# CS 795: Distributed Systems & Cloud Computing Fall 2018

Lec 3: Container & serverless primer Yue Cheng

# Announcements

- Pick your project: Schedule a time with me to discuss the projects
- Fill out the `pick your project' form by end of tomorrow after meeting with me

- Please send me the pdf of your talk slides
  - I will post them on the course website after class

# Serverless Computation with OpenLambda

Scott Hendrickson, Stephen Sturdevant, Tyler Harter, Venkateshwaran Venkataramani<sup>†</sup>, Andrea C. Arpaci-Dusseau, Remzi H. Arpaci-Dusseau





<sup>†</sup> Unaffiliated







compute is evolving



(Containers)

compute is evolving



(Lambdas)

compute is evolving



#### (Lambdas)

prior to the Lambda model, cloud compute was neither elastic nor pay-as-you-go

## Outline

Evolution of compute

#### **Non-conventional virtualization**

Lambda model

Why OpenLambda?

Conclusion

#### How to virtualize compute?

#### Classic web stack



#### Classic web stack



## 1st generation: virtual machines



## 1st generation: virtual machines



## 1st generation: virtual machines



#### advantages:

- very flexible
- use any OS

#### problems:

- interposition
- is RAM used? (ballooning)
- redundancy (e.g., FS journal)

## 2nd generation: containers



#### advantages:

- centralized view
- init H/W once

## Are containers good enough?

## Container case studies

#### Literature: Google Borg

- Internal container platform <sup>[1]</sup>
- 25 second median startup
- 80% of time spent on package installation
- matters for flash crowds, load balance, interactive development, etc

[1] Large-scale cluster management at Google with Borg. http://static.googleusercontent.com/media/research.google.com/en//pubs/archive/43438.pdf

## **Container case studies**

#### Literature: Google Borg

- Internal container platform <sup>[1]</sup>
- 25 second median startup
- 80% of time spent on package installation
- matters for flash crowds, load balance, interactive development, etc

#### Experimental: Amazon Elastic Beanstalk

- Autoscaling cloud service
- Build applications as containerized servers, service RPCs
- Rules dictate when to start/stop (various factors)

[1] Large-scale cluster management at Google with Borg. <u>http://static.googleusercontent.com/media/research.google.com/en//pubs/archive/43438.pdf</u>

## Interesting "autoscaling" rule

#### New scheduled action

-	

Name:	(must be unique) Must be from 1 to 255 characters in length.
Instances:	Min Max
	Minimum and Maximum number of instances to run.
Desired capacity:	(Optional) Desired number of instances to run.
Occurrence:	✓ One-time Recurrent
Start time:	2016-04-11T21:00:00Z
otart tillo.	The time the action is scheduled to begin.



#### Experiment

Simulate a small short burst

- Maintain **100 concurrent requests**
- Use **200 ms** of compute per request
- Run for **1 minute**

#### Container Case Study: Elastic Beanstalk



#### Container Case Study: Elastic Beanstalk



#### Container Case Study: Elastic Beanstalk



**Conclusion**: Elastic Beanstalk does not scale quickly enough to handle load bursts.

#### Container Case Study: Elastic Beanstalk Elastic BS



**Conclusion**: Elastic Beanstalk does not scale quickly enough to handle load bursts.

Why should it take minutes (or even seconds) to execute scripts that are <1000s of LOC?

## 2nd generation: containers



#### advantages:

- centralized view
- init H/W once

#### problems:

- large deployment bundle
- server spinup

#### 2nd generation: containers







serverless computing



decompose application



#### advantages:

- very fast startup
- agile deployment
- share memory

problems:

not flexible

## Lambda elasticity

Repeat ElasticBS experiment

- Maintain 100 concurrent requests
- Spin 200 ms per request
- Run for **1 minute**

#### Lambda elasticity



#### Lambda elasticity



**Conclusion**: Lambdas are highly elastic
### Lambda elasticity



# Outline

Evolution of compute

Non-conventional virtualization

### Lambda model

Why OpenLambda?

Conclusion

## Lambda model

Run user handlers in response to events

- web requests (RPC handlers)
- database updates (triggers)
- scheduled events (cron jobs)

Pay per function invocation

- actually pay-as-you-go
- no charge for idle time between calls
- e.g., charge actual\_time \* memory\_cap

# Share everything

Share server pool between customers

- Any worker can execute any handler
- No spinup time
- Less switching

Encourage specific runtime (C#, Node.JS, Python)

- Minimize network copying
- Code will be in resident in memory

















# Outline

Evolution of compute

Non-conventional virtualization

Lambda model

Why OpenLambda?

Conclusion

Many research areas

- Applications, tools, distributed systems, execution engines
- Evaluate ideas by **building**, not just simulating

Many research areas

- Applications, tools, distributed systems, execution engines
- Evaluate ideas by **building**, not just simulating

First implementations are proprietary



Google Cloud Functions

Many research areas

- Applications, tools, distributed systems, execution engines
- Evaluate ideas by **building**, not just simulating

First implementations are proprietary



AWS Lambda



Google Cloud Functions

© OpenLambda: explore further-reaching techniques

- Goal: enable academic research on Lambdas
- Storage awareness, kernel support, RPC inspection
- . . .

Many research areas

- Applications, tools, distributed systems, execution engines
- Evaluate ideas by **building**, not just simulating

First implementations are proprietary



AWS Lambda



Google Cloud Functions

OpenLambda: explore further-reaching techniques

- Goal: enable academic research on Lambdas
- Storage awareness, kernel support, RPC inspection
- . . .

Other recent open-source implementations





#### Workloads

- Workload studies
- Benchmarks
- Versioning+dependencies
- Code characteristics
- Package management

#### Tools

- Debugging
- Monetary cost optimization
- Porting legacy applications

#### Distributed systems

- Databases
- Load balancing
- Scatter gather patterns
- Sessions and streams

#### Execution engines

- Sandboxing
- Containers
- Just-in-time interpreters







# Understanding Lambda workloads

### **Collaborate** with industry, measurement studies

• e.g., Azure Functions

#### Build LambdaBench

- Everybody joining builds an application
- Ticketing, calendar, autocomplete, OCR, flash card, stock alert, blog, and scientific compute applications

### Trace RPC calls (e.g., AJAX) of existing apps







## **Developer tools**

Portability

• E.g., can Django apps run on Lambdas?

Debugging

• Understand Lambda flows, may be a complex graph

### Optimizing expense

- Hard with containers: how to share 1-hour server time across requests?
- With Lambdas: know cost of every RPC and query
- Show where money is going

RÓII	lements C	console S	lources	Net	work	Timeline	Profiles Res	ources	Security	Audits			×
• • c	apture: 🛃 J	S Profile	Memo	ny 🗆	Paint	Screens	hots 🗑						
500 m	10	00 ms	150	1	20	00 ms	2500 ms	3000 P		3500 ms	4000 m	4500	FPS
				1			<b>.</b>						CPU
		_	- 14		_	11 1, 11		17	2. 2.11		-		NET
1	1420 ms			1440 ms				1480 ms		1500 ms		1520 ms	
•	56.3 ms					24.5	24.5 ms		.6 ms	12.9 ms	16.7 ms		
tain Thread						-			-	-			-
Parse HTMI	/ [2136	D Evalua.	.js:1) E	v)	Ev1)		Evaluajs:1)	Parse .	.7.470		1		
Eval:22)	Ev)	(anon	tion) F	u)	(an)		(anontion)	Evalu.	/:41)				1
(anon)	(a)	b	_d c	a			bd	(anon	tion)				1
ia	ca	ca	e	a	Câ		ca	ca					-
fa	ea	ea	ea (	L)	ea		ea	ea	-				1
la 🛛	ret	ya	ya u	e	yz		ya	requi.					
ba	h5	fa	fa h	y	fa		fa	oa	-				-
da	ke		la h	6	la.		la	ea					
ea	1		ba e	a	ba		ba	(anon	(nói				-
da	r		da B	l5	da		da	k.(an.	tipn)				-
(a)	k		oa k	)	0a		ma	k.re	,back				-
	ea		ea k		ea		ma	h.re	.back				1
	k		w k		w		ma	ea	-				
			ba k	- 6			ma	(anon	(noi)				1
1 H			da h	У			ma	ua.lo.	rces	-			1
			h	6			ma	ra					1
1				a			ma	h.re.,	,back	-			





Use deep inspection of RPCs for routing

- Working with gRPC group
- GSOC project (Stephen Sturdevant)

Use deep inspection of RPCs for routing

- Working with gRPC group
- GSOC project (Stephen Sturdevant)

### Locality factors

- code locality
- data locality
- session locality

Use deep inspection of RPCs for routing

- Working with gRPC group
- GSOC project (Stephen Sturdevant)

### Locality factors

- code locality
- data locality
- session locality



Use deep inspection of RPCs for routing

- Working with gRPC group
- GSOC project (Stephen Sturdevant)

### Locality factors

- code locality
- data locality
- session locality



Use deep inspection of RPCs for routing

- Working with gRPC group
- GSOC project (Stephen Sturdevant)

### Locality factors

- code locality
- data locality
- session locality



Use deep inspection of RPCs for routing

- Working with gRPC group
- GSOC project (Stephen Sturdevant)
- Locality factors
  - code locality
  - data locality
  - session locality







## **Minimizing latency**


### **Minimizing latency**



How can we reduce base latency?

## **Execution engine**

Sandboxing

- Process VMs (e.g., JVM): how to mostly initialize?
- Containers: how to speed up **restart** and optimize **pausing**?

# **Execution engine**

Sandboxing

- Process VMs (e.g., JVM): how to mostly initialize?
- Containers: how to speed up **restart** and optimize **pausing**?
- Language runtimes
  - Challenge: code warms up over time
  - How to share dynamic optimizations?



# Outline

Evolution of compute

Non-conventional virtualization

Lambda model

Why OpenLambda?

Conclusion

# Conclusion

Lambdas finally deliver on promises of the cloud

- finally pay-as-you-go
- finally elastic
- will fundamentally change how people build scalable applications

New challenges in every area of systems

• scheduling, isolation, languages, debugging, tools, storage, ...

#### Getting involved

- contribute at <u>https://github.com/open-lambda</u>
- site: <u>https://open-lambda.org/</u>



