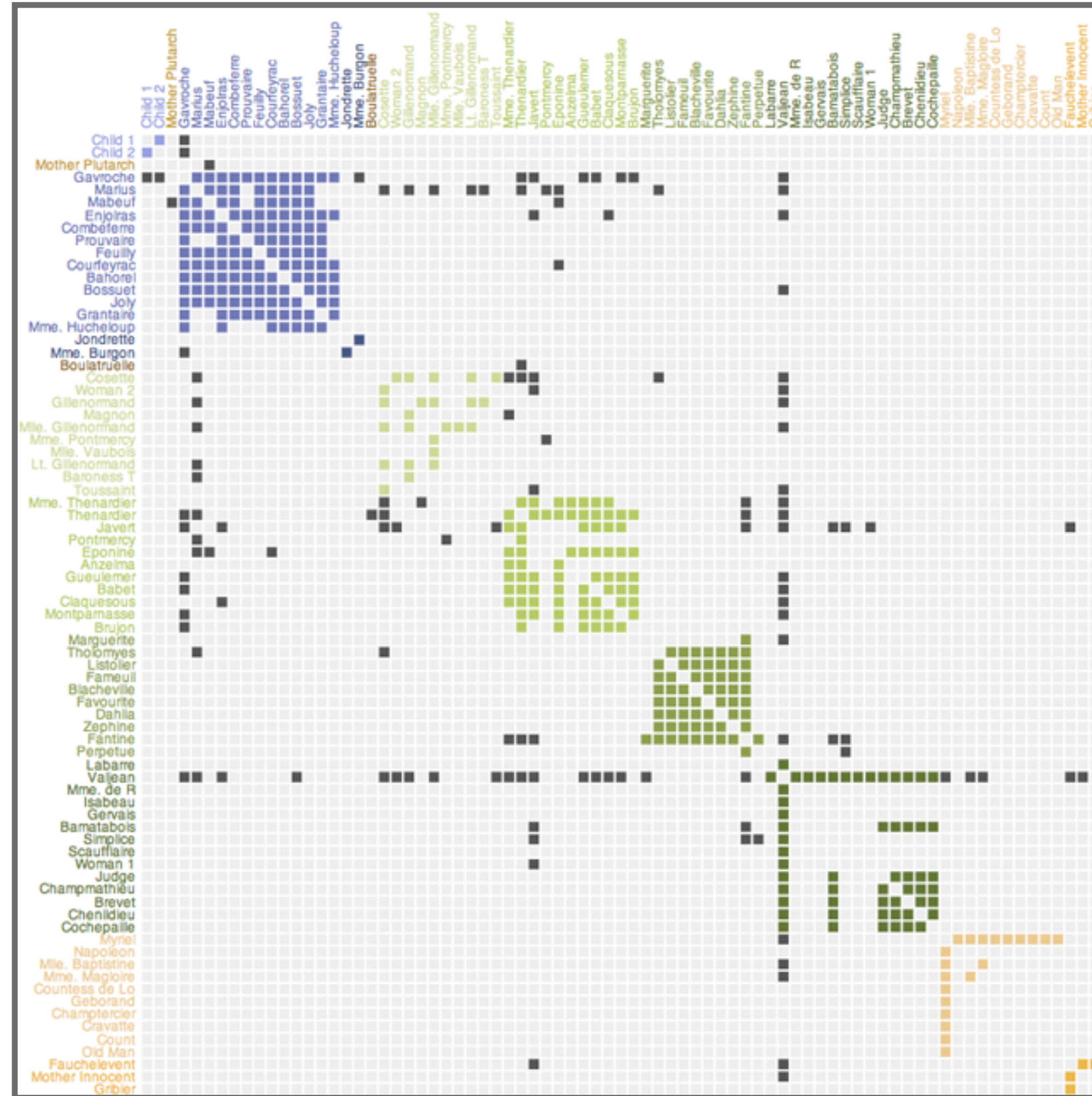
- Edges function as springs, find least energy configuration

# Arc Diagram



- Can support identifying cliques & bridges w/ right order

# Adjacency Matrix



# Design Considerations

# Tufte's principles of graphical excellence

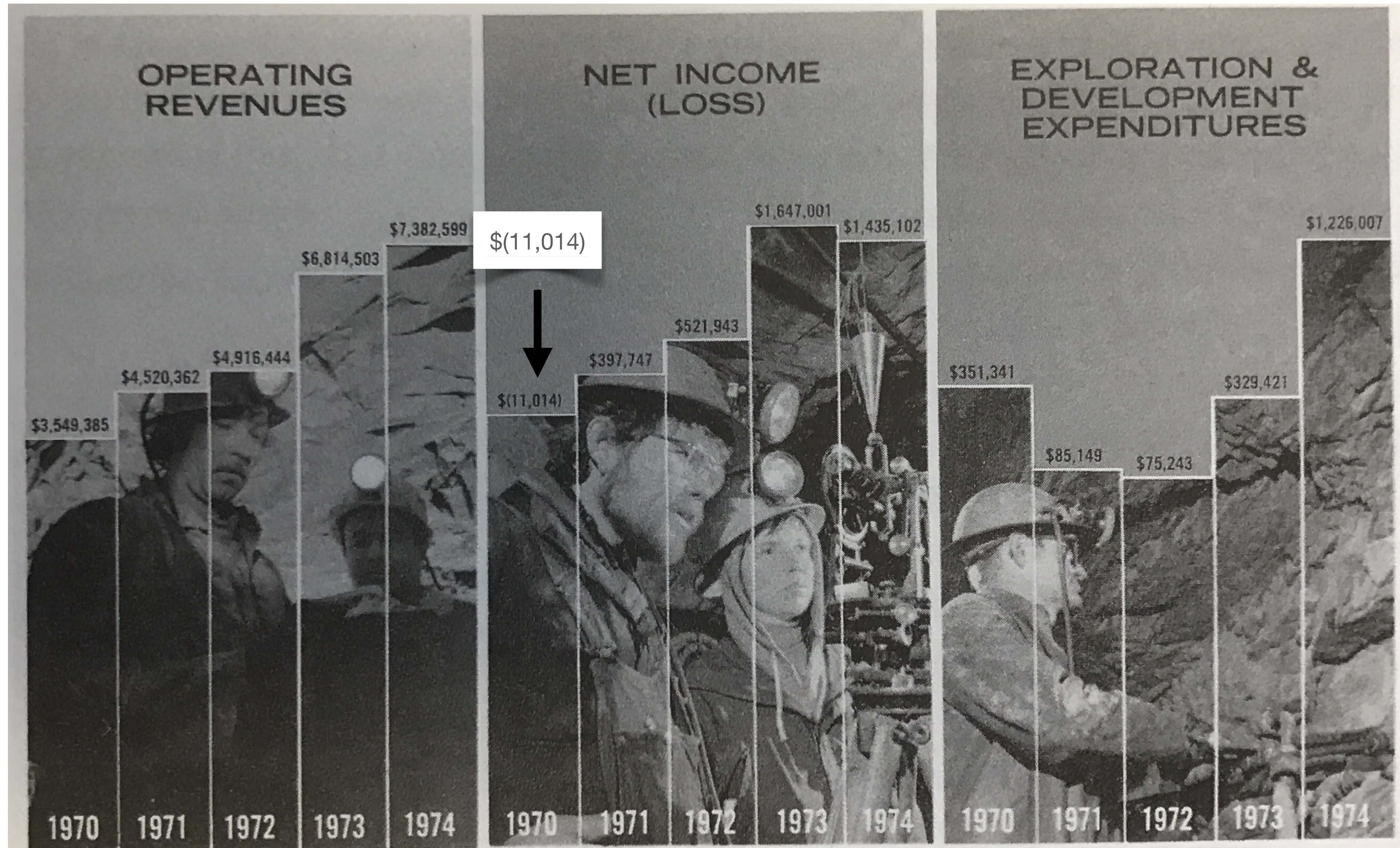
- Show the *data*
- Induce the viewer to think about the substance rather than the methodology
- Avoid distorting what the data have to say
- Present *many* numbers in a small space
- Make large data sets *coherent*
- Encourage the eye to *compare* different pieces of data
- Reveal data at several levels of detail, from overview to fine structure
- Serve reasonable clear *purpose*: description, exploration, tabulation, decoration



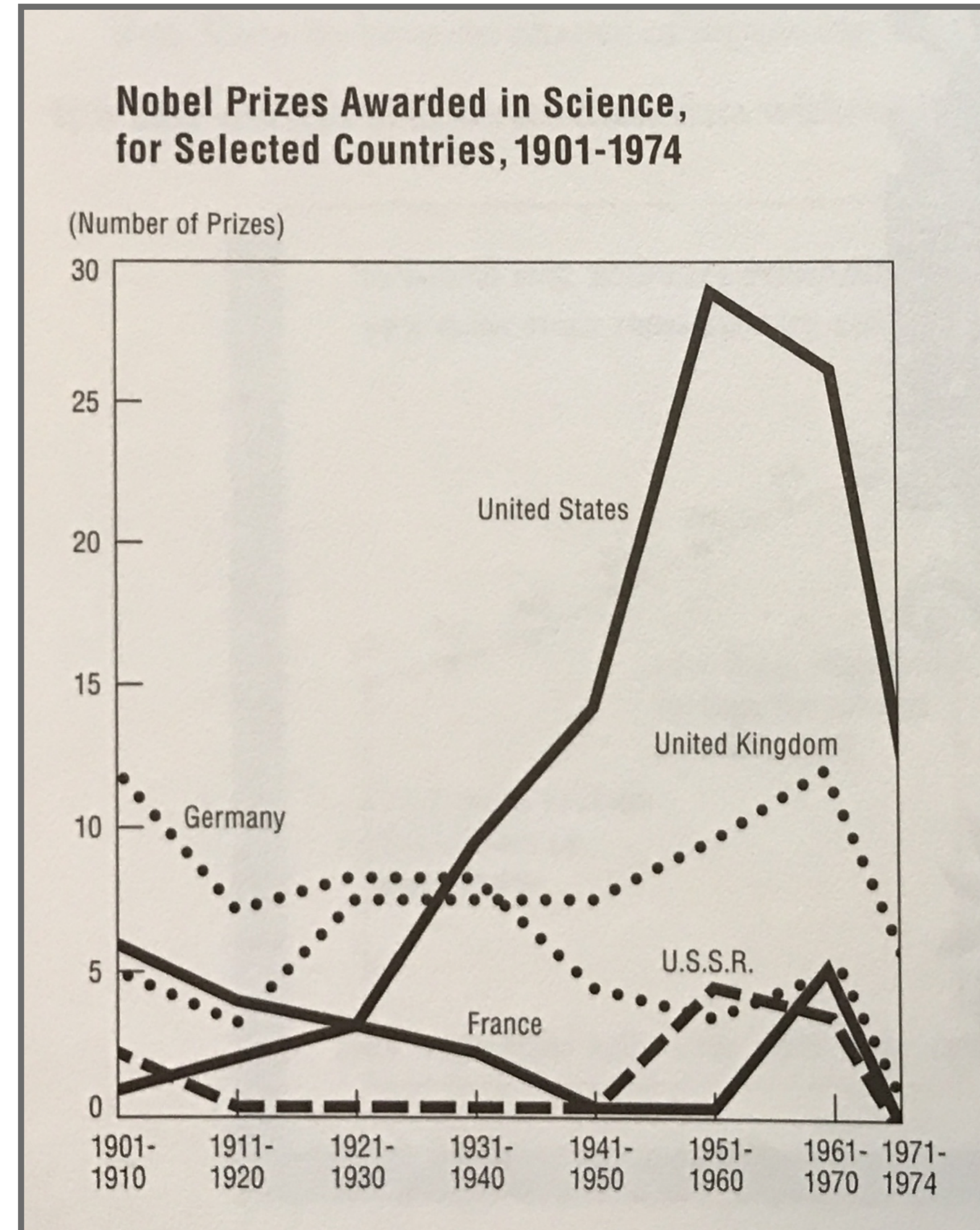
# Distortions in Visualizations

- Visualizations may distort the underlying data, making it harder for reader to understand truth
- Use of *design* variation to try to falsely communicate *data* variation

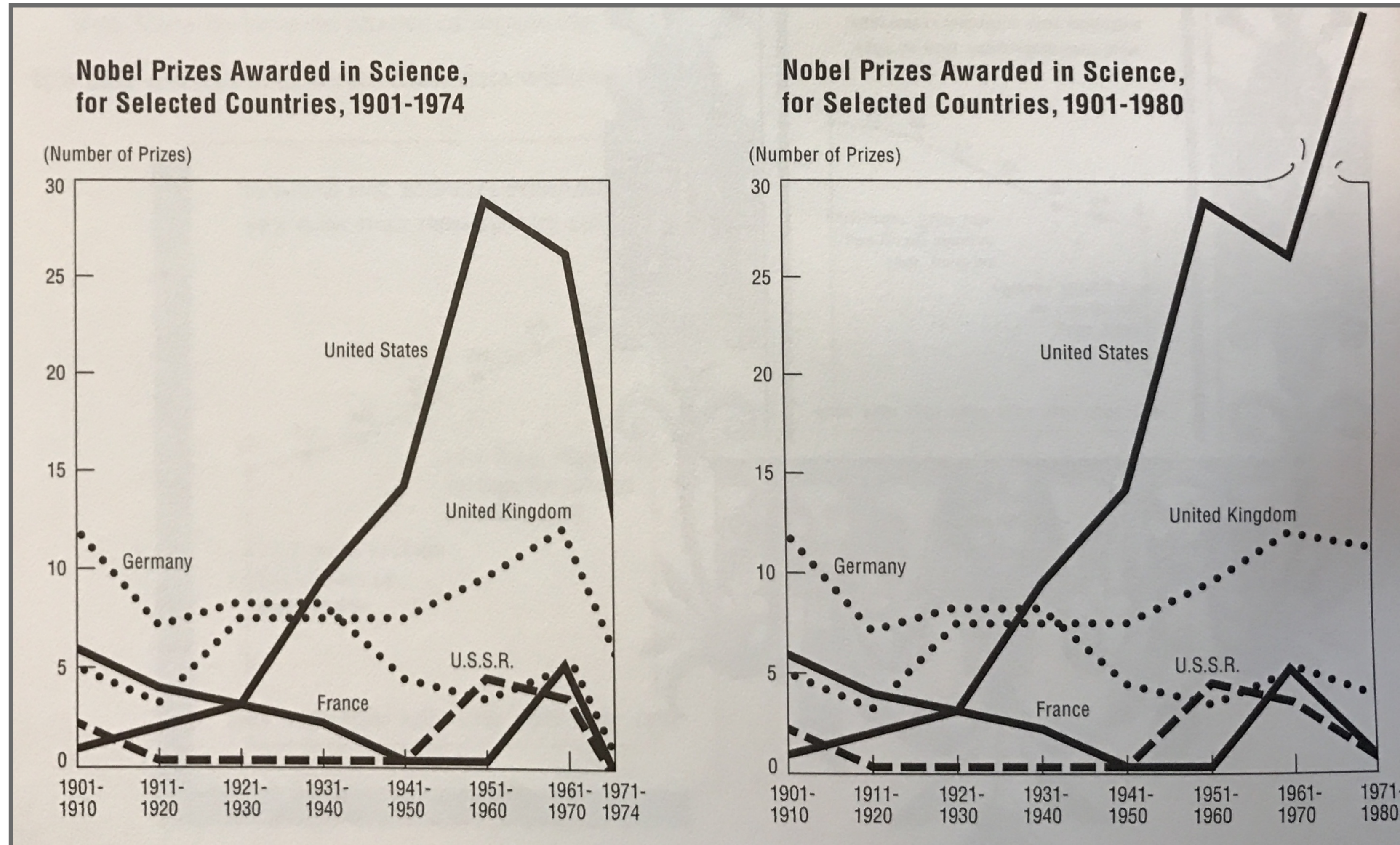
# Example



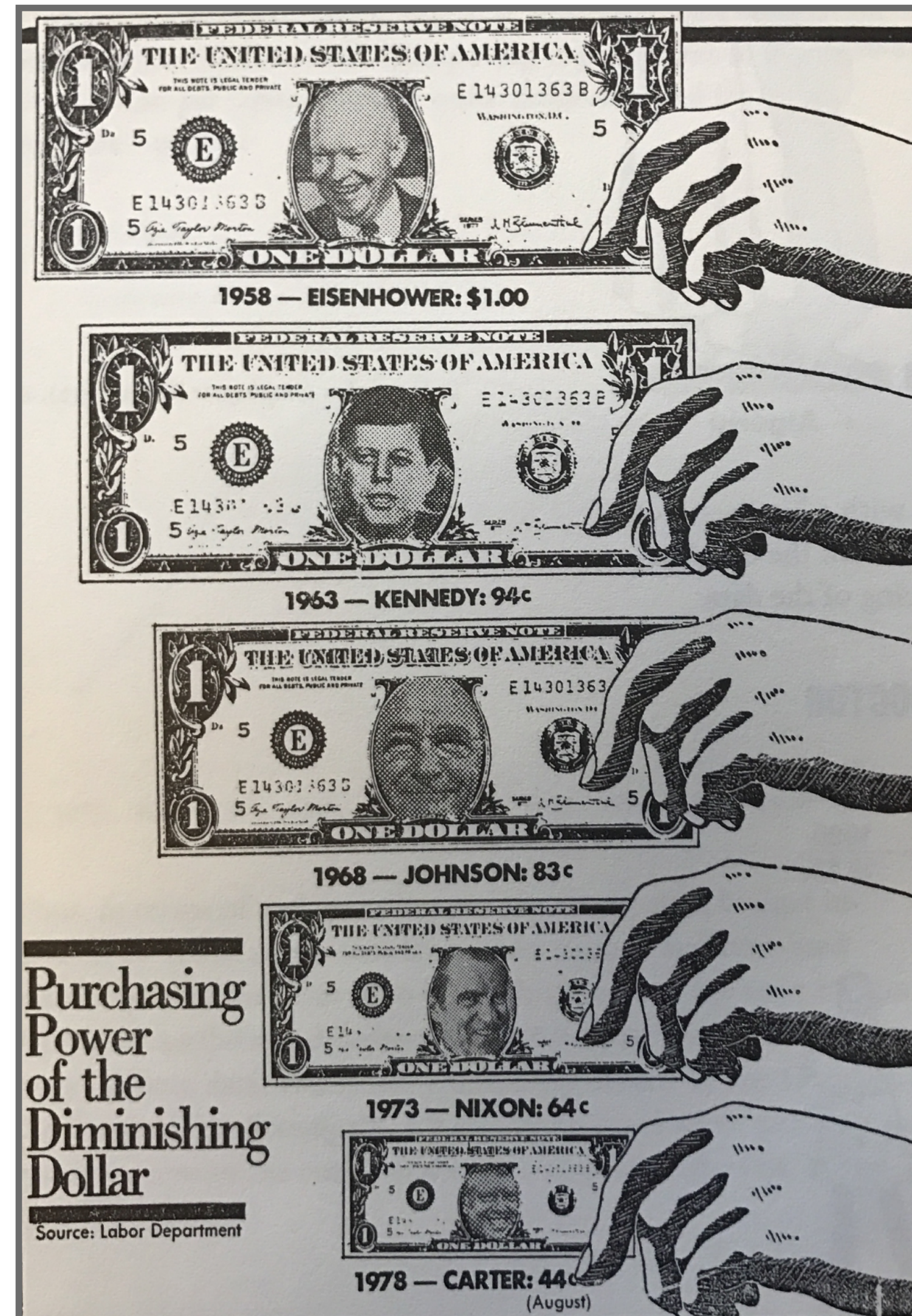
# Example



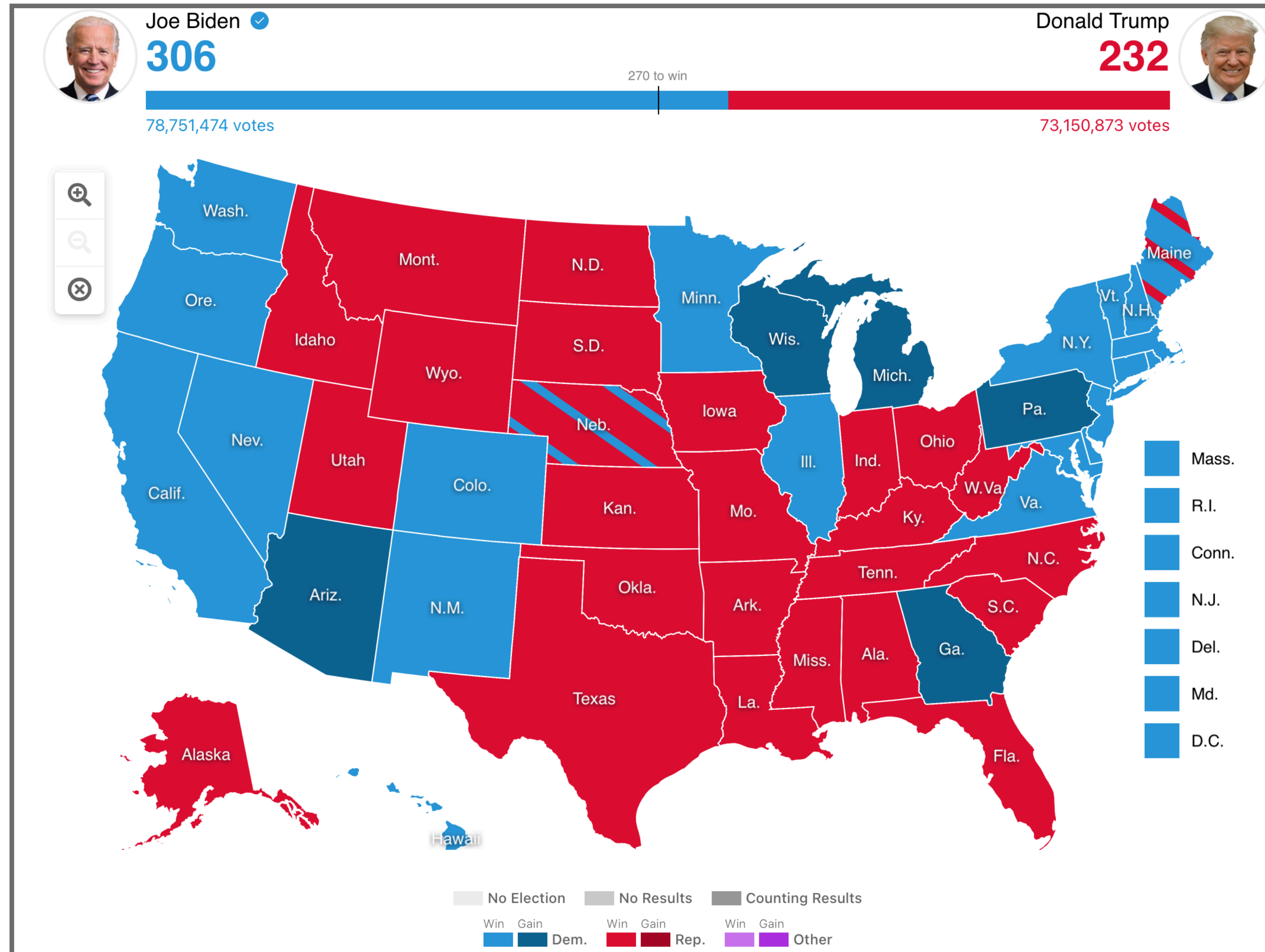
# Example (corrected)



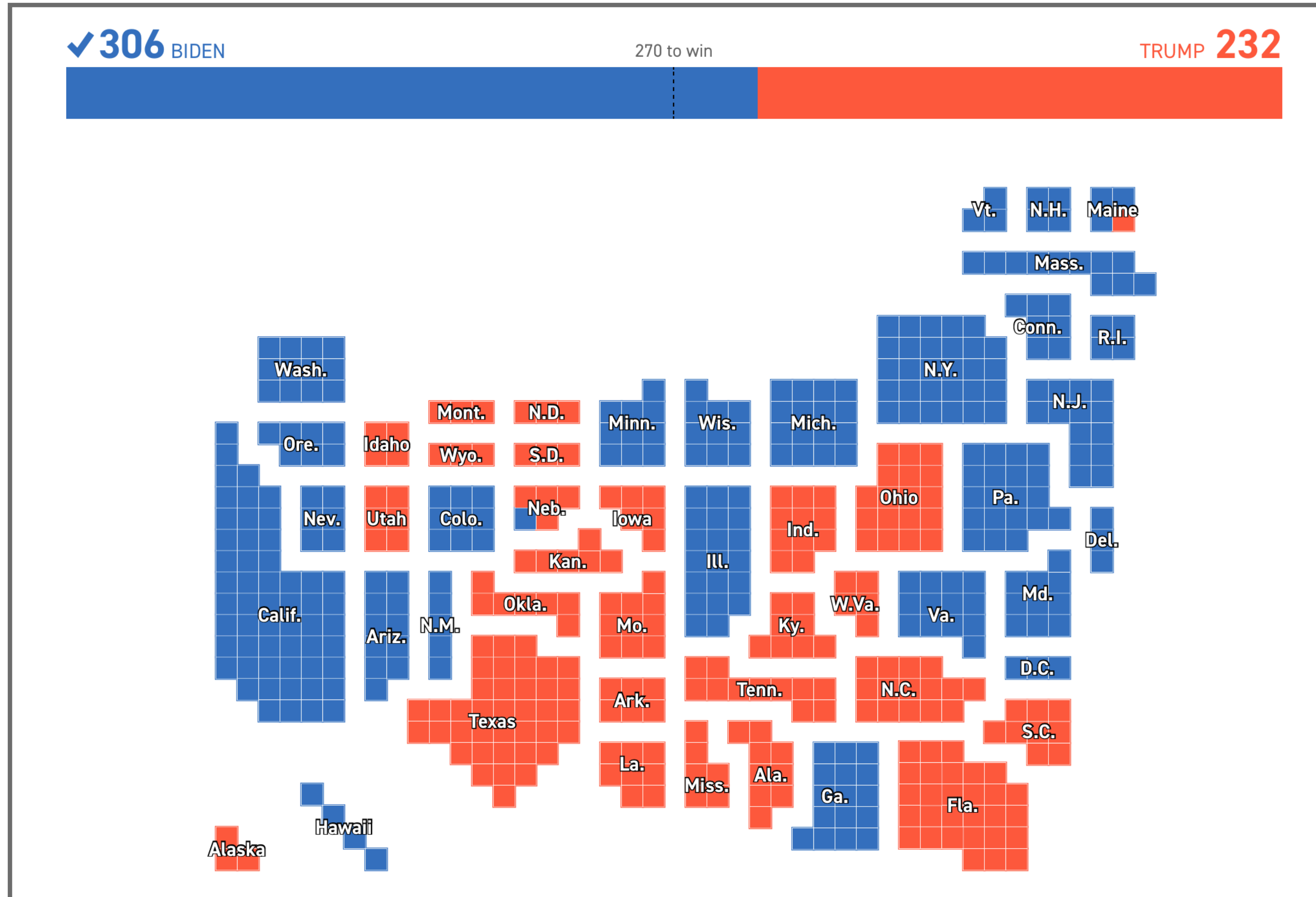
# Example



# Traditional Electoral Map



# Weighted Electoral Map



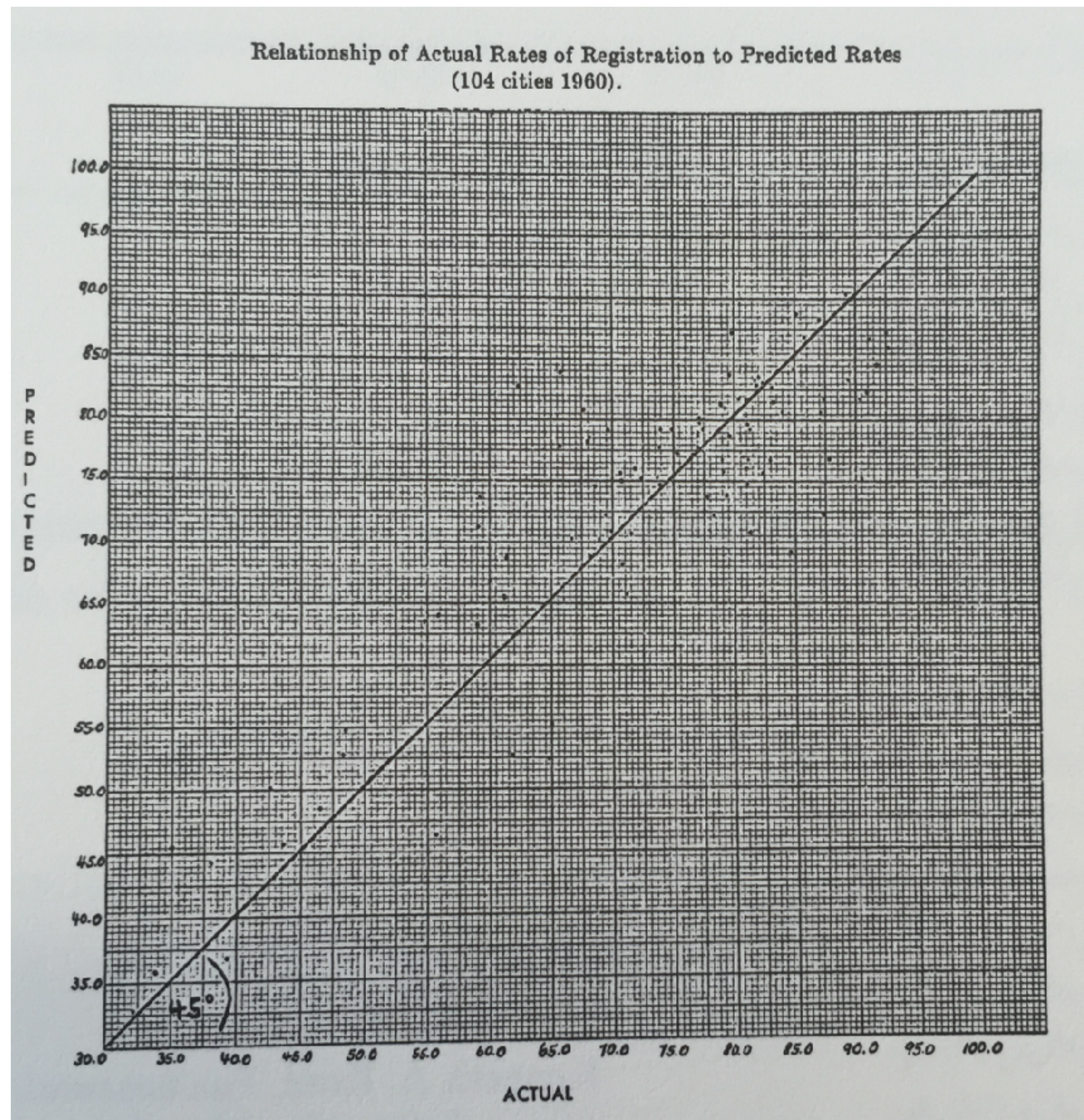
# Data-ink

- Data-ink - non-redundant ink encoding data information

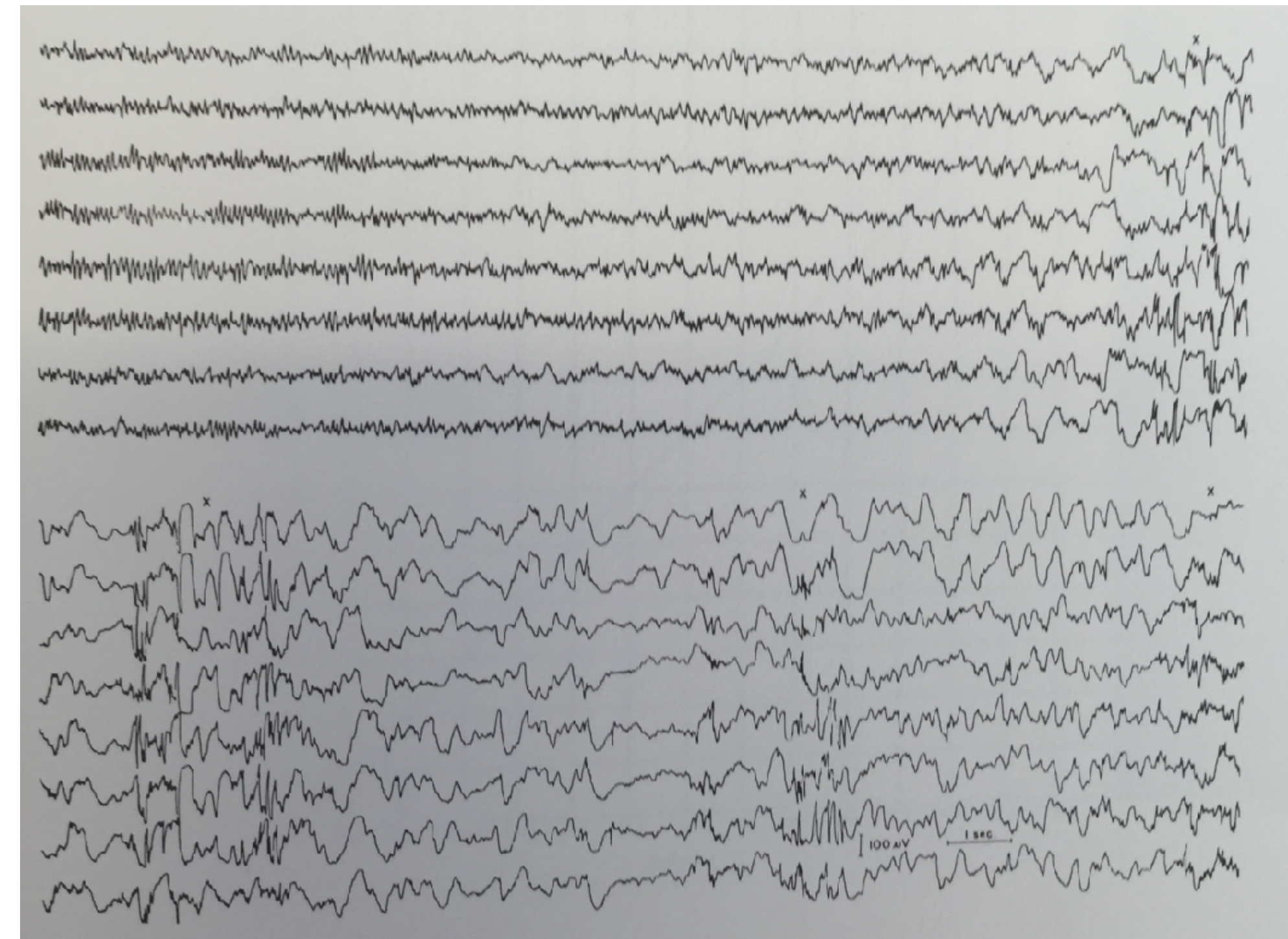
$$\begin{aligned} \text{Data-ink ratio} &= \frac{\text{Data-ink}}{\text{Total ink used to print the graphic}} \\ &= \text{proportion of a graphic's ink devoted to the} \\ &\quad \text{non-redundant display of data-information} \\ &= 1.0 - \text{proportion of a graphic that can be erased} \end{aligned}$$



# Examples of Data-ink Ratio



~0

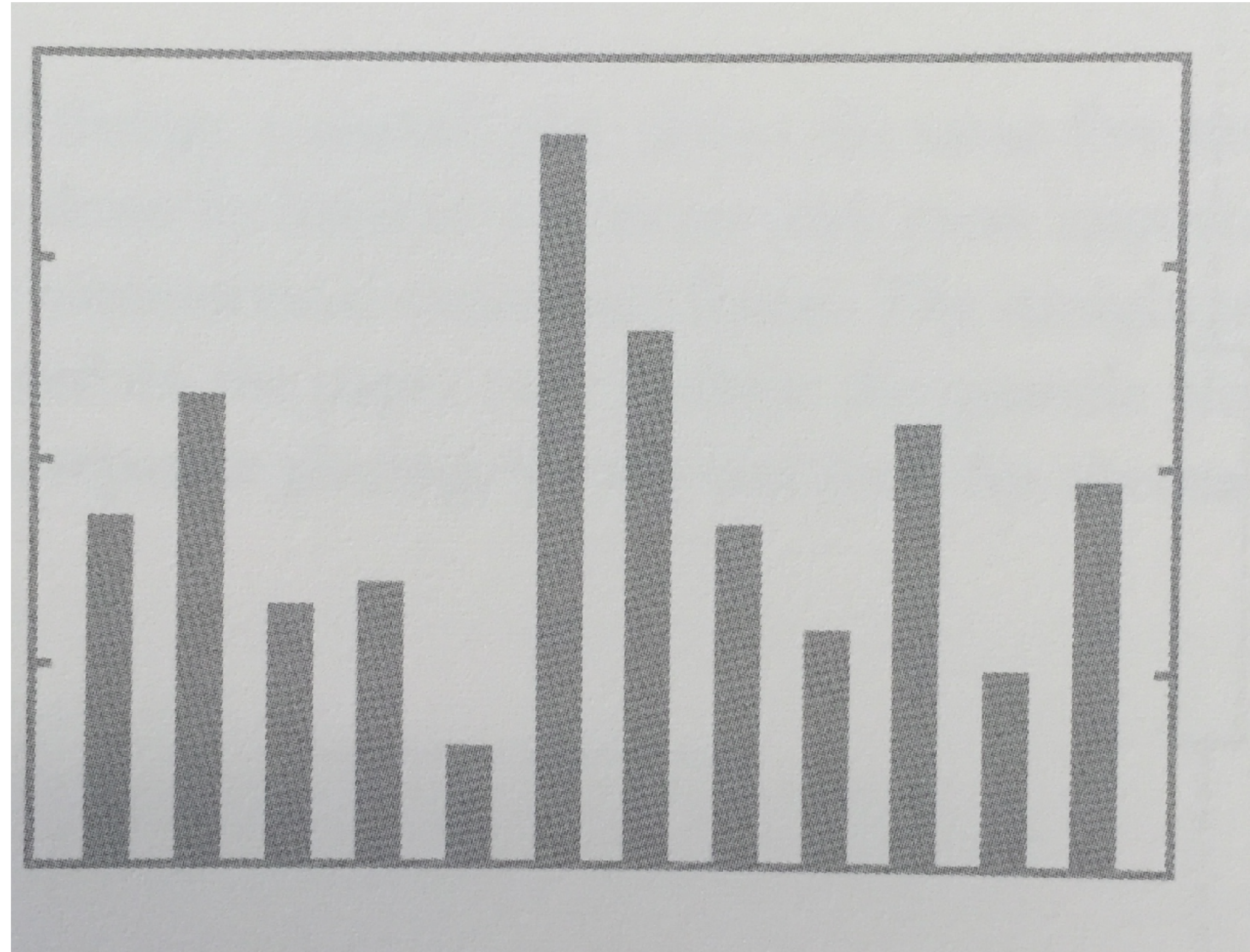


1.0

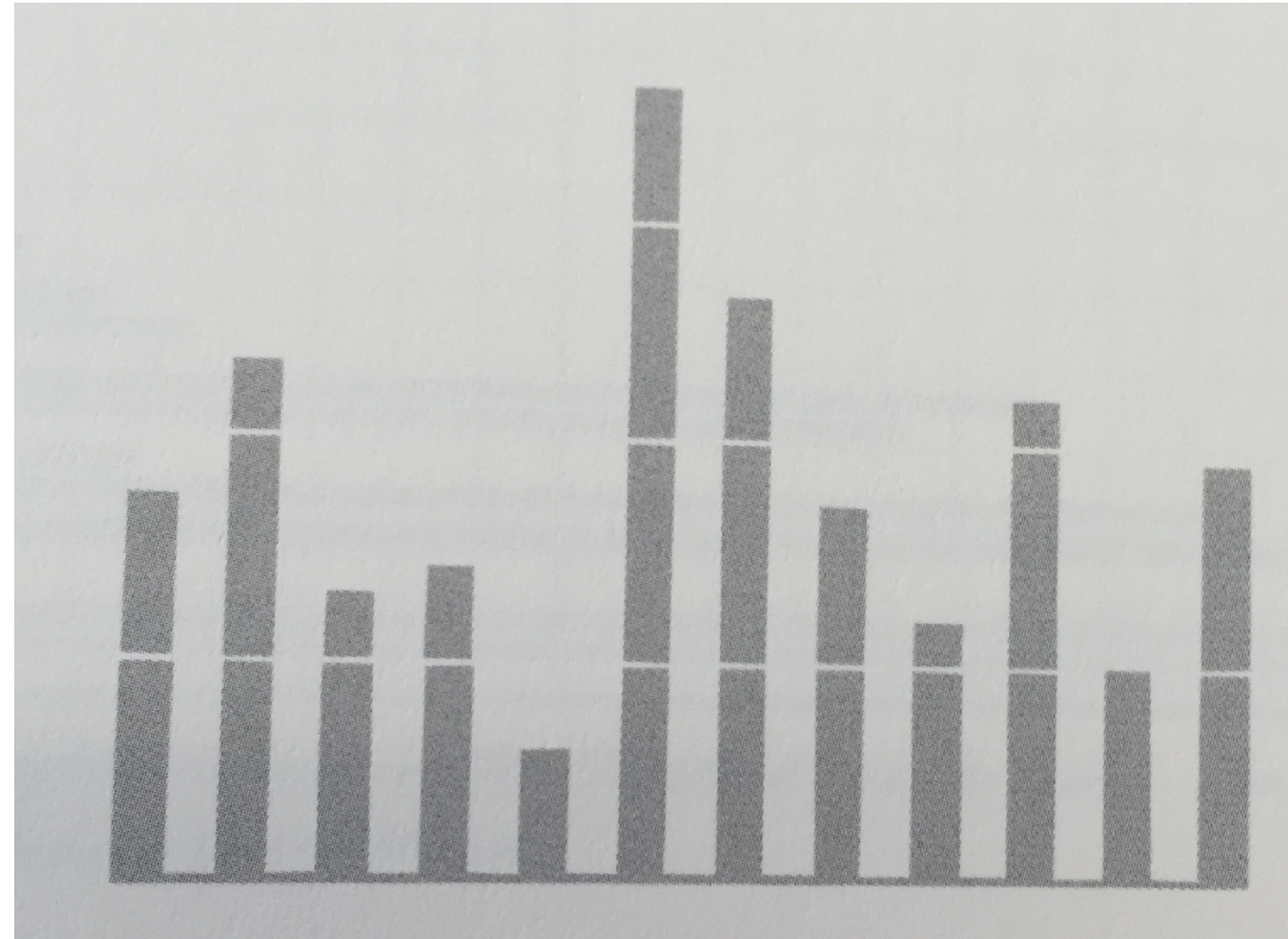
# Design Principles for Data-ink

- (a.k.a. aesthetics & minimalism / elegance & simplicity)
- *Above all else show the data*
  - Erase non-data-ink, within reason
    - Often not valuable and distracting
    - Redundancy not usually useful

# Example



# Example (revised)



# Interacting with Visualizations

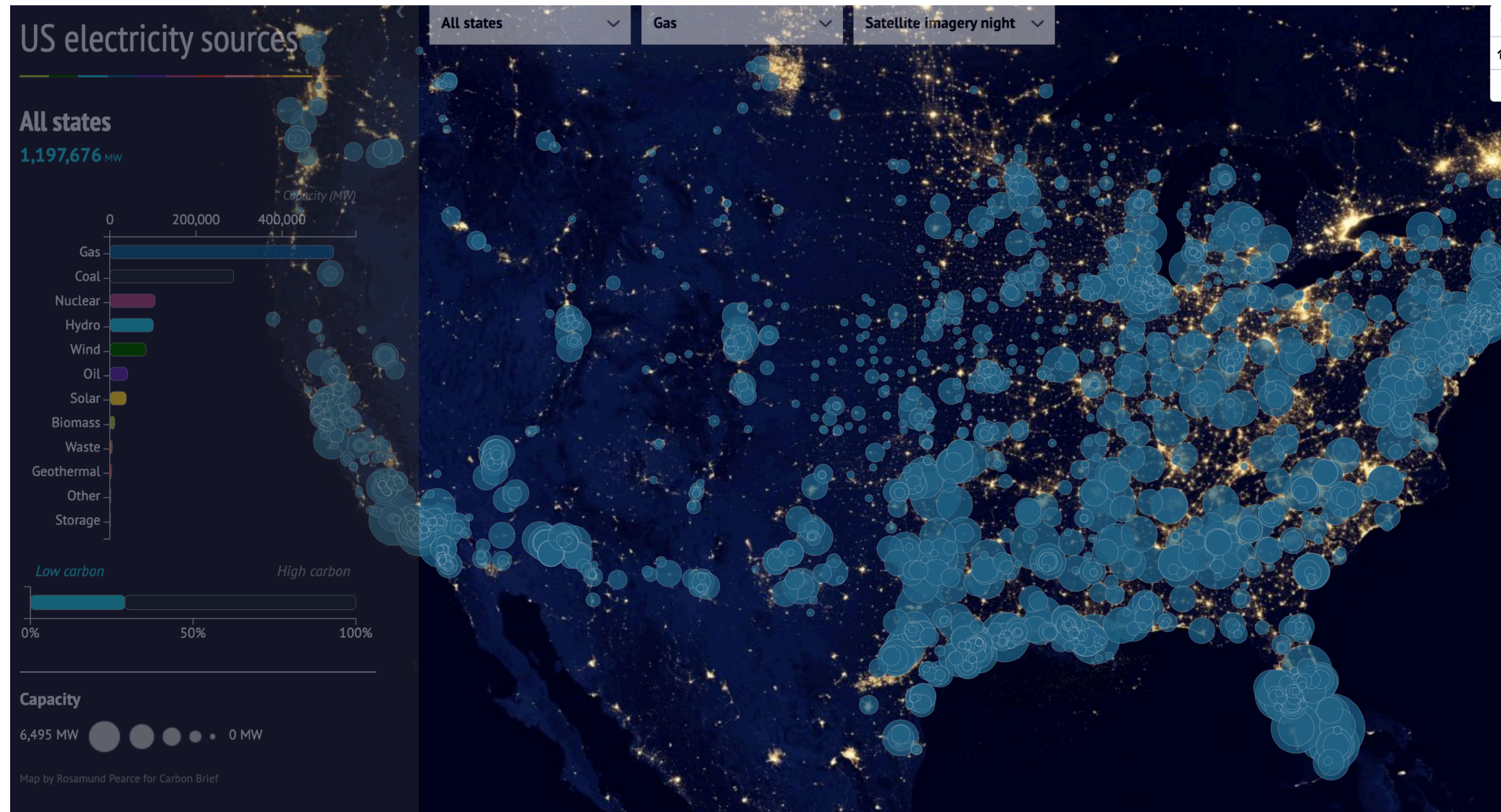
# Interactive Visualizations

- Users often use iterative process of making sense of the data
  - Answers lead to new questions
- Interactivity helps user constantly change display of information to answer new questions
- Should offer visualization that offers best view of data moment to moment as desired view changes

# Information Visualization Tasks

- Overview: gain an overview of entire collection
- Zoom: zoom in on items of interest
- Filter: filter out uninteresting items
- Details on Demand: select an item or group and get details
- Relate: view relationships between items
- History: support undo, replay, progressive refinement
- Extract: allow extraction of sub-collections through queries

# US Electricity Sources



<https://www.carbonbrief.org/mapped-how-the-us-generates-electricity/>



# Renting vs. Buying Utility

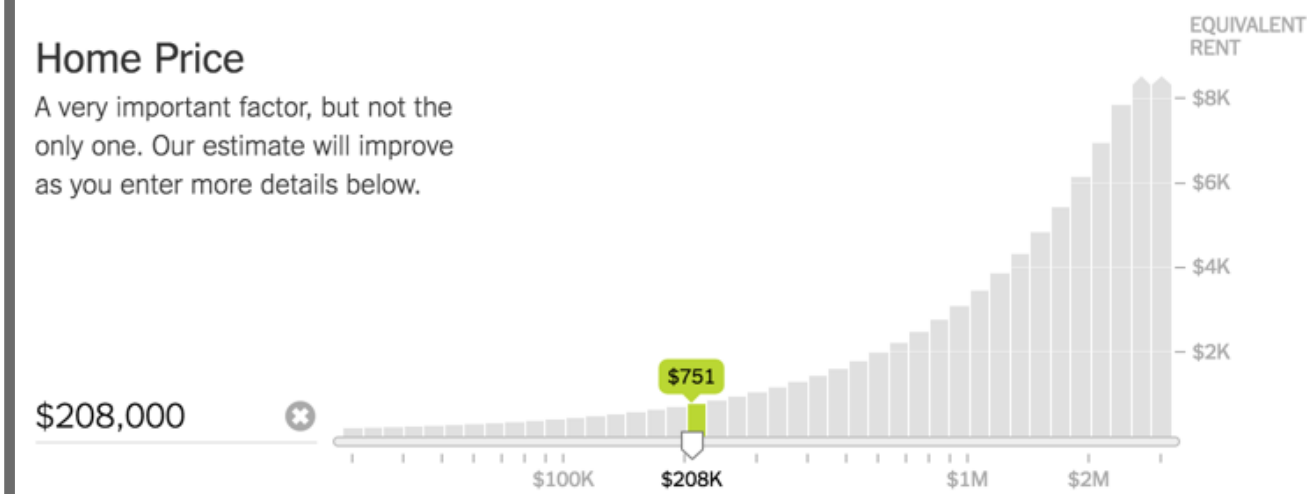
## Is It Better to Rent or Buy?

By MIKE BOSTOCK, SHAN CARTER and ARCHIE TSE

The choice between buying a home and renting one is among the biggest financial decisions that many adults make. But the costs of buying are more varied and complicated than for renting, making it hard to tell which is a better deal. To help you answer this question, our calculator takes the most important costs associated with buying a house and computes the equivalent monthly rent. [RELATED ARTICLE](#)

### Home Price

A very important factor, but not the only one. Our estimate will improve as you enter more details below.



If you can rent a similar home for less than ...

**\$751** PER MONTH

... then renting is better.

| Costs after 9 years | Rent             | Buy              |
|---------------------|------------------|------------------|
| Initial costs       | \$751            | \$49,920         |
| Recurring costs     | \$90,937         | \$137,912        |
| Opportunity costs   | \$13,092         | \$37,376         |
| Net proceeds        | -\$751           | -\$121,180       |
| <b>Total</b>        | <b>\$104,029</b> | <b>\$104,029</b> |

### How Long Do You Plan to Stay?

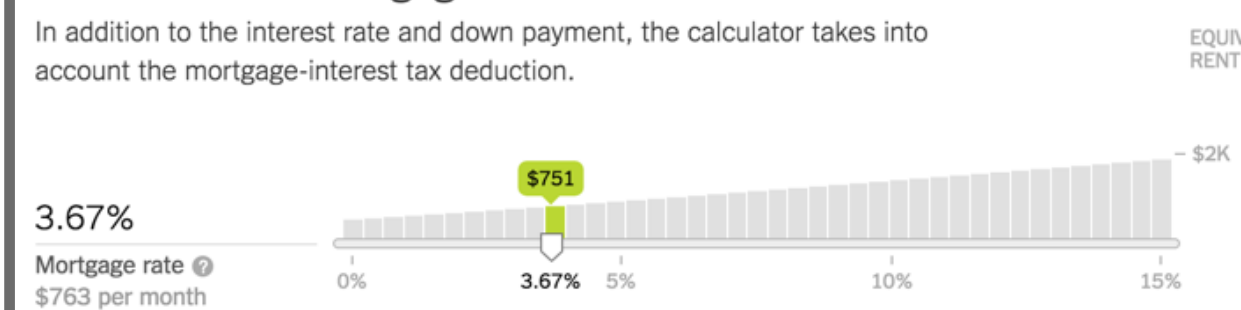
Buying tends to be better the longer you stay because the upfront fees are spread out over many years.



**How to Read the Charts** Charts that are relatively flat indicate factors that are not particularly important to the outcome. Conversely, the factors that have steep slopes have a large impact.

### What Are Your Mortgage Details?

In addition to the interest rate and down payment, the calculator takes into account the mortgage-interest tax deduction.



3.67%  
Mortgage rate  
\$763 per month

[https://www.nytimes.com/interactive/2014/upshot/buy-rent-calculator.html?\\_r=0](https://www.nytimes.com/interactive/2014/upshot/buy-rent-calculator.html?_r=0)

**10 Minute Break**

# **In-Class Activity**

# Design an Information Visualization

- In groups of 2 or 3
  - Select a set of data to visualize and two or more representative questions to answer using this data
  - Design an *interactive* information visualization
    - Create sketches showing the design of the information visualization
    - Should have multiple views of data, interactions to configure and move between views
- Deliverables: 2+ questions you support, sketches with annotations explaining how users would use visualization to answer questions
- Due by 6:25pm today