

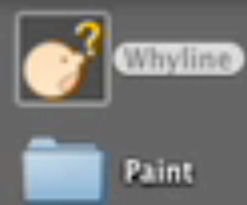
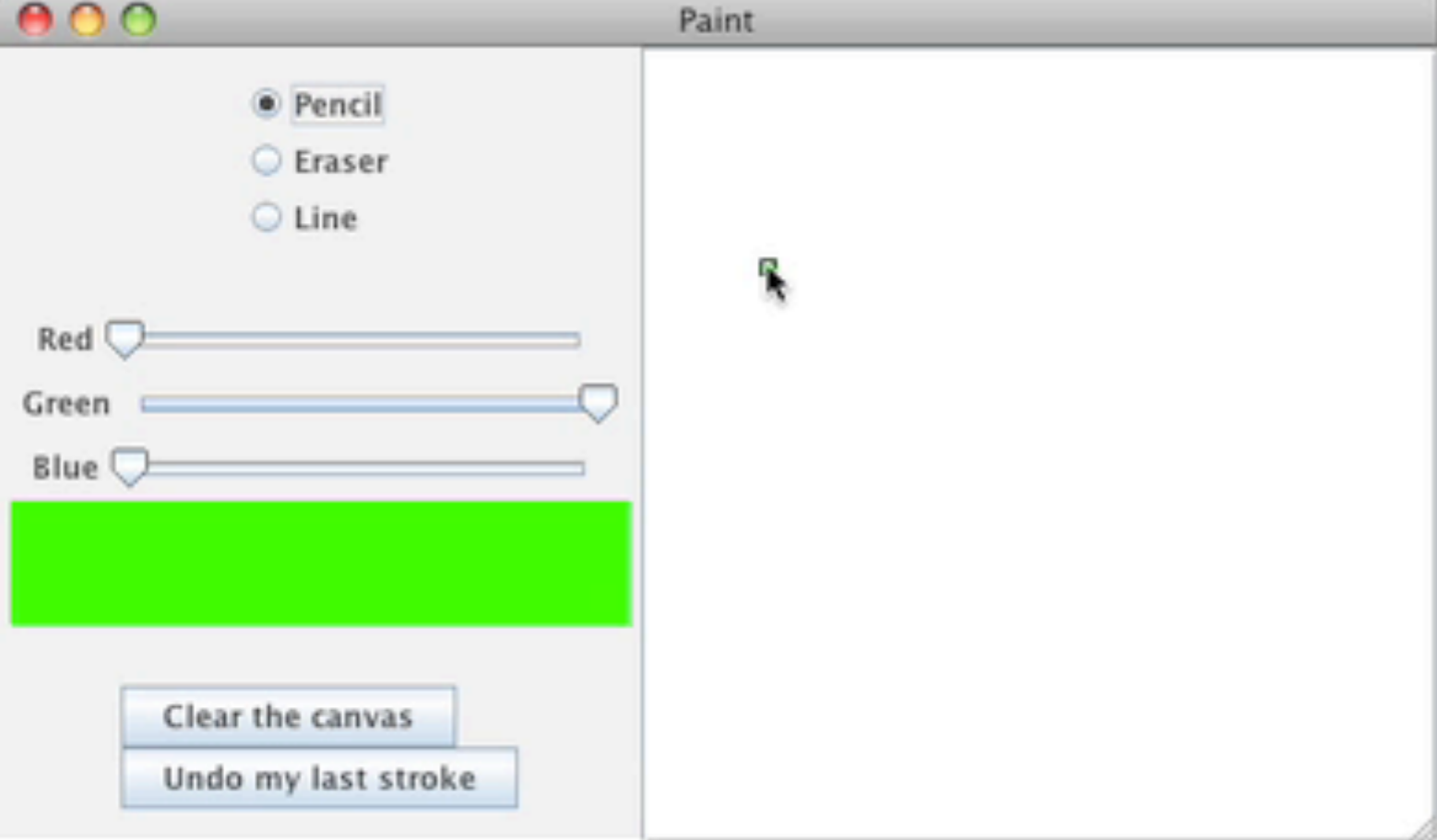
Finding Causes of Program Output with the Java WhyLine

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CHI 2009

Summary by Prof. Thomas LaToza
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Software Engineering Environments

Finding Causes of Program Output

- Problem
 - Debugging challenging because developers must map observable symptom of failure (e.g., a button that is not displayed) to underlying **cause**
 - Developers must map incorrect output to responsible code
 - Requires **guessing** cause (hypothesizing) and checking with tools
 - Most hypotheses are wrong
- Solution
 - Enable developers to directly ask **why** and **why not** questions about output, trace back to code responsible for output



WhyLine

source

- (default package)
- edu.cmu.hcii.paint
 - + Actions.java
 - + EraserPaint.java
 - + PaintCanvas.java
 - + PaintObject.java
 - + PaintObjectConstructor.java
 - + PaintObjectConstructorListe
 - PaintWindow.java
 - PaintWindow\$1.class
 - PaintWindow\$1()
 - stateChanged()
 - + PaintWindow\$2.class
 - + PaintWindow\$3.class
 - + PaintWindow.class
 - PencilPaint.java
 - PencilPaint.class
 - PencilPaint()
 - define()
 - getBoundingBox()
 - getEndX()
 - getEndY()
 - getStartX()
 - getStartY()
 - paint()
- + java.awt
- + java.awt.event
- + javax.swing

search code...

Ask why did color = █?

PaintWindow.java

```

23 private PaintObjectConstructor ob
24
25 private ChangeListener colorChange
26
27 public void stateChanged(Change
28
29 objectConstructor.setColor(
30     new Color(
31         slider.getValue(),
32         aSlider.getValue(),
33         aSlider.getValue());
34
35 repaint();
36
37 }
    
```

graphics

PaintWindow #1,765

Red: [] Green: [] Blue: []

Clear the canvas. Make my last stroke

threads watch ↑ explain show call

- AWTEventQueue0-5

- PaintWindow\$1 : stateChanged()
 - + this = PaintWindow\$1 #3,742
 - + changeEvent = ChangeEvent
 - + JSlider : fireStateChanged()
 - + ModelListener : stateChanged()
 - + DefaultBoundedRangeModel : fire
 - + DefaultBoundedRangeModel : set
 - + DefaultBoundedRangeModel : set
 - + JSlider : setValuesAdjusting()
 - + TrackListener : mouseReleased()
 - + Component : processMouseEve
 - + JComponent : processMouseEve

Call Stack (e):

- (↑) why did this execute?
- (1) why did this = PencilPaint #25,299? (producer)
- (2) why did this = PencilPaint #25,299? (producer)
- (3) why did this = PencilPaint #25,299? (producer)

Call Stack (b):

- (↑) why did this execute?
- (1) why did color = rgb(0,0,0)? (producer)
- (2) why did this = PencilPaint #25,299? (producer)
- (3) why did this = PencilPaint #25,299? (producer)

Call Stack (d):

- Called Color() on
- (↑) why did this execute?
- (1) why did getValue() return 0? (producer)
- (2) why did getValue() return 0? (producer)
- (3) why did getValue() return 0? (producer)

Call Stack (c):

- (↑) why did this execute?
- (1) why did getValue() return 0? (producer)
- (2) why did getValue() return 0? (producer)
- (3) why did getValue() return 0? (producer)

Timeline visualization

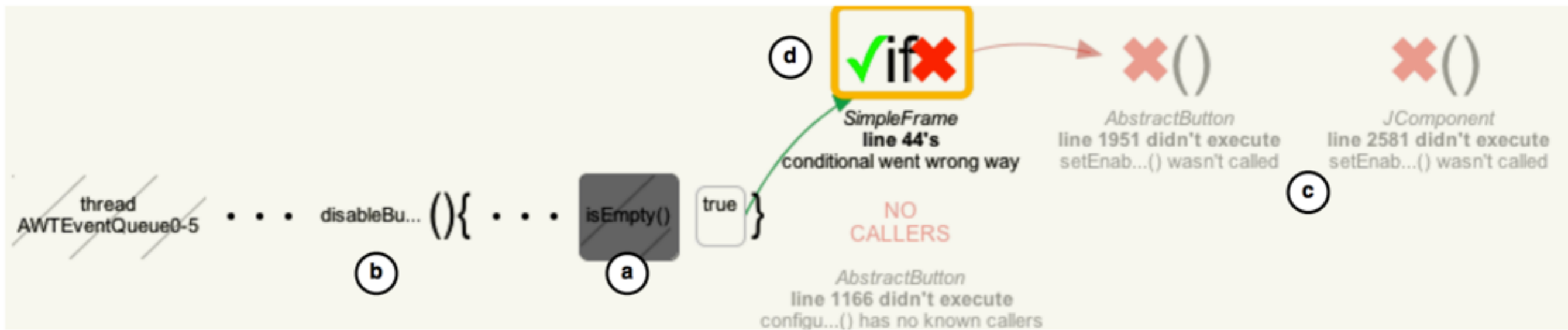


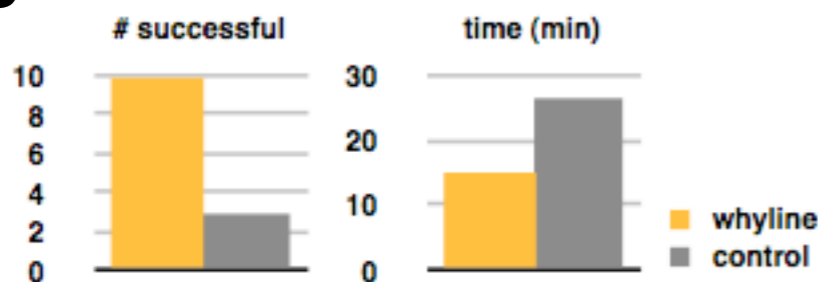
Figure 10. An answer showing (a) a collapsed invocation, (b) a hidden call context, (c) several unexecuted instructions, and (d) a conditional that evaluated in the wrong direction, preventing the desired instruction from executing.

Evaluation

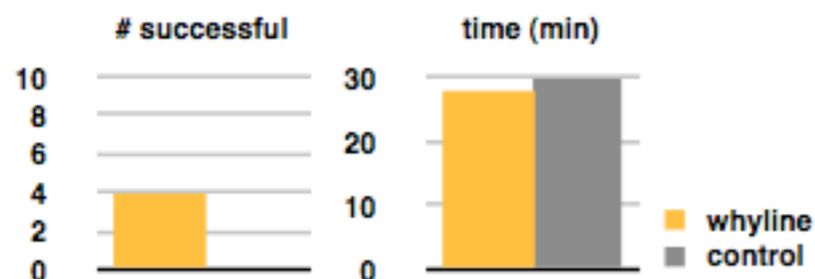
- **20** masters students did two 30 minute tasks
- Used **tutorial** to teach the tool to users
- Tasks: **debug** 2 real bug reports from ArgoUML
Diagnose problem & write change recommendation
- **Measured** time, success, code exploration, perception

Results

Task 1



Task 2



		task 1		task 2	
		whyline	control	whyline	control
# of unique source files viewed per minute	mean	1.8	13.3	1	0.6
	σ^2	1.4	0.8	0.5	0.4
range of files viewed		8 – 39	10 – 66	16 – 72	6 – 44
distance to key function	mean	2.2	3.4	3.6	3.3
	σ^2	0.6	0.5	0.5	0.5
# why did questions (median, range)		2, 1–4	—	4, 1–8	—
# why didn't questions (median, range)		0, 0–0	—	0, 0–2	—
median # debugger steps taken		—	9	—	14.5
median # text searches		0.5	7	1	8

Questions for discussion

- Overall reaction to the paper
- Are the claims about the benefits of WhyLine convincing?
 - How much evaluation is enough?
- In what contexts might WhyLine be more difficult to apply?
 - How might WhyLine be extended to support these contexts?
- What are the pros and cons of WhyLine approach to debugging vs. alternatives?
- How much time overhead does demonstrating bug for WhyLine add for developer?
- What challenges would there be in commercializing WhyLine?